

Using the TMS320DM646x DMSoC Bootloader

Device Applications

ABSTRACT

This document describes the functionality of the TMS320DM6467 Digital Media System-on-Chip (DMSoC) ARM ROM bootloader (RBL) software. The ARM ROM bootloader resides in the ROM of the device beginning at address 0x00008000. The RBL implements methods for booting in the listed modes and uses boot configuration pins to determine boot mode. If an improper boot mode is chosen, or an error is detected during boot from a slave device, the RBL communicates this through the universal asynchronous receiver/transmitter (UART), as the default boot device.

When booting in master mode, the RBL reads boot information from the slave device, as and when required. When booting in slave mode, the RBL depends on the master device to feed boot information, as and when required. Please note that for all boot modes, the RBL disables the watchdog timer for the duration of boot. All applications MUST avoid configuring the watchdog timer during the boot process.

- HPI
- PCI
- EMIFA Direct Boot
- NAND
- I2C (master)
- SPI (master)
- UART

Project collateral and source code discussed in this application report can be downloaded from the following URL: <u>http://www.ti.com/lit/zip/SPRAAS0</u>.

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1 Boot Mode Description

The TMS320DM6467 DMSoC has BTMODE and PCIEN pins for boot configuration (see Table 1). The RBL reads these pins and branches to the appropriate code to implement the selected boot.

			Hardwara			
BTMODE[3:0]	PCIEN	ARM-Boot Mode	Boot	Notes		
0000	0 or 1	Emulation Boot	ROM			
0001	0 or 1	Reserved	ROM	Default to UART0 Boot		
	0	HPI Boot 16-Bit	ROM			
0010	1	PCI Boot Without Auto-Initialization	ROM			
	0	HPI Boot 32-Bit	ROM			
0011	1	PCI Boot With Auto-Initialization	ROM			
0100	0	EMIFA Direct Boot	EMIFA			
0100	1	Error	ROM	Default to UART0 Boot		
0101	0	Decembed	DOM			
0101	1	Reserved	ROM			
	0					
	0	I2C Boot	ROM			
0110	1			TMS320DM6467 DMSoC is the I2C master		
	1					
0111	0	NAND Flash Boot	ROM			
UTT	1	Error	ROM	Default to UART0 Boot		
4000	0		5011			
1000	1	UARTO Boot	ROM			
1001	0 or 1	Reserved	ROM			
1010	0					
1011	1	Reserved	ROM	Default to UART0 Boot		
1100						
1110	0 or 1	SPI Boot	ROM	TMS320DM6467 DMSoC is the SPI master		
	0		5.011			
1111	1	Reserved	ROM	Default to UART0 Boot		

Γal	ble	1.	Boot	Mode	Descri	ption

Basically, the PCIEN state does not affect the bootmode. The bootmode does not use EMIFA/PCI such as emulation boot. However, the PCI_RST is multiplexed with EM_A22/ATA_H2/GP13. It may not tie high, especially the EM_A22/ATA_H2, which is output when you use the EMIFA/ATA. In this situation, if you set PCIEN = 1, the PCI_RST is not driven high; the TMS320DM6467 DMSoC is in reset state. As a result, the TMS320DM6467 DMSoC can not boot. It is recommended to set PCIEN = 0 when you do not use PCI.

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Memory Map

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1.1 Terms and Abbreviations

AEMIF	Asynchronous External Memory Interface
AIS	Application Image Script
BL	Boot Loader (referring to the bootloader in this text)
Bootloader	SW/Code for TMS320DM6467 DMSoC ROM Bootloader
DSP	Digital Signal Processor
EEPROM	Electrically Erasable Programmable Read-Only Memory
GPIO	eneral-Purpose Input/Output
HINT	Host Interrupt
HPI	Host Port Interface
I2C	Inter-Integrated Circuit
PCI	Peripheral Component Interconnect
RBL	ROM Boot Loader
ROM	Read-Only Memory
SPI	Serial Peripheral Interface
UBL	User Boot Loader

2 Memory Map

Place the UBL in the range of 0x00000020 to 0x000074FF, as shown in Figure 1. 0x00000000 to 0x0000001F and 0x00007500 to 0x00007FFF are reserved for the ROM bootloader. ARM internal memory in the TMS320DM6467 DMSoC is physically the same for both ITCM and DTCM. This restriction is also applied for the DTCM area. (The address offset to the top of DTCM start address is 0x00010000).





3 Boot Modes

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This section discusses various boot modes.

3.1 Emulation-Boot Mode

In this boot mode, the RBL executes the infinity loop. The debugger, such as Code Controller Studio, is responsible for performing any code download and controlling the device.

3.2 HPI Boot 16/32-Bit Mode

In HPI boot 16/32-bit mode, the RBL performs the sequence shown in Figure 2:





Figure 2. HPI-Boot Sequence

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The RBL signals to the Host that the TMS320DM6467 DMSoC is ready via the HINT signal. The RBL waits 50 seconds for the HINT to ACK. There is no timeout once the RBL drops into a polling loop for the external Host to complete the code download. The boot complete (BC) bit is located at bit 0 of the Boot Status Register (BOOTSTAT). The BOOTSTAT register is located at 0x01C40010. The entry point must be specified in terms of the ARM Instruction TCM area and should be in the range of 0x00000020– 0x000074FF. The external Host should download the UBL between 0x10010020 and 0x10017500, as shown in Figure 3.



Figure 3. Memory Map

3.3 PCI-Boot Mode

In PCI-boot mode, the RBL performs the sequence shown in Figure 4:



Figure 4. PCI-Boot Sequence

The boot complete (BC) bit is located at bit 0 of the BOOTSTAT register. The BOOTSTAT register is located at 0x01C40010. The entry point must be specified in terms of the ARM Instruction TCM area and should be in the range of 0x0000020–0x000074FF. The external Host should download the UBL between 0x10010020 and 0x10017500, as shown in Figure 5.





The PCI module provides full visibility for a PCI host into the DM6467 DMSoC memory through six sets of PCI Slave Base Address Translation Registers (PCIBAR0TRL-PCIBAR5TRL) and PCI Base Address Mask Registers (PCIBAR0MSK-PCIBAR5MSK). The ARM can use any of these sets of registers to map any memory region or memory-mapped registers (MMRs) to the PCI memory-map. These registers can be configured by software at any time. The default values of these registers provide the mapping shown in Table 2.

Base Address	Window Size	Memory Space
0	32KB ⁽¹⁾	ARM Internal Memory
1	16KB	DDR2 Control Registers
2	4MB	Chip-Level MMRs
3	128KB	GEM L2 RAM
4	8MB	DDR2 Memory
5	8MB	DDR2 Memory

Table 2. PCI Base Address

⁽¹⁾ The RBL changes Window Size for Base Address 0. The PCIIF IP's default value of Window Size for Base Address 0 is 16KB.

3.4 PCI Boot With Auto-Initialization Mode

In PCI boot with auto-initialization mode, the RBL performs the sequence shown in Figure 6:







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The boot complete (BC) bit is located at bit 0 of the BOOTSTAT register. The BOOTSTAT register is located at 0x01C40010. The entry point must be specified in terms of the ARM Instruction TCM area and should be in the range of 0x00000020–0x000074FF. The external Host should download the UBL between 0x10010020 and 0x10017500, as shown in Figure 7.



Figure 7. Memory Map

3.4.1 I2C EEPROM Memory Layout for PCI Configuration Parameters

The RBL requires big-endian format for the data stored in the I2C EEPROM. Byte addresses 0x400 through 0x41B of the I2C EEPROM are reserved for auto-initialization of PCI configuration registers. The remaining locations are not used for auto-initialization and can be used for storing other data. Table 3 summarizes the I2C EEPROM memory layout, as required for PCI auto-initialization.

Byte Address	Contents
0x400	Vender ID [15:8]
0x401	Vender ID [7:0]
0x402	Device ID [15:8]
0x403	Device ID [7:0]
0x404	Class code [7:0]
0x405	Revision ID [7:0]
0x406	Class code [23:16]
0x407	Class code [15:8]
0x408	Subsystem vender ID [15:8]
0x409	Subsystem vender ID [7:0]
0x40A	Subsystem ID [15:8]
0x40B	Subsystem ID [7:0]
0x40C	Max_Latency
0x40D	Min_Grant
0x40E-0x418	Reserved(use 00h)
0x419	Checksum [15:8]
0x41A	Checksum [7:0]

Table 3. I2C EEPROM Memory Layout for PCI Configuration Parameters

3.5 EMIFA-Boot Mode

Normally, the asynchronous EMIF (EMIFA) boot is automatically handled without the RBL.

If the EMIFA boot is selected, the boot controller in the system module drives the ARM926's INITRAM input low. This causes the ARM to attempt an instruction fetch over its BIU from address 0x00000000. The Boot Branch Injector logic, within the ARM_SS, intercepts this fetch and injects a *Branch to 0x02000000* instruction into the pipeline. Once outside the ARM_SS, chip-level ARM Instruction Address Modification logic inserts a 1 on bit 30 of the VBUSP address bus to modify the access to address 0x42000000, which is the start of the EMIFA CS2 memory region.

Code within the EMIFA memory should execute a branch to the actual EMIFA address, and then disable the Instruction Address Modification logic by clearing the ADDRMOD bit in the ARM Boot Configuration Register (ARMBOOT) of the System Module.

Example code for branch to the actual EMIFA address is as shown below:



MOV R1, #0x42000000 ADD R1, R1, #0x10 MOV PC, R1 MOV R0, R0

3.6 NAND-Boot Mode

The outline of operations followed in the NAND mode is depicted in Figure 8.

The NAND-boot mode assumes the NAND is located on the EM_CS2 interface, whose bus width at reset is controlled by the CS2BW pin. The RBL reads the state of the CS2BW pin to determine which bus width it will use when reading data from the NAND.

The Device ID is read from the NAND device; any necessary access information, such as the block and page sizes, etc., are obtained from the device information table in the RBL. Then, the RBL searches for the UBL descriptor in page 0 of the block, after the CIS/IDI block (block 1). A specific command sent to the NAND device retrieves the device ID and information about the device from the table in the RBL.

If a valid UBL, as determined by reading a proper UBL signature, is not found here, the next block is searched. This search continues for up to five blocks. The provision for additional searching is made in case the first few consecutive blocks are marked as bad, i.e., they have errors. Feedback from customers indicates that searching five blocks is sufficient to handle the errors found in virtually all NAND devices. If no valid UBL signature is found in the search, the RBL reverts to the UART-boot mode.

The RBL copies the UBL into ARM internal RAM, starting at 0x0000:0020. Note that the actual copy is made of the lower 30KB of the TCM Data area: 0x0020–0x74FF.

The NAND RBL uses the hardware error detection capability and checksums embedded within the NAND to determine if a read error occurs when reading the UBL. If a read error occurs, the UBL immediately halts the copy from NAND, and the RBL continues to search the block following that block in which the magic number was found for another instance of a magic number. When a magic number is found, the process is repeated. Using this retry process, the magic number and UBL can be duplicated up to five times, giving significant redundancy and error resilience to NAND read errors.



Figure 8. NAND-Boot Sequence

3.6.1 UBL Descriptor

Parameters to be stored about the UBL in the block after the CIS/IDI block. All parameters are 32-bit value:

0~0000000	
0x00000000	Boot Signature (0xA1ACED00)
0x00000004	UBL Entry Point (4 Bytes)
80000000x0	Code Size (Pages) (4 Bytes)
0x0000000C	UBL Starting Block # (4 Bytes)
0X00000010	UBL Starting Page # (4 Bytes)

Figure 9. Boot Parameters

Figure 10. Boot Parameter Search

Block	0	Page	0	CIS/IDI]							
			1									
			2						LIDI Dofin	141 0 10		
] _				OBL Delin	nuon	1	
			Ν] [Page (Addr		32-Bits			
Block	1	Page	0	UBL Definition	ſ	()	UBL	. Boot Signature	e	0xA1ACED00	
			1			4		Entry	Point Addr of U	BL	0x0000020	
			2	UBL Page 1		8		Numbe	er of Pages in U	BL	0x00000	013
			3	UBL Page 2		1	2	Starti	ng Block # of U	BL	0x00000	001
			4	UBL Page 3		1	6	Starti	ng Page # of UB	3L	0x00000	002
			5	UBL Page 4								
			6	UBL Page 5			action	dar Can	laa			
			7	UBL Page 6			to IRA	der Cop M	les			
			8	UBL Page 7		ODE II						
			9	UBL Page 8		· ·	Then Tr	ansfers	Control to UBL	-		
			10	UBL Page 9			Entry P	oint				
			11	UBL Page 10								
			12	UBL Page 11					ITCM		DTCM	
			13	UBL Page 12			IN	/T	0x00000000	0x	00010000	1
			14	UBL Page 13					0x00000020	0x	00010020	
			15	UBL Page 14		└─▶						
Block	2	Page	0	UBL Page 15								
			1	UBL Page 16			IR	AM				
			2	UBL Page 17			for	UBL				
			3	UBL Page 18								
			4	UBL Page 19					0x000074EE	0.	00047455	
			5						0X000074FF	0.0	0001/4FF	J
			6									
			7									
			8									
			9									
			10									
			11									
			12		J							
			13		J							
			14		J							
			15									

Figure 11. Example

3.6.2 NAND Device IDs Supported

The list of NAND IDs and characteristics supported by the RBL is given in Table 4.

Table 4.	Support	Device	ID List
----------	---------	--------	---------

Device ID	Number of Pages Per Block	Bytes Per Page (including extra data)	Block Shift Value (for address)	Number of Address Cycles
0x39	16	512+16	12	3
0x6B	16	512+16	12	3
0xE3	16	512+16	12	3
0xE5	16	512+16	12	3
0xE6	16	512+16	12	3
0x33	32	512+16	13	3
0x35	32	512+16	13	3
0x73	32	512+16	13	3
0x75	32	512+16	13	3
0x36	32	512+16	13	4

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Device ID	Number of Pages Per Block	Bytes Per Page (including extra data)	Block Shift Value (for address)	Number of Address Cycles
0x46	32	512+16	13	4
0x56	32	512+16	13	4
0x71	32	512+16	13	4
0x74	32	512+16	13	4
0x76	32	512+16	13	4
0x79	32	512+16	13	4
0xA1	64	2048+64	22	4
0xB1	64	2048+64	22	4
0xC1	64	2048+64	22	4
0xF1	64	2048+64	22	4
0xAA	64	2048+64	22	5
0xAC	64	2048+64	22	5
0xDA	64	2048+64	22	5
0xDC	64	2048+64	22	5

Table 4. Support Device ID List (continued)

3.6.3 NAND Flash Connection

The NAND Flash should connect at the CS2 space, and for work with ATA. The RBL uses EM_A16/17 for ALE/CLE as shown in Figure 12.

Figure 12. NAND Flash Connection

NOTE: The TMS320DM6467 DMSoC does not support NAND Flashes that require the chip select to stay low during the t_R time for a read.

3.6.4 Limitation of NAND Flash Device Selection for NAND Boot

The RBL has the following limitations in selecting the NAND Flash device for NAND boot.

- TMS320DM6467 doesn't support non-CE don't-care NAND Flash devices.
- Limitation of driving BUSY signal only at t_R time for read

The NAND Flash should meet the above two limitations to use it as a boot device. If the NAND Flash is not used as a boot device, then any type of NAND Flash can be used with GPIO control of the CE to overcome the above limitations.

3.6.4.1 TMS320DM6467 Doesn't Support Non-CE Don't-Care NAND Flash Devices

According to the *TMS320DM646x DMSoC Asynchronous External Memory Interface (EMIF) User's Guide* (<u>SPRUEQ7</u>), the DM6467 AEMIF does not support NAND Flash devices that require the chip select signal to remain low during the t_R time for a read (non-CE don't-care mode).

On the other hand, non- \overline{CE} don't-care type NAND Flash devices exist in the DM6467 boot supported NAND Flash device ID list (Table 4). This is because some non- \overline{CE} don't-care NAND Flash devices and \overline{CE} don't-care Flash devices have the same device ID. For example, both SAMSUNG K9F1208U0C and STMicro NAND512W3A2C have the same device ID (0x76). The K9F1208U0C requires the chip select signal to remain low during t_R time for a read (non- \overline{CE} don't-care), but NAND512W3A2C does not.

Also note that the same NAND Flash device with different package types behave differently. For example, the SAMSUNG K9F1208U has two types of package: TSOP and FBGA. The TSOP package requires the chip select signal to remain low (non-CE don't-care) during the t_R time for a read, but the FBGA package does not. This means that the device supports K9F1208U of FBGA package type.

Before choosing a NAND Flash as a boot device, look at the Device Operation Section of the device-specific data sheet to see if it requires the chip select signal to remain low during the t_R time for a read or not. Figure 13 is a read operation of the K9F1208X0C Flash device and is from its datasheet. For K9F1208X0C-P, CE must be held low during t_R . Figure 14 is for STMicro NAND512W3A2C and the E (chip select signal) during t_R time is don't care. DM6467 supports NAND512W3A2C, but not K9F128X0C-P.

Figure 14. STMicro NAND512W3A2C Read Operation

3.6.4.2 Limitation of Driving BUSY Signal Only at t_R Time for a Read

The RBL requires that the NAND Flash does not drive the BUSY signal expect at t_R time for a read. See the NAND Flash device-specific data sheet before using it as a NAND boot device to make sure that it meets this limitation.

The NAND Flash device, that does not require \overline{CE} to remain low during the t_R time for read, also meets this requirement. If you want to use a non- \overline{CE} don't-care Flash device by adding a glue logic to fake the \overline{CE} signal to stay low during the t_R time for a read, then its also needed to fake the BUSY signal if that NAND Flash drives the BUSY signal expect at t_R time.

3.6.4.3 NAND Boot Advisories

After selecting the proper NAND Flash, make sure that the following advisories are met for NAND boot to work properly:

- Write Protect Should be Enabled for NAND Flash Boot
- EM_WAIT[5:3] Signals Should Not Toggle During NAND Boot

For more details on these advisories, see the TMS320DM6467 Digital Media System-on-Chip (DMSoC) Silicon Revisions 1.1 and 1.0 Silicon Errata (<u>SPRZ251</u>).

3.7 UART0-Boot Mode

This section discusses the UART-boot mode.

3.7.1 UART Setting for External Host

The TMS320DM6467 DMSoC UART-boot mode uses the following settings:

Speed: 115.2Kbps, Bit length: 8-bit, Parity: Non-Parity, Stop: One Stop Bit

3.7.2 UART0 Boot Process

Figure 15 shows how the RBL implements the serial boot process. After initialization, there are three main receive sequences: ACK, 1KB CRC32 table, and UBL. For each receive sequence, the time-out check in RBL is not shown for simplicity. If during the sequence, the timeout value is reached, the serial-boot mode restarts from the beginning which sends out the BOOTME message. The error checking behavior for the UART receive mode is the same. For each byte received, if there's an error, the RBL restarts from the beginning.

Figure 15. UART-Boot Sequence

3.7.3 UART0 Bootloader Data Sequence

The UART0 bootloader data sequences consist of handshake messages, the UBL header, and the UBL payload itself. The message uses a fixed 8-byte ASCII string; also included is the null string terminator. Short messages have leading spaces besides the null.

Table 5 lists the values for the handshake sequences and the header for the UBL.

		-	
Sequence	Value	Usage	
BOOTME	^BOOTME/0	Notify host utility serial boot mode begins. This is an 8-byte ASCII value. ^ is a space	
ACK	^^^ACK/0		
	UBL 8-Byte Checksum	For host utility to respond within time-out period by sending a	
	UBL 4-Byte Count 28-byte header to prepare for	28-byte header to prepare for reception of UBL. The checksum is a	
	UBO 4-Byte ARM Physical Start Address	A 32-bit checksum. Note that the start address is where the RBL jumps to after the downloading process (i.e., UBL entry point).	
	TBD 4-Byte Zeros		
BEGIN	^^BEGIN/0	RBL signals host utility to begin transmission of UBL.	
DONE	^^^DONE/0	RBL signals host utility that data was received OK and the transfer can be terminated.	
BAD ADDR	BADADDR/0	Bad start address received.	
BAD COUNT	^BADCNT/0	Bad count received.	
CORRUPT	CORRUPT/0	RBL signals host utility that there is an error with the transmission. Normally, the host utility should ask you to reset the board.	
UBL	variable	The format for the UBL is the same as NAND boot.	

Table 5. Value for the Handshake Sequence

3.7.4 UBL Image Generation

The CRC32 checksum value is calculated for the UBL data and passed by the Host serial utility. The polynomial used for CRC32 is:

X^32+X^26+X^23+X^22+X^16+X^12+X^11+X^10+X^8+X^7+X^5+X^4+X^2+X^1+X^0.

The CRC32 results in a 32-bit value (4bytes), through which the host serial utility transmits eight characters (bytes); this is shown in the following example.

For a given UBL data, let the calculated checksum (CRC32) value be 0xffaa10a1. Then, instead of the host utility transmitting *ascii(0xff) ascii(0xaa) ascii(0x10) ascii(0xa1)*, it will transmit *ffaa10a1*. The RBL will appropriately interpret the eight characters (bytes).

ARM code generation tools can generate the UBL, but the final format is expected in binary memory image format with no headers, etc.

The starting address of the UBL is at 0x0020, and you can use between 0x0020 and 0x74ff.

3.8 I2C Master Boot Mode

The I2C-boot mode requires use of Application Image Script (AIS) as the primary data format for loading code/data. For more detailed information regarding AIS, see *Using the TMS320C642x Bootloader* (<u>SPRAAK5</u>).

Figure 16. I2C-Boot Sequence

The I2C bootloader only supports the following AIS commands:

- Section Load
- JUMP_CLOSE Command
- Enable CRC
- Disable CRC
- Request CRC

The I2C bootloader assumes I2C EEPROM specification shown in Table 6.

Table 6. I2C EEPROM Specification

Slave Address	0x50
Clock Frequency that EEPROM supported 90 kHz	

Table 7. Example I2C Boot Image

Address	Data	Comment
0	0x0000002	Dummy
4	0x41504954	Magic Number
8	0x58535903	Enable CRC
С	0x58535901	Section Load
10	0x0000200C	Section Start Address
14	0x0000008	Section Length
18	0x4700A000	Data
1C	0xEAFFFFFE	Data
20	0x58535902	Request CRC
24	0xD1AE239C	CRC Value
28	0xFFFFFE0	Offset Address
2C	0x58535901	Section Load
30	0x00002000	Section Start Address

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Address	Data	Comment	
34	0x000000C	Section Length	
38	0x000000A	Data	
3C	0x000000B	Data	
40	0x000000C	Data	
44	0x58535902	Request CRC	
48	0x6B4ABA9D	CRC Value	
4C	0xFFFFFFDC	Offset Address	
50	0x58535906	Jump_Close	
54	0x0000200C	Jump Address	

 Table 7. Example I2C Boot Image (continued)

The I2C boot mode supports 7-bit peripheral device address and 16-bit data word address.

3.9 SPI Master Boot

Like the I2C-boot mode, the SPI-boot mode also uses the Application Image Script (AIS) as the primary data format for loading code/data.

Figure 17. SPI-Boot Sequence

The SPI bootloader only supports the following AIS commands:

- Section Load
- JUMP_CLOSE Command
- Enable CRC
- Disable CRC
- Request CRC

The SPI bootloader communicates with the SPI EEPROM using the following information:

- SPI_CLK, SPI_SIMO, SPI_SOMI, SPI_CS0
- The SPI bootloader does not use SPI_EN.
- The SPI bootloader drives SPI_CLK at 990 kHz.
- The SPI bootloader uses only 16-bit address support.

Figure 18. SPI Connection

Table	8.	Example	Boot	Image
-------	----	---------	------	-------

Address	Data	Comment
0	0x05040302	Dummy
4h	0x41504954	Magic Number
8h	0x58535903	Enable CRC
Ch	0x58535901	Section Load
10h	0x0000200C	Section Start Address
14h	0x00000004	Section Length
18h	0xEAFFFFE	Data
1Ch	0x58535906	Jump_Close
20h	0x0000200C	Jump Address

4 References

- TMS320DM646x DMSoC Asynchronous External Memory Interface (EMIF) User's Guide (SPRUEQ7)
- TMS320DM6467 Digital Media System-on-Chip (DMSoC) Silicon Revisions 1.1 and 1.0 Silicon Errata (SPRZ251).
- Using the TMS320C642x Bootloader (<u>SPRAAK5</u>)

Appendix A AIS Use Cases for I2C and SPI Master-Boot Modes

A.1 AIS Generation Environment

In order to generate an AIS script, you are required to make use of a Perl program and an accompanying executable supplied by TI.

If you need to generate an AIS script on your system for the first time, you are required to have the Perl program installed. The following are recommended steps for ensuring a correct AIS generation environment.

- 1. Download and install the Perl program.
- Make sure the following Perl directories exist within the path variable of the operating system (O/S).
 (a) Perl\site\bin
 - (̀b)́ Perl∖bin
- 3. Add the Perl program extension, pl, to the PATHEXT variable. This is optional and only required if invoking the Perl program without the pl extension.
- 4. Reboot your system.
- 5. Required TI utilities (you can place these utilities anywhere where the directory exists, within the path statement)
 - (a) genAPI.pl
 - (b) ofd6x.exe

A.1.1 I2C and SPI Command Line Entries for Generating AIS File

The following steps demonstrate how to generate an AIS script for the I2C EEPROM.

- 1. Generate the application (boot) code.
 - (a) The internal ARM memory map reserved for the user application is between 0x00000020 to 0x00007500.
 - (b) If you have an application that requires larger memory, then you are required to complete the boot in two steps. The first step allows the RBL to boot the UBL. The second step enables the necessary UBL resource and boots the actual application similar to the RBL.
 - **NOTE:** The RBL does not enable any peripheral, other than the one used for the selected boot option; it is the responsibility of the application code to eventually configure the device appropriately. This requires the user application to fit within the ARM internal RAM memory since other resources, including DDR, are not enabled.
- 2. Generate the AIS script for the I2C peripheral in ASCII format.
 - (a) The following generates an AIS image script for the I2C peripheral in ASCII format. The I2C writer should take an input file in .txt format and burn the output onto the I2C EEPROM. genAIS.pl –I inputUserFile.out -o outputFile.ais -otype ascii -bootmode i2cmaster -addrsz 16

- 3. Generate the AIS script for the SPI peripheral in binary format.
 - (a) The following generates an AIS image script for the SPI peripheral in binary format. The SPI writer should take an input file in binary format and burn the output onto the SPI EEPROM. genAIS.pl –I inputUserFile.out -o outputFile.ais -otype bin -bootmode spimaster -addrsz 16
 - NOTE: The I2C and SPI writer tools are Code Composer Studio[™] executables (.out files), available as part of the DM6467 Digital Video Software Development Kit (DVSDK) software release at <u>www.ti.com\dvevmupdates</u>. You need Code Composer Studio (version 3.3 or later) and a compatible JTAG emulator to perform this bootloader programming operation. Use the instructions in the *TMS320DM6467 DVEVM Getting Started Guide* (SPRUF88) once the DVSDK is installed. The I2C and SPI writers, in the form of CCS *.out files, can be found under the folder PSP_0x_xx_xx_xxx/bin/dm646x. To program the I2C or SPI bootloader, you need to copy the i2c_eeprom_writer.out or spi_eeprom_writer.out file to a Windows[™] PC where Code Composer Studio is installed. For detailed instructions on how to perform these steps using Code Composer Studio, see the *DM646x_Linux_PSP_UserGuide.pdf* under the *docs* subfolder.

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