

# Configuring External Interrupts on TMS320C672x Devices

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#### ABSTRACT

Every real-time embedded system needs to be able to interact to events associated with the external world in a timely manner; for this, typically every digital signal processor (DSP) device features one or more dedicated pins, which are used for carrying these external signals, called interrupts, inside the device for further processing by the application. The TMS320C672x generation of processors has this functionality, although it does not feature any dedicated interrupt lines. This application report details how to configure the application, using the C672x chip support library, in order to setup the device to process external interrupts by providing two simple example projects: one of them being based on the DSP/BIOS<sup>™</sup> software kernel foundation. The sample code described this application downloaded from in report can be http://www.ti.com/lit/zip/SPRAAJ3.

#### Contents

	Introduction	
2	Prerequisites	2
3	Configuration Steps Needed	3
	DSP/BIOS	
5	Software Description	5
6	Summary	6
7	References	

#### List of Figures

1	Interrupt Chain Setup	4
	External Wiring Setup	

#### 1 Introduction

The C672x CPU does not feature any dedicated interrupt lines associated directly with external pins.

This implies that, compared with other architectures belonging to the C6000<sup>™</sup> platform of processors, there are no device pins which are reserved and used exclusively for this purpose.

However, the direct memory access (DMA) engine (named dMax) has the possibility of generating internal interrupts to the central processing unit (CPU), and for this a special dMax type of event has been reserved in the dma architecture.

To enable this, put a specific setup in place on the dMax side so that the status of specific external pins is monitored and latched by the dMax; in response to changes on this status, the dMax can propagate the event by issuing an interrupt to the CPU and enable the application code to react to the external stimulus.

The C672x external interrupts are routed through dMAX after an initial mux selector.

1

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# 2 Prerequisites

This application report is based upon usage of the C672x chip support library. The *TMS320C672x Chip Support Libraries (CSL)* (SPRC223) can be downloaded from the TI website (<u>http://www.ti.com</u>/).

Use a custom or evaluation module based on this processor since the C672x simulator provided with Code Composer Studio<sup>™</sup> software does not support all the device peripherals, but rather the CPU core implying that the code referenced in this application report cannot be used on a simulator.

Use Code Composer Studio 3.1, including installation of the C672x chip support package, to rebuild the code and test it on the target board. The C672x chip support package can be downloaded from the updated advisor tool included in Code Composer Studio. Note that in Code Composer Studio 3.3 or later, the C672x devices are natively supported and do not require installing any specific chip support package.

This example code was tested on the low cost evaluation module (EVM) manufactured by DSP Weuffen (<u>http://www.dsp-weuffen.de/</u>). Any board-specific settings (commented in the code) might have to be modified depending on the custom board configuration.



# 3 Configuration Steps Needed

There are several device-specific aspects that need to be evaluated in order to properly configure the system:

Decide which pin should be used as external interrupt source. The C672x devices have the possibility
of configuring, via a multiplexer, one of the serial pins from multichannel audio serial port (McASP),
serial peripheral interface (SPI), and IIC to be used as a source input. In this case, the mute input
signal of the McASP is selected as the multiplexed input and the CFGMCASPx register details which
external pin is used.

Below is a table taken from the device datasheet, which details how to configure the CFGMCASPx register to select the external pin to be used.

AMUTEIN0 Selects the source of the input to the McASP0 mute input.

- 000 = Select the input to be a constant '0'
- 001 = Select the input from AXR0[7]/SPI1\_CLK
- 010 = Select the input from AXR0[8]/AXR1[5]/SPI1\_SOMI
- 011 = Select the input from AXR0[9]/AXR1[4]/SPI1\_SIMO
- 100 = Select the input from AHCLKR2
- 101 = Select the input from SPI0\_SIMO
- 110 = Select the input from SPI0\_SCS/I2C1\_SCL
- 111 = Select the input from SPI0\_ENA/I2C1\_SDA

AMUTEIN1 Selects the source of the input to the McASP0 mute input.

- 000 = Select the input to be a constant '0'
- 001 = Select the input from AXR0[7]/SPI1\_CLK
- 010 = Select the input from AXR0[8]/AXR1[5]/SPI1\_SOMI
- 011 = Select the input from AXR0[9]/AXR1[4]/SPI1\_SIMO
- 100 = Select the input from AHCLKR2
- 101 = Select the input from SPI0\_SIMO
- 110 = Select the input from SPI0\_SCS/I2C1\_SCL
- 111 = Select the input from SPI0\_ENA/I2C1\_SDA

AMUTEIN2 Selects the source of the input to the McASP2 mute input.

- 000 = Select the input to be a constant '0'
- 001 = Select the input from AXR0[7]/SPI1\_CLK
- 010 = Select the input from AXR0[8]/AXR1[5]/SPI1\_SOMI
- 011 = Select the input from AXR0[9]/AXR1[4]/SPI1\_SIMO
- 100 = Select the input from AHCLKR2
- 101 = Select the input from SPI0\_SIMO
- 110 = Select the input from SPI0\_SCS/I2C1\_SCL
- 111 = Select the input from SPI0\_ENA/I2C1\_SDA

Note: McASP2 is not available on C6720 and C6722.



Although the specific pin cannot be used on its McASP functionality anymore, this does not imply that the McASP peripheral needs to be kept in reset; it can still function as a McASP, provided that:

- The specific pin of choice is configured as general-purpose input/output (GPIO) in the McASP configuration
- This pin is configured as input
- 2. Disable the AMUTEIN signal within the error logic of the corresponding McASP for an external system to react to any peripheral errors related to the McASP functionality, if the AMUTE pin is used on the McASP at the system level. Do this to avoid AMUTE being driven when AMUTEIN, used as an external interrupt source, is active. This can be achieved by clearing the INEN bit of the AMUTE register inside the specific McASP.

An additional caution is needed for pins which are also multiplexed with other peripherals like serial peripheral interface (SPI) or inter-integrated circuit (I2C).

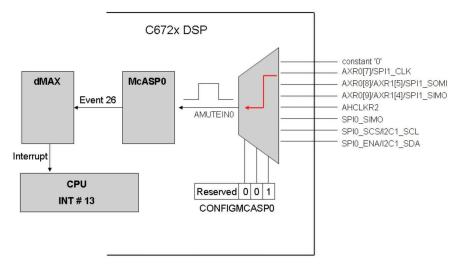
If pin driving conflicts arise again, the SPI or I2C devices have to be kept in reset. Given the low pin count and the purpose of each serial line, those ports will not have any practical usage without the specific pin functionality being available for the communication.

3. Configure the dMax engine to generate an interrupt to the processor in response to the external signal status changes.

To do this, a specific dedicated event is being reserved in the event types and associated to the interrupt generation. These event are numbered 26, 27, and 28, respectively, for McASP0, McASP1, and McASP2.

Note that the detection of the interrupt will be edge-triggered, but not registered (rising or falling). The external device that is generating it needs to toggle the signal properly for the next edge to be recognized. Not being registered implies that the event will not be held (flagged) in any register bit. Additionally, the pulse needs to be at least two SYSCLK2 cycles wide, where SYSCLK2 is the internal clock being used in the device for the dMax peripheral.

4. Determine which event on the McASP side of the interrupt service routine is triggering the interrupt if the McASP peripheral is being used and configured to generate CPU interrupts in case of peripheral errors (on the CPU side). This is done to make sure that the status is properly handled (eventual other interrupt flags are not being cleared or ignored inadvertently) and the application can react as desired. AMUTEIN events in the McASP architecture are logically ORed with the McASP transmit and receive error events within the dMax.



Interrupt chain setup

(default example configuration)

Figure 1. Interrupt Chain Setup

4



# 4 DSP/BIOS

DSP/BIOS

**Note:** If you decide to use the DSP/BIOS libraries versions stored in the ROM, the BIOS version being tested in this example is 5.20.05 since it is the only version supported in the ROM code of the C672x. This is outside the scope of this application report. Fore more details on how to use it, see *Using ROM Contents on TMS320C672x* (SPRAAS8).

# 5 Software Description

The two software examples accompanying this application report demonstrate the same system level of functionality on two different applications: one is based on DSP/BIOS and the other exclusively uses the Chip Support Library, including the INTC module for the interrupt setup configuration.

In the system, a periodic timer event is used to generate short pulses on one of the device pins configured as GPIO. In the example code, since the McASP functionality is not used, one of the available pins of the McASP device is chosen for this function. This pin is externally physically wired, as an external loopback, to the pin chosen as the source of the AMUTEIN signal.

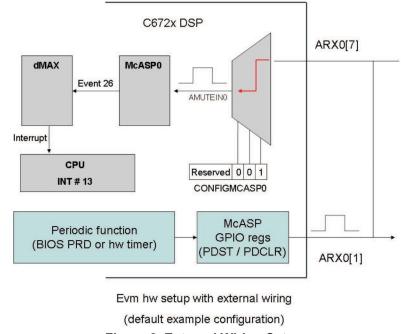
In the DSP/BIOS example, this pulse on the external pin is generated via a periodic function configured in the BIOS operating system setup.

In the dMax interrupt service routine, the AMUTEIN event is being recognized and in response a status flag in the application is changed, or a semaphore is posted in the BIOS based example. This allows a polling routine or a blocked task to wake up and log on the terminal output/BIOS log a counter of the number of interrupts being processed so far.

#### Example 1. dMax Isr example

```
void myIsr()
{
numInterrupts++;
// check the source of the dMax interrupt
// you need to verify in the McASP register which flags are being raised
// event 26 MCASPOERR is due to either AMUTEINO - McASPO TX INT - McASPO RX
// check RSTAX / XSTAT depending on RINTCTL / XINTCTL as needed
// in this case the check is not done due to the simple example
// McASPO error ints are not enabled
// release the cpu from waiting for the interrupt
compIntOEvent = TRUE;
}
```





# Figure 2. External Wiring Setup

# 6 Summary

This application report shows how to put together the information provided in the device data sheet, the dMax user's guide and the McASP user's guide to configure a C672x-based hardware and be able to recognize and process external interrupts.

As a final note on the example projects, it is not recommended to use printf() on the final application. The main reason being that the related string formatting and processing is done on the target (DSP) side before the data gets sent to the host for displaying the output in Code Composer Studio.

For a more lightweight and less computation intensive way to achieve the same result, it is advisable to use LOG\_printf, when possible, if DSP BIOS is used. In this case, the required string processing is done on the host, therefore, the process consumes only a minimal set of DSP resources.

# 7 References

6

- TMS320C6727, TMS320C6726, TMS320C6722 Floating-Point Digital Signal Processors Data Manual (<u>SPRS268</u>)
- C9230C100 TMS320C672x Floating-Point Digital Signal Processor ROM Data Manual (SPRS277)
- TMS320C672x DSP Dual Data Movement Accelerator (dMAX) Reference Guide (SPRU795)
- TMS320C672x DSP Multichannel Audio Serial Port (McASP) Reference Guide (SPRU878)
- TMS320C672x DSP Real-Time Interrupt Reference Guide (SPRU717)
- TMS320 DSP/BIOS User's Guide (<u>SPRU423</u>)
- TMS320C6000 DSP/BIOS 5.32 Application Programming Interface (API) Reference Guide (SPRU403)
- TMS320C672x Chip Support Libraries (CSL) (SPRC223)

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