ABSTRACT

This application note describes I²C communication between DS90UB913/914 devices through the FPD-Link III bidirectional control channel (referred as BCC). The low latency BCC interface allows the master I²C device to remotely communicate with peripherals across the serial link.

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1 Introduction

The DS90UB913/914 chipsets support full-duplex transmission of data with an embedded BCC over a single differential link. The BCC interface is I²C compatible according to the I²C standard. It provides access to programmable functions and registers on the local and remote device(s).

Three types of operations are supported for I²C transactions over the bidirectional control channel, as shown in Figure 1,

1. Local (between Local I²C and Host I²C device)
2. Remote (between Remote SER and Host I²C device)
3. Remote slave (between Remote Slave and Host I²C device)

![Figure 1. Typical FPD-Link III Connection with I²C Bus](image)

Each device can function as an I²C slave proxy or master proxy depending on which side of the serial link I²C Host controller is present.

- While addressing a remote peripheral or Ser/Des, the slave proxy (device connected to the host I²C bus) will forward any byte transactions sent by the Host controller to the target device.
- Other device (Ser or Des connected to the remote I²C bus) will function as a master proxy device, i.e., it acts as a master on behalf of the I²C host controller. SCL frequency of the master proxy is register programmable.

The Ser/Des interface acts as a virtual bridge between host controller and the remote devices.

Local operations use standard master to slave operations to communicate with the local Serializer or Deserializer. Local I²C operations do not result in transactions across the bidirectional control link and thus do not require any clock stretching by the slave. However, in order to communicate with remote devices attached to the remote I²C bus, slave clock stretching must be supported by the I²C host controller. The DS90UB913/914 chipset employ I²C clock stretching during remote data transmission. Note that the slave device does not control the clock but only stretches it (by holding it low) until the remote peripheral has responded.

Refer to application report SNLA131A / AN-2173 for more details.

Generally used I²C Adapters are Aardvark, Corelis, iPort, etc.

2 Basic Definitions and I²C Control Registers

**Device ID**—Refers to the 7-bit physical I²C address of the device. This report will use terms like DES ID, SER ID ans Slave ID, which means 7-bit physical I²C address of deserializer, serializer and remote slave respectively.

**Device Alias**—Refers to the alternate 7-bit address assigned to either Serializer or Deserializer or remote slave. Device Alias helps to differentiate between the devices having same Device ID or physical I²C address. It is recommended that the I²C master should always use the device alias to communicate with a remote I²C slave.

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**NOTE:**

I²C addresses are always 7bits (binary). For DS90UB913/914, majority of the registers associated with I²C addresses uses 'bits [7:1]' for address and 'bit 0' is either reserved or used for some other purpose. Hence, while loading address value to a specific register, it is always left shifted by 1bit.

E.g., 0x50 (101 0000) left shifted by 1 bit is 0xA0 (1010 0000).

This operation can be represented as, 0x50<<1 which is equal to 0xA0.
Pass Through—This I2C control enables communication with all the remote devices, whose device ID and corresponding device Alias fields is defined into the local device (Ser or Des), as discussed in Section 3.

Pass Through All—This control enables all I2C transaction over the serial link that are not addressing the local device. Refer Table 3 and Table 5.

Table 1 lists basic controls, which define the scope of I2C bidirectional control in a system using single or multiple DS90UB913/914 serial links:

<table>
<thead>
<tr>
<th>I2C Control</th>
<th>DS90UB914 registers / bits (Hex)</th>
<th>DS90UB913 registers / bits (Hex)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Address</td>
<td>Default Value</td>
</tr>
<tr>
<td>I2C Device ID</td>
<td>0x00</td>
<td>0x00</td>
</tr>
<tr>
<td>SER ID</td>
<td>0x06</td>
<td>Auto loaded from Ser</td>
</tr>
<tr>
<td>SER Alias</td>
<td>0x07</td>
<td>0x00</td>
</tr>
<tr>
<td>DES ID</td>
<td>Not applicable</td>
<td>Not applicable</td>
</tr>
<tr>
<td>DES Alias</td>
<td>0x07</td>
<td>0x00</td>
</tr>
<tr>
<td>Slave ID</td>
<td>0x08, 0x09, 0x0A, 0x0B, 0x0C, 0x0D, 0x0E, 0x0F</td>
<td>0x00</td>
</tr>
<tr>
<td>Slave Alias</td>
<td>0x10, 0x11, 0x12, 0x13, 0x14, 0x15, 0x16, 0x17</td>
<td>0x00</td>
</tr>
<tr>
<td>SCL High Time</td>
<td>0x40</td>
<td>0x82</td>
</tr>
<tr>
<td>SCL Low Time</td>
<td>0x41</td>
<td>0x82</td>
</tr>
<tr>
<td>I2C Pass Through (bit)</td>
<td>0x03[3]</td>
<td>1</td>
</tr>
<tr>
<td>I2C Pass Through All (bit)</td>
<td>0x21[7]</td>
<td>0</td>
</tr>
</tbody>
</table>

**NOTE:** I2C Device ID defined by register setting is overridden by the ID[x] pin setting, refer Table 2 and device datasheet for more details.
### Table 2. I²C Control Register Description

<table>
<thead>
<tr>
<th>Name</th>
<th>Bits</th>
<th>Field</th>
<th>R/W</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I²C Device ID</td>
<td>7:1</td>
<td>DEVICE ID</td>
<td>R/W</td>
<td>7-bit address I²C device address. 0x58 (101 1000) is the default value for DS90UB913 and 0x60 (110 0000) is the default value for DS90UB914.</td>
</tr>
<tr>
<td></td>
<td>0</td>
<td>SER ID SEL</td>
<td></td>
<td>0: Device ID is set from ID[x], which is default. 1: Register I²C Device ID[7:1] overrides address selected by ID[x]</td>
</tr>
<tr>
<td>SER ID</td>
<td>7:1</td>
<td>Remote ID</td>
<td>RW</td>
<td>7-bit Serializer Device ID configures the I²C Slave ID of the remote Serializer. A value of 0 in this field disables I²C access to the remote Serializer. This field is automatically configured by the Bidirectional Control Channel once RX Lock has been detected. Software may overwrite this value, but should also assert the FREEZE DEVICE ID bit to prevent overwriting by the Bidirectional Control Channel.</td>
</tr>
<tr>
<td></td>
<td>0</td>
<td>Freeze Device ID</td>
<td></td>
<td>When set to ‘1’, it prevents auto loading of Serializer Device ID from the Forward Channel. The ID will be frozen at the value written in bit[7:1] of this register. The default setting is ‘0’.</td>
</tr>
<tr>
<td>SER Alias</td>
<td>7:1</td>
<td>Serializer Alias ID</td>
<td>RW</td>
<td>7-bit Remote Serializer Device Alias ID configures the decoder for detecting transactions designated for an I²C Serializer device. The transaction will be re-mapped to the address specified in the SER ID register. A value of 0 in this field disables access to the remote I²C SER, unless I²C pass through all is enabled on the local DES.</td>
</tr>
<tr>
<td></td>
<td>0</td>
<td>RSVD</td>
<td></td>
<td>Reserved</td>
</tr>
<tr>
<td>DES ID</td>
<td>7:1</td>
<td>Deserializer Device ID</td>
<td>RW</td>
<td>7-bit Deserializer Device ID configures the I²C Slave ID of the remote Deserializer. A value of 0 in this field disables I²C access to the remote Deserializer. This field is automatically configured by the Bidirectional Control Channel once RX Lock has been detected. Software may overwrite this value, but should also assert the FREEZE DEVICE ID bit to prevent overwriting by the Bidirectional Control Channel.</td>
</tr>
<tr>
<td></td>
<td>0</td>
<td>Freeze Device ID</td>
<td></td>
<td>When set to ‘1’, it prevents auto loading of Deserializer Device ID by BCC. The ID will be frozen at the value written in bit[7:1] of this register. The default setting is ‘0’.</td>
</tr>
<tr>
<td>DES Alias</td>
<td>7:1</td>
<td>Deserializer Alias ID</td>
<td>RW</td>
<td>7-bit Remote Deserializer Device Alias ID configures the decoder for detecting transactions designated for an I²C Deserializer device. The transaction will be re-mapped to the address specified in the DES ID register. A value of 0 in this field disables access to the remote I²C DES, unless I²C pass through all is enabled on the local SER.</td>
</tr>
<tr>
<td></td>
<td>0</td>
<td>RSVD</td>
<td></td>
<td>Reserved</td>
</tr>
<tr>
<td>Slave ID</td>
<td>7:1</td>
<td>Slave ID</td>
<td>RW</td>
<td>7-bit Remote Slave Device ID configures the physical I²C address of the remote I²C Slave device attached to the remote Ser/Des. If an I²C transaction is addressed to the Slave Alias ID, the transaction will be re-mapped to this address before passing the transaction across the Bidirectional Control Channel. A value of 0 in this field disables access to the remote I²C slave.</td>
</tr>
<tr>
<td></td>
<td>0</td>
<td>RSVD</td>
<td></td>
<td>Reserved</td>
</tr>
<tr>
<td>Slave Alias</td>
<td>7:1</td>
<td>Slave Alias ID</td>
<td>RW</td>
<td>7-bit Remote Slave Device Alias ID configures the decoder for detecting transactions designated for an I²C Slave device attached to the remote Ser/Des. The transaction will be re-mapped to the address specified in the Slave ID register. A value of 0 in this field disables access to the remote I²C Slave.</td>
</tr>
<tr>
<td></td>
<td>0</td>
<td>RSVD</td>
<td></td>
<td>Reserved</td>
</tr>
<tr>
<td>SCL High Time</td>
<td>7:0</td>
<td>SCL High Time</td>
<td>RW</td>
<td>This field configures the high pulse width of the SCL output when the device is acting as a proxy master. Units are 50ns for the nominal oscillator clock frequency and the default value is 0x82 which corresponds to 6.5µs.</td>
</tr>
<tr>
<td>SCL Low Time</td>
<td>7:0</td>
<td>SCL Low Time</td>
<td>RW</td>
<td>This field configures the low pulse width of the SCL output when the device is acting as a proxy master. This value is also used as the SDA setup time by the I²C slave for providing data prior to releasing SCL during accesses over the BCC. Units are 50ns for the nominal oscillator clock frequency and the default value is 0x82 which corresponds to 6.5µs.</td>
</tr>
</tbody>
</table>

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3  \textbf{I²C Bidirectional Control Channel: Operation Examples}

This section describes various example cases to communicate with a particular device within a system and corresponding register settings required. Depending upon which side of serial link the host I²C controller is located, examples are classified in two major categories.

3.1  \textbf{I²C Master attached to Deserializer}

In this configuration, DS90UB914 acts as a slave on the local I²C bus and DS90UB913 will act as a master proxy on the remote I²C bus, refer Figure 1. On DS90UB914, eight Slave IDs and corresponding Slave Alias can be defined, which allows I²C communication with maximum of eight remote slaves attached to Serializer.

\begin{quote}
\textbf{NOTE:} All the register settings in this section will refer to DS90UB914 only.
\end{quote}

1.  Local I²C

In this case, communication between Host controller and attached Deserializer do not require any explicit action to be taken. Once the Deserializer is powered up, I²C commands can be exchanged between the two, using I²C device ID (0x60 for this example) of the Deserializer, which is set by IDx pin by default.

\begin{figure}[h]
\centering
\includegraphics[width=\textwidth]{Fig2.png}
\caption{Local I²C}
\end{figure}

2.  Communication with remote SER

This mode requires additional settings to pass the I²C commands over the Serial Link. Figure 3 shows an example to communicate with Remote SER.

\begin{itemize}
\item \textbf{Method 1:}
\begin{itemize}
\item Content of reg(0x06), SER ID is auto loaded from Serializer, once the serial link is established. The content will be 0xB0 in this case (0x58<<1). It is necessary to define reg(0x07), SER Alias (other than 0x00, which is default) to allow passage of I²C command intended for Remote SER. In this example, it has been assigned a value of 0xB2 (0x59<<1). Hence, Host controller can communicate to Remote SER using SER Alias 0x59.
\end{itemize}
\end{itemize}

\begin{itemize}
\item \textbf{Method 2:}
\begin{itemize}
\item Alternatively, setting bit 0x21[7] to 1 allows communication with Remote SER using its I²C Device ID, i.e.0x58 itself. However, in this setting, all the I²C Device IDs that do not match with Deserializer I²C device ID are re-mapped to Remote SER.
\end{itemize}
\end{itemize}

\begin{figure}[h]
\centering
\includegraphics[width=\textwidth]{Fig3.png}
\caption{Communication with remote SER}
\end{figure}

3.  Communication with Remote slave/Camera attached to Remote SER

To communicate with a Remote Slave, like a camera sensor in Figure 4, it is required to initialize Slave ID[X] and Slave Alias[X].
In the example stated, camera sensor has physical I²C address of 0x50. Hence, initialize reg(0x08), Slave ID[0] as 0xA0 (0x50<<1) and initialize reg(0x10), Slave Alias [0] as 0xA2 (0x51<<1) for instance. Any commands initiated by host controller with address 0x51 are re-mapped to camera sensor (0x50) by Deserializer. Slave Alias can be same as Slave ID, if there are no duplicate addresses.

**Figure 4. Communication with Remote slave/Camera attached to Remote SER**

4. **Addressing Multiple Remote SER with duplicate device ID**

   In the Figure 5 shown below, there are two serial links and both the Serializers have identical device IDs, for e.g., 0x58. Note that Deserializers should have different I²C device IDs to initialize and to communicate with them individually. Reg(0x06), SER ID in both the Deserializers are auto loaded as 0xB0 (0x58<<1) from the respective Serializers.

   To distinctly communicate with each of the Serializer, assign different values to reg(0x07), SER Alias of both Deserializers. For example, write 0xAE (0x57<<1) into reg(0x07), the SER Alias of Deserializer1 and 0xB2 (0x59<<1) into reg(0x07), the SER Alias of Deserializer2. This will allow communication with Serializer1 using I²C address 0x57 from Host controller and also, with Serializer2 using I²C address 0x59.

**Figure 5. Addressing Multiple Remote SER with duplicate device ID**

5. **Addressing Multiple Remote Slaves/Cameras with duplicate device ID**

   In a system with multiple serial links and Remote slaves having identical I²C device ID, it is necessary to initialize the Slave ID[X] and Slave Alias[X] of each Deserializer. Note that Deserializers should have different I²C device IDs to initialize and to communicate with them individually.

   In the example stated, each Camera Sensor has physical I²C address of 0x50. Hence, we need to initialize reg(0x08), Slave ID[0] as 0xA0 (0x50<<1) for both Deserializers. However, reg(0x10), Slave Alias[0] should be assigned different values. For instance, write values 0xA2 (0x51<<1) into reg(0x10), Slave Alias[0] of Deserializer1 and 0xA4 (0x52<<1) into reg(0x10), Slave Alias[0] of Deserializer2. Any commands initiated by host controller with I²C address 0x51 are re-mapped to Camera Sensor1 by Deserializer1. Deserializer2 does the same with all the commands having I²C address 0x52 to allow communication with Camera Sensor2.
Table 3 provides information on I2C access to various devices in the system using "Pass Through" and "Pass Through All" control present on DS90UB914.

**Table 3. Operation with "Pass Through" and "Pass Through All" : on DS90UB914**

<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>1 (Default)</td>
<td>0 (Default)</td>
<td>Without SER Alias defined</td>
<td>With SER Alias defined</td>
</tr>
<tr>
<td>1</td>
<td>1</td>
<td>No</td>
<td>Yes</td>
</tr>
<tr>
<td>0</td>
<td>1</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>0</td>
<td>0</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>0</td>
<td>0</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>

**NOTE:**

- Communication with remote slave is not possible without defining Slave ID[X] & Slave Alias[X] registers.
- SER ID value is auto loaded over serial link, unless bit 0x06[0] is set to 1 in Deserializer.
3.2 I^2C Master attached to Serializer

In this configuration, DS90UB913 acts as a slave on the local I^2C bus and DS90UB914 will act as a master proxy on the remote I^2C bus, refer Figure 7.

All modes listed below are applicable, when I^2C Master is attached to Serializer in the similar manner as discussed in Section 3.1.
1. Local I^2C
2. Communicating with remote DES
3. Communicating with Remote slave attached to DES
4. Addressing Multiple DES with duplicate device ID
5. Addressing Multiple slaves with duplicate device ID

Hence, a generalized example is discussed in this section. The only difference is that, DS90UB913 has only one Slave ID and Slave Alias, as compared to 8 available on DS90UB914.

**NOTE:** All the register settings in this section refer to DS90UB913 only.

**Generalized Example:** Figure 8 shows a system with two serial links having duplicate addresses for Remote DESes and Remote Slaves. Note that Serializers should have different I^2C device IDs to initialize and to communicate with them individually.

Following Table 4 lists the steps to communicate with each of the device present in the system represented in Figure 8.
Table 4. Addressing Multiple Remote Devices with duplicate device ID

<table>
<thead>
<tr>
<th>Step</th>
<th>Communication with</th>
<th>Action required</th>
<th>On Device (I2C Address)</th>
<th>Reg (HEX addr.)</th>
<th>R / W</th>
<th>Value (HEX)</th>
<th>Comments</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Deserializer1</td>
<td></td>
<td>DES ID (0x06)</td>
<td>Read</td>
<td>0xC0</td>
<td>Auto loaded from deserializer (0x60&lt;&lt;1)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>DES Alias (0x07)</td>
<td>Write</td>
<td>0xC2</td>
<td>Assign alias to refer Deserializer1 (0x61&lt;&lt;1)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Deserializer1 (0x61)</td>
<td>Any</td>
<td>R/W</td>
<td>Use address 0x61 to communicate with Deserializer1, instead of 0x60</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>Deserializer2</td>
<td></td>
<td>DES ID (0x06)</td>
<td>Read</td>
<td>0xC0</td>
<td>Auto loaded from deserializer (0x60&lt;&lt;1)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>DES Alias (0x07)</td>
<td>Write</td>
<td>0xC4</td>
<td>Assign alias to refer Deserializer2 (0x62&lt;&lt;1)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Deserializer2 (0x62)</td>
<td>Any</td>
<td>R/W</td>
<td>Use address 0x62 to communicate with Deserializer2, instead of 0x60</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>Slave 1</td>
<td></td>
<td>Slave ID (0x08)</td>
<td>Write</td>
<td>0xA0</td>
<td>Assign 0x50&lt;&lt;1, because physical I2C address of slave is 0x50</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Slave Alias (0x09)</td>
<td>Write</td>
<td>0xA2</td>
<td>Assign alias to refer Slave1 (0x51&lt;&lt;1)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Slave 1 (0x51)</td>
<td>Any</td>
<td>R/W</td>
<td>Use address 0x51 to communicate with Slave1, instead of 0x50</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>4</td>
<td>Slave 2</td>
<td></td>
<td>Slave ID (0x08)</td>
<td>Write</td>
<td>0xA0</td>
<td>Assign 0x50&lt;&lt;1, because physical I2C address of slave is 0x50</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Slave Alias (0x09)</td>
<td>Write</td>
<td>0xA4</td>
<td>Assign alias to refer Slave2 (0x52&lt;&lt;1)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Slave 2 (0x52)</td>
<td>Any</td>
<td>R/W</td>
<td>Use address 0x52 to communicate with Slave2, instead of 0x50</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Summarizing the operation,
- Any I2C commands with address 0x61 are re-mapped to Deserializer1 AND Commands with I2C address 0x51 are re-mapped to Slave1 by Serializer1.
- Any I2C commands with address 0x62 are re-mapped to Deserializer2 AND Commands with I2C address 0x52 are re-mapped to Slave2 by Serializer2.

Table 5 provides information on I2C access to various devices in the system using "Pass Through" and "Pass Through All" control present on DS90UB913.

Table 5. Operation with "Pass Through" and "Pass Through All" : on DS90UB913

<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>1 (Default)</td>
<td>0 (Default)</td>
<td>No</td>
<td>Yes</td>
</tr>
<tr>
<td>1</td>
<td>1</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>0</td>
<td>1</td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>0</td>
<td>0</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>

NOTE:
- Communication with remote slave is not possible without defining Slave ID & Slave Alias registers.
- DES ID value is auto loaded over serial link, unless bit 0x06[0] is set to 1 on Serializer.
4 Configuration of SCL on the Proxy Master

Referring to Table 2, by writing the appropriate value in registers "SCL High Time" and "SCL Low Time" of master proxy, SCL frequency can be configured for the remote I2C bus. By default, this registers are set to 0x82 i.e., 130 (decimal). Increasing or decreasing this value by 1 will change the SCL high / low time by 50ns, as unit step size is 50ns.

Therefore,
SCL high time = 130 × 50ns = 6.5 µs and SCL low time = 130 × 50ns = 6.5 µs, for nominal oscillator frequency.
For this register settings, SCL period would be 13 µs (6.5 µs + 6.5 µs) and typical SCL frequency would be 77kHz.

Table 6 lists the register settings for 100kHz and 400kHz SCL frequency also. Minimum recommended SCL low time is 1.3 µs and SCL high time is 0.6 µs as per the device datasheet. In addition to this specification, it is important to consider setup and hold time requirement of the remote slave device, while deciding the SCL frequency.

While communicating to a remote device over the serial link, each I2C data byte is buffered and regenerated on the remote side of the link, hence the overall I2C throughput will be reduced. The reduction is dependent on the operating frequencies of the local and remote interfaces. The local I2C rate is based on the host controller clock rate, while the remote rate (SCL frequency) depends on the register settings of the I2C master proxy.

![Figure 9. BCC Delay](image)

DS90UB913/914 chipset communicates I2C commands over the back channel in a form of 30bit frames and the frame rate is 83.33kHz. Data over the back channel is buffered and sent over the serial link at the interval of 12µs (1/83.33kHz). Hence, typical BCC delay is of 12us, however it may extend up to maximum of 24us. Figure 9 shows a scope shot of this delay.

5 Data Throughput To Remote I2C Slaves

For purpose of understanding effects of the BCC delay on data throughput from a host controller to a remote I2C device (master proxy), the approximate bit rate including latency timings across the control channel can be calculated as,
9 bits / ((Host_bit * 9) + (Remote_bit * 9) + FCdelay + BCCdelay).
where, FCdelay means forward channel delay

Example: For 100kbit/s,
Host_bit = 1 / (100 kbit/s) = 10us
Remote_bit = 1 / (77 kHz) = 13us
Conclusion

This application note provides an overview of the I\textsuperscript{2}C bus along with details describing the I\textsuperscript{2}C interface specific to DS90UB913, DS90UB914 and I\textsuperscript{2}C peripherals.

References

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