

# Instructions to Benchmark C55 DSP Library

### ABSTRACT

DSP Library (DSPLIB) is a collection of optimized C55x assembly functions that implement a wide variety of DSP functions. The *TMS320C55x DSP Library Programmer's Reference User's Guide* (<u>SPRU422</u>) provides cycle estimation for the execution of each function in the library. This work enables the user to measure the performances of a sub-set of the DSPLIB functions executed on real hardware, and with some additional hardware support to measure the actual power consumption of the DSP device when it executes any of these functions.

Project collateral and source code discussed in this application report can be downloaded from the <a href="https://git.ti.com/apps/c55x-benchmarks">https://git.ti.com/apps/c55x-benchmarks</a>. The C55x DSP library functions can be downloaded from <a href="http://software-dl.ti.com/libs/c55\_dsplib/latest/index\_FDS.html">http://software-dl.ti.com/libs/c55\_dsplib/latest/index\_FDS.html</a>.

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### 1 Introduction

There is a dedicated Code Composer Studio<sup>™</sup> (CCS) project for each benchmarked function, the hardware that is used is TI EZDSP5535 (a low-cost platform). Each project is based on the DSPLIB unit test for the corresponding optimized function.

To ensure easy portability of the projects. The code is distributed as source code. This document provides very detailed step-by-step instructions on how to build and run the various projects. The only requirements to build and run the projects are Code Composer Studio (CCSv6), library source code and the compressed file that contains the project sources, as well as the EZDSP5535 EVM.

The following is a list of the functions that are part of this benchmark project:

- · Complex values FFT (two cases): software only and using of the FFT accelerator
- · Real values FIR (two versions): a regular version and a faster version with some limitations
- Real values Convolution
- Real Values Auto-Correlation
- Two Cases of the Real Value maximum function: finding the maximum value only and finding the maximum value and its index
- Two Cases of the Real Value delay LMS filter: regular one and faster one with some limitations

Adding additional functions for benchmarking is a simple straightforward procedure.

### 1.1 System Requirements

- TMS320C5535 eZdsp USB kit
- CCS v6 or newer needs to be installed on the Windows machine (including support for the C55 family)
- · Compressed-projects-source file that is a file with the compressed source
- C55x DSPLIB optimized routines loaded from <a href="https://git.ti.com/apps/c55x-benchmarks">https://git.ti.com/apps/c55x-benchmarks</a>

### 2 Algorithm Flow

All benchmark projects share the same algorithm flow. Figure 1 describes the algorithm flow.

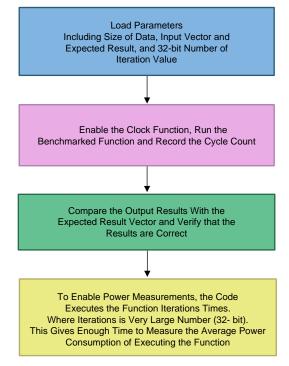


Figure 1. Algorithm Flow

# 3 Load and Uncompress the Project File

Load benchmark code from the TI public git server. From <u>https://git.ti.com/apps/c55x-benchmarks</u>, click on the master branch at the upper part of the page. At the right side of the page just below Source tree, a tar.gz file of the release is available to download.

The project can be installed in any directory of the Windows 7 machine. The code was tested only in the Windows 7 environment. After the user uncompresses the downloaded file, apps-c55x-benchmark-master.tar.gz, the following directories will be created (see Figure 2).

**NOTE:** Several tools are available to uncompress tar files (7\_zip, tar utility on LINUX emulation, winzip and others).

Name	Date modified	Туре
ASM_sources	2/25/2016 8:37 AM	File folder
cfft1	2/25/2016 9:55 AM	File folder
convol2	2/25/2016 8:38 AM	File folder
locorrelation	2/25/2016 8:39 AM	File folder
📔 dlmas_fast	2/25/2016 8:40 AM	File folder
📔 dlms	3/1/2016 7:58 AM	File folder
fir1	2/25/2016 8:41 AM	File folder
fir2	2/25/2016 8:41 AM	File folder
📔 include	2/25/2016 8:37 AM	File folder
📔 maxval	2/25/2016 8:42 AM	File folder
a maxvec	2/25/2016 8:42 AM	File folder

### Figure 2. Directories From Uncompressed apps-c55x-benchmark-master.tar.gz File

ASM_sources	Contains sources of all the library optimized functions. The sources of all the optimized functions must be loaded into this directory.
cfft1	Contains the code and data for all FFT benchmarks, including software only and using the HWAFFT accelerator
convolve2	Contains the code and data for convolution
correlation	Contains the code and data for auto-correlation
Dlmas_fast	Contains the code and data for fast delayed least mean square (LMS) filter
Dlma	Contains the code and data for standard delayed LMS filter
fir1	Contains the code and data for the regular fir filter
fir2	Contains the code and data for fast fir filter (even number of elements)
include	Contains three include file. The path to this directory should be defined in the project properties
maxval	Contains the code and data for finding the maximum value in a sequence
maxVec	Contains the code and data for finding the maximum value and the index of maximum value in a sequence

### Table 1. Description of the Sub-Directories

Load the optimized library functions from <u>http://software-dl.ti.com/libs/c55\_dsplib/latest/index\_FDS.html</u> to the ASM\_sources directory. Follow the directions from *SPRC100-C55\_DSPLIB-03.00.00.03-Setup.exe* on how to install the DSPLIB library on your computer. After installing the library, go to *directory c55\_dsplib\_03.00.00.03\55x\_src* and copy all of the asm files into the ASM\_sources directory.



The following instructions show how to build and run the CFFT project. As was mentioned Section 1, to ensure easy porting, the software package contains only source code and auxiliary files (linker command files).

Assume that the software package is uncompressed into a directory called myDirectory and it looks like what is shown in Figure 2. Use the following steps to build and run the CFFT project.

1. Start CCS and define a new project.

Make sure that the target is EZDSP5535, the project is empty (no main.c file), and that you are using the latest TI compiler version available to you, see Figure 3.

New CCS Project									
CCS Project (1) Project name must be specified									
Tourst	Target: <select filter="" or="" text="" type=""></select>								
Connection:		• V	erify						
🚡 C55XX [C	🔐 C55XX [C5500]								
Project nam	e:								
🔽 Use defa	ult location								
Loc	ation: C:\User	bace_v6_1_2\C5535 Brow	wse						
Compiler ve	rsion: TI v4.4.1	▼ Ma	ore						
<ul> <li>Advanced</li> <li>Project ter</li> <li>type filter t</li> </ul>	mplates and examples	Creater an empty project fully initialized	d for						
type filter text Creates an empty project fully initialized for the selected device.									
?	< Back	Next > Finish	Cancel						

Figure 3. New CCS Project

Name the project (cfft1 was chosen in the screenshots, but any name can be used) and click finish.

2. Add files to the project.

Open the project that was just created and delete the linker command file. The source code includes the linker command file for each project. Click on the *c5535.cmd* file and delete it.





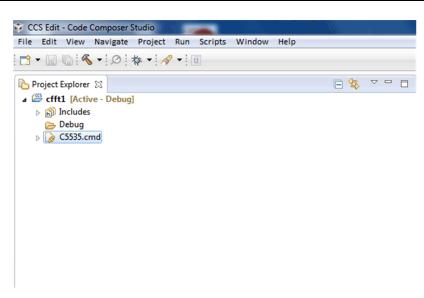


Figure 4. Remove Linker Command File

Next, add all of the source files in the cfft1 directory to the project. There are two ways to add files to the project: copy the files or link the files. For these projects, it is recommended to copy the source files. The ability to change the project files without affecting the original source files is allowed. To do so, right clock on the project and choose 'add files'. In the dialogue box, navigate to the cfft1 directory, select all the files, and click open.

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6 3:43 PM C File	4 KB	1
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A new dialogue box will open. Choose between linking the files and copying them. 'Copy' is selected in Figure 6. Click OK.

File Operation	X
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Clink to files	
✓ Create link locations relative to:	PROJECT_LOC  v
Configure Drag and Drop Settings	
?	OK Cancel

Figure 6. Link or Copy Files

The test code files were added to the project. The optimized library files that are written in assembly are needed. If the DSPLIB was already downloaded, the assembly files are in the c55\_dsplib\_03.00.00.03\55x\_src directory. If not, all assembly routines are part of the project packages in the ASM\_sources directory. Regardless of the location of the original optimized function files, these files should be linked to the project and not copied. There is no need to modify the optimized assembly code functions. For the CFFT project, four files (shown in Figure 7 and Figure 8) are needed (cbrev.asm is the bit reversal function, cfft\_scale.asm and cfft\_noscale.asm are two fft routines for executing fft with or without block scaling). Block scaling consumes more cycles, but provides a better dynamic range and lower truncation errors. The assembly code twiddle.asm contains the twiddle factors.

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Favorites	Name	Date modified	Туре	Size		
Z Desktop	🚈 cbias.asm	4/9/2013 11:28 AM	Assembler Source	14 KB		
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	🚈 cfft_noscale.asm	4/9/2013 11:28 AM	Assembler Source	18 KB		
Libraries	∗m cfft_scale.asm	4/9/2013 11:28 AM	Assembler Source	23 KB		
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A Music	🚈 cfft32_scale.asm	4/9/2013 11:28 AM	Assembler Source	22 KB		
Pictures	🚈 cfir.asm	4/9/2013 11:28 AM	Assembler Source	10 KB		
Subversion	🚈 cifft_noscale.asm	4/9/2013 11:28 AM	Assembler Source	19 KB		
Videos	🚈 cifft_scale.asm	4/9/2013 11:28 AM	Assembler Source	24 KB		
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Figure 7. Optimized Files to Link to the Project



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Favorites	Name	Date modified	Туре	Size		
📃 Desktop	🚈 q15tofl.asm	4/9/2013 11:28 AM	Assembler Source	6 KB		
🐌 Downloads	🚈 rand16.asm	4/9/2013 11:28 AM	Assembler Source	5 KB		
🔠 Recent Places	🚈 rand16i.asm	4/9/2013 11:28 AM	Assembler Source	4 KB		
	🚈 recip16.asm	4/9/2013 11:28 AM	Assembler Source	9 KB		
Libraries	🚈 sine.asm	4/9/2013 11:28 AM	Assembler Source	6 KB		
Documents	🚈 sqrtv.asm	4/9/2013 11:28 AM	Assembler Source	8 KB		
J Music	🚈 sub.asm	4/9/2013 11:28 AM	Assembler Source	8 KB		
E Pictures	twid4096.inc	4/9/2013 11:28 AM	Include File	137 KB		
Subversion	asim twiddle.asm	4/9/2013 11:28 AM	Assembler Source	27 KB		
Videos	twiddle.inc	4/9/2013 11:28 AM	Include File	26 KB		
	🚈 twiddle32.asm	4/9/2013 11:28 AM	Assembler Source	79 KB		
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-	🚈 unpacki.asm	4/9/2013 11:28 AM	Assembler Source	9 KB		
File n	ame: twiddle.asm			▼ *.*		

Figure 8. Optimized Files to Link to the Project

Remember that the assembly files should be linked and not copied.

💱 File Operation	23
Select how files should be imported into the project:	
○ Copy files	
Output Link to files	
Create link locations relative to: PROJECT_LOC	•
Configure Drag and Drop Settings	
OK Cano	el

Figure 9. Copy or Link Dialogue Box

3. Set project properties.

It is assumed that CCS v6 was installed to support the C55 family, therefore, a version of the TI code generation tools for C55 was installed. Right click on the project name and choose properties. In properties go to Resources  $\rightarrow$  Linked Resources tab. Figure 10 shows what resources are already linked into the CCS.

ype filter text	Linked Resources		<> ▼ ⇒ ▼
Resource     Linked Resources	Path Variables Linked Resour	ces	
Resource Filters General		s in the file system, including other path variables with the s ces may be specified relative to these path variables.	syntax "\${VAR}".
⊿ Build	Defined path variables for reso	ource 'cfft1':	
<ul> <li>C5500 Compiler</li> <li>C5500 Linker</li> </ul>	Name	Value	New
C5500 Hex Utility [Disabled] Debug	CCS_BASE_ROOT	C:\ti\CCS_6_1_2\ccsv6\ccs_base C:\ti\CCS_6_1_2\ccsv6	Edit
bebly	<ul> <li>➢ CG_TOOL_ROOT</li> <li>➢ ECLIPSE_HOME</li> <li>➢ EXTERNAL_BUILD_ARTI</li> </ul>	C:\ti\CCS_6_1_2\ccsv6\tools\compiler\c5500_4.4.1 C:\ti\CCS_6_1_2\ccsv6\eclipse\	Remove
	PARENT_LOC PROJECT_LOC SOURCES_BASE	C:\Users\a0270985.ENT\workspace_v6_1_2\C5535 C:\Users\a0270985.ENT\workspace_v6_1_2\C5535\cfft1 C:\TI_C55\Benchmark_dsplibC5535	
	> TI_PRODUCTS_DIR	C:\ti C:\Users\a0270985.ENT\workspace_v6_1_2\C5535	

Figure 10. Properties for cfft1

Note that SOURCES\_BASE from Figure 10 is not set in the Linked Resources tab by default; it must be added.



Figure 11 shows how to add the SOURCES\_BASE linked resource. Click on new, enter the resource name "SOURCES\_BASE" in the dialogue box. Click on the folder tab and navigate to the directory where the project was installed "myDirectory". Figure 11 shows how to add SOURCES\_BASE if the project was installed in the \TI\_C55\Benchmark\_dsplibC5535 directory.

Intege Resource       Intege Resource         Resource Titles       Path Variable         Resource Titles       Path variables specify locations in the file system, including other path variables with the syntax "\$[VAR]",         Build       Cost Compile         Optimization       Debug Options, include Optins, include Options, include Optins, include	Properties for cfft1				<u> </u>	
Processor Option Define a new variable name and its associated location. Debug Options Include Options Include Options Costion: SouRCES_BASE Location: Debug OK Cancel Folder selection Folder selectio	<ul> <li>Resource</li> <li>Linked Resources</li> <li>Resource Filters</li> <li>General</li> <li>Build</li> </ul>	Path Varia Path varia	bles Linked Resources bles specify locations in the file system, including o			ເ galileo1 로 k2gEVM 로 shannoi 로 shannoi 로 usb560_
Image: Console to the console console console console console to the console co	Processor Optio Optimization Debug Options Include Options ▷ Advanced Optio ▷ C5500 Linker C5500 Hex Utility [D	Enter a new variable nam Name: SOUF Location: Resolved Location:	e and its associated location. CES_BASE File Folder	5 5\cfft1 5	Edit	
Folder: Delivities Cashio 2000	Console 🕱		Specify the folder to be represented by the var         ▶       Benchmark_dsplib(CS335_orig         ▶       Benchmark_dsplib(CS			

Figure 11. Define a New Resource



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Next, a path to the common include files should be added. The common include files are in the subdirectory include of "myDirectory". Figure 12 shows how to add the path \${SOURCES\_BASE}\include to the project property.

Properties for cfft1		
type filter text	Include Options	← → ⇒ →
<ul> <li>Resource</li> <li>Linked Resources</li> <li>Resource Filters</li> <li>General</li> <li>Build</li> </ul>	Configuration: Debug [Active]	▼ Manage Configurations,
<ul> <li>C5500 Compiler</li> <li>Processor Options</li> <li>Optimization</li> </ul>	😯 Edit directory path 🧰	🗕 🔊 🔊 🖓 🗐
Debug Options Include Options ▷ Advanced Options ▷ C5500 Linker C5500 Hex Utility [Disa Debug	Directory: "\${SOURCE\$_BASE}\include" Workspace Variables Browse	
	OK Cancel	<b>ର</b> ୟ ଭ ନି ନା
Show advanced settings		OK Cancel

Figure 12. Adding Include Path

After clicking OK to the new include file and to the property dialogue box, the configuration of the project is done.

4. Build the CFFT Project.

The *CFFT\_T.c* file enables the ability to define multiple test scenarios by changing #define or #include values at the top of the file.

**NUMBER\_OF\_ITERATIONS** determines how many times the optimized library function executed to enable stable power measurements. This is a long variable and, thus, can be configured to take a very long time.

**FFT\_HARDWARE** If the FFT\_hardware is set to 1, the Hardware FFT (HWAFFT) accelerator is used. If the value is zero, the DSP core optimized FFT routine will be used.

A set of include files are used to change the size of FFT and to determine whether block scaling or not block scaling is used in the FFT calculation. The user should comment on all of the include files except the one that is chosen based on scale or no scale and the sizes.

1000000 iterations, no hardware FFT accelerator and 256 values complex FFT with scaling were chosen in the following code:

```
#define NUMBER_OF_ITERATIONS 10000001
#define FFT_HARDWARE 1
//#include "t1_SCALE.h"
//#include "t2_SCALE.h" //16
//#include "t3_SCALE.h" //32
//#include "t4_SCALE.h" //64
//#include "t5_SCALE.h" //128
#include "t6_SCALE.h" //256
//#include "t7_SCALE.h" //512
//#include "t8_SCALE.h" //1024
//#include "t2_NOSCALE.h"
```



```
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```

```
//#include "t3_NOSCALE.h"
//#include "t4_NOSCALE.h"
//#include "t5_NOSCALE.h"
//#include "t6_NOSCALE.h"
//#include "t7_NOSCALE.h"
//#include "t8_NOSCALE.h"
```

After configuring the iteration, the hardware accelerator usage, and the size, right click on the project and choose build. A correct build is shown below.

```
'Finished building: C:/TI_C55/Benchmark_dsplibC5535/ASM_sources/twiddle.asm'
' '
'Building target: cfftl.out'
'Invoking: C5500 Linker'
"C:/ti/CCS_6_1_2/ccsv6/tools/compiler/c5500_4.4.1/bin/c155" -v5515 --memory_model=large -g --
define=c5535 --display_error_number --diag_warning=225 --ptrdiff_size=16 -z -m"cfft1.map" --
stack_size=0x200 --heap_size=0x400 -i"C:/ti/CCS_6_1_2/ccsv6/tools/compiler/c5500_4.4.1/linb" -
i"C:/ti/CCS_6_1_2/ccsv6/tools/compiler/c5500_4.4.1/include" --reread_libs --
display_error_number --warn_sections --xml_link_info="cfft1_linkInfo.xml" --rom_model --
sys_stacksize=0x200 -
o "cfft1.out" "./CFFT_T.obj" "./TEST.obj" "./cbrev.obj" "./cfft_noscale.obj"
"./cfft_scale.obj" "./twiddle.obj" "../fft5535.cmd" -1"libc.a"
<Linking>
'Finished building target: cfft1.out'
```

\*\*\*\* Build Finished \*\*\*\*

5. Define the platform.

If not already done, the platform must be defined. In the "Target Configuration" tab (which can be set from the view tab in edit /C prospective of CCS), right click on User Defined and select "New Target Configuration". At the dialogue box, provide a name to the new target (for example, EZsdp5535) and click finish.

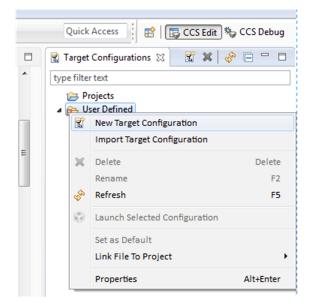


Figure 13. New Target Configuration



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Figure 14 shows how to configure the new target. If the system uses the on-board USB emulator, set the connection to Texas Instruments XDS100v2 USB Debug Probe. Then, set a filter on the platform with 5535 in its name by typing 5535 in the Board or Device tab (where it says "type filter test"). Select the EZDSP5535 boards and click save.

CFFT_T.C	द्भे *c5535EZ_DSP.ccxml 🔀	
Basic		
General Setup		Advanced Setup
This section desc	ribes the general configuration about the target.	
Connection	Texas Instruments XDS100v2 USB Debug Probe	Target Configuration: lists the configuration options for the target.
Board or Device	5535	Save Configuration
	EZDSP5535	
	TMS320C5535	Save
		Test Connection
		To test a connection, all changes must have been saved, the
		configuration file contains no errors and the connection type supports this fu
		Test Connection
		Alternate Communication
		v
	Spectrum Digital C5535 EZDSP	
	-	
Note: Support fo	or more devices may be available from the update manager.	
	, , ,	

Figure 14. Configuring the New Target



Verify that the gel file was linked. Click on the Advanced tab (at the bottom of the dialogue box) and select C55xx as illustrated in Figure 15. Make sure that the initialization script (on the right side of the screen shot) is set.

Green provided and the second control of the second contr	ISP.ccxml ⊠	P 8
Target Configuration		
	Import New Delete Up Down Test Connection Save	Cpu Properties       The CS5xx CPU       Set the properties of the selected cpu.       Bypass       initialization script      \\
Basic Advanced Source		

Figure 15. Target Configuration Dialogue Box



### 6. Launch and connect.

In the target configuration dialogue box, select the EZDSP5535 target that was defined. Right click and select "launch select configuration". CCS will change to Debug Prospective, see Figure 16.

CS Debug - Code Composer Studio Edit View Project Tools Run Scripts Window Help	Second In	the second se	Contraction of the local division of the loc			
cont view Project Holis Kuri Schpis Window Help • [] () [마 II = 자이너이 코 및 것 II 가 II 가 II 가 좋 ~ 것 # ~ [자이 티 [기 가 주 ~] //						Quick Access
bug 11	×	1 00+ Variables of Expressions				② 4 日   ◆ × % 參   □ ⊡   ◎ ▽
i d535EZ_DSP.ccuml [Code Composer Studio - Device Debugging] Prexas Instruments XDS100v2 USB Debug Probe_0/C55xx (Disconnected : Unknown)		Expression		Type	Value	Address
		00= xx ⊕ Add new expression		unknown	Error: identifier not found: xx	
		- 0	Memory Bro	owser 22		Ø • Ø • Ø • Ø @ 😆 😁
			DATA -	Enter location here		
Z_DSP.ccml :: dEL Output:						월 1월 <b>년 8</b> - 114
Console 12 2000 201 - GRL Output: TUP()						à £   d 0 • 0 •
EZ_DSP.coml x: 0EL_Output:					<u>6</u> ]	월 월 [ 년 전 • 전 •   fattucce - 월 2 = 5

Figure 16. Debug Prospective

Right click on the emulator name (at the top of the prospective) and select connect. The console will show the initialization steps:

C55xx: GEL Output: StartUp() C55xx: GEL Output: OnTargetConnect() C55xx: GEL Output: OnReset() C55xx: GEL Output: Reset Peripherals is complete. C55xx: GEL Output: Configuring PLL (100 MHz). C55xx: GEL Output: PLL Init Done. C55xx: GEL Output: Target Connection Complete.



7. Load, enable the clock and run.

From the Run tab, select Load  $\rightarrow$  Load Program. In the dialogue box that is opened, select "Browse project" and navigate to the project name (shown as cfft1 in the screenshots); debug and select the out file, see Figure 17.

Load Program      Program file C:\Users\a0270985.ENT\workspace_v6_1_2\C553 Code offset Data offset	<ul> <li>Select a program</li> <li>Cff1         <ul> <li>Cff1             <li>Debug</li></li></ul></li></ul>	
	0	OK Cancel

Figure 17. Loading the Project Executable

Select OK and OK. The executable will be loaded into the device and the main function will appear in the Edit window.



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Next, the clock is enabled. From the Run tab, right click to select Clock  $\rightarrow$  Enable and verify that the clock icon and the value 0 appear at the bottom of the CCS screen. Figure 18 and Figure 19 show Clock Enable and the clock icon.

Run	Scripts Window Help		
-	Connect Target	Ctrl+Alt+C	\$ • A •
	Disconnect Target	Ctrl+Alt+D	
殇	Restore Debug State	Alt+E	
0	Load	•	
	Resume	F8	
00	Suspend	Alt+F8	
	Terminate	Ctrl+F2	
1-1	Disconnect		
<b>@</b> _	Go Main	Alt+M	
٢	Reset	+	
లి	Restart		
3	Step Into	F5	
-	Step Over	F6	
э.	Assembly Step Into	Ctrl+Shift+F5	
<b>A</b>	Assembly Step Over	Ctrl+Shift+F6	
<b>.</b> P	Step Return	F7	
⇒]	Run to Line	Ctrl+R	
	Free Run	Ctrl+F8	
	Step Into Selection		
	Clock	۰ ا	Enable
	Advanced	•	Disable
楤	Debug	F11	Show
	Debug History	•	Hide Reset
	Debug As	•	Setup
	Debug Configurations	L L	octop
•	Toggle Breakpoint	Ctrl+Shift+B	
x	Skip All Breakpoints		
*	Remove All Breakpoints		
	Breakpoint Types	•	
-	New Breakpoint (Code Composer Studio)	•	

Figure 18. Clock Enable

nse	0: 🕐

Figure 19. Clock Icon

There are multiple ways to run the code. From the Run menu, click on the green arrow (at the top of CCS window) or type F8.

For 256 16-bit fix-point complex FFT, if the hardware accelerator is not used (#define FFT\_HARDWARE 0), the printing on the console will be as shown below. Note that the value of "iteration" determines how long the program runs to completion.

Complex FFT number of elements is 256 fft time (in cycles) 5366 bit reverse time (in cycles) 521 Done with 1000000 iteration

If the hardware accelerator is used (#define FFT\_HARDWARE 1), the printing on the console will be as shown below:

```
Using bit reversal Number of elements is 256
Bit reversal accelerator time (in cycles) 538
Complex FFT number of elements is 256
fft time (in cycles) 1136
max Error = 3
number of errors 21023
Done with 1000000 iteration
```

Note that the time consumed by the bit reversal function for 256 complex points is less for the DSP implementation than the hardware accelerator.

### 5 Build and Run all Other Projects

The instructions to build and run all other projects are similar to the instructions for the CFFT project discussed in Section 4. The following is a summary of the steps that are needed and then a short description of the expected output for each project.

- 1. Define new project. This follows the instructions in defining the CFFT project (step 1 from Section 4).
- 2. Delete default linker command and add Project files (step 2 from Section 4). It is important to delete the default linker command file that comes with the new project definition. All of the test source files and data must be added to the project directory following step , then the appropriate optimized library function needs to be linked to the project.
- 3. Set Project Priorities. Follow CFFT step 3 from Section 4 of the CFFT build exactly.
- 4. Build the project. Similar to CFFT step 4 from Section 4, define the number of iterations (the value of iteration) and what include file to un-comment. The include file determines the parameters of the test.
- 5. Step 5 from Section 4 is already done for the CFFT project.
- 6. Launch and connect. The same as CFFT step 6.
- 7. Load, enable the clock, and Run. If the clock is already enabled, no need to enable it again. Load and run the same as step 7 from Section 4 of CFFT. There is a screenshot of the output for each project.

### 5.1 FIR2

In this benchmark, the test program is in the *fir2\_t.c* file and the optimized library assembly routine name is fir2.asm. The linker command file is fir2.cmd.

The include *t5\_ran.h* file was built to have 256 taps filter. However, the result vector is good only up to 32 elements. Using this include file with more than 32 input values (still 256 Taps filter) will not compare with the result vector. Using any other include file requires changing the definition of nx in the *fir2\_t.c* file.

Building and running the code provides the following printout:

256 tap, 32 values FIR Real 16-bit fir2 time (in cycles) 4247 Done with 1000 iteration

Changing the nx value to 2 (fir2 must have even number of elements) in the *ft2\_t.c* file provides the following results:

```
256 tap, 2 values FIR Real 16-bit
fir2 time (in cycles) 330
Done with 1000 iteration
```



### Build and Run all Other Projects

# 5.2 FIR1

FIR1 can process both an even and odd number of output elements; however, it is slower than FIR2. FIR2 can process only even number of elements. This benchmark processes a single output value with 256 taps FIR1 filter and 32 output values with the same filter.

In this benchmark, the test program is in the *fir\_t.c* file and the optimized library assembly routine name is fir.asm. The linker command file is fir1.cmd.

The include *t5\_ran.h* file was built to have 256 taps filter. However, the result vector is good only up to 32 elements. Using this include file with more than 32 input values (still 256 Taps filter) will not compare with the result vector. Using any other include file requires changing the definition of nx in the *fir\_t.c* file. The test program runs the code for 32 output values and a single output value. The following printouts are for 32 output value.

number of elements in the vector is is 1 and corefficients 256 FIR1 filter time (in cycles) 310 number of elements in the vector is is 32 and corefficients 256 FIR1 filter time (in cycles) 8309 Done with 1000 iteration

# 5.3 Convol2

Convol2 is a test project for the convolution function. There are three convolution optimized functions in the DSPLIB library. Convol2 is the fastest one; convol1.asm and convol.asm can be substituted for convol2.asm and run on benchmark with one of the other functions.

In this benchmark, the test program is in the *conv2\_T\_ran.c* and the optimized library assembly routine name is convol2.asm. The linker command file is 55xConvolve2.cmd.

The include *t4\_ran.h* file was built to have the sum of 80 elements for each vector of the convolution, and 80 output values. As with FIR2, the result vector is good only up to 80 elements. Using this include file with more than 80 input values (still 80 Taps convolution) will not compare with the result vector. The test program runs the code for 80 output values. The following is the printout of executing the test.

```
80 tap, 80 values convuolution Real 16-bit
Convolv2 time (in cycles) 3285
Done with 1000 iteration
```

### 5.4 Auto-Correlation

Correlation is a test project for the auto-correlation function. In this benchmark, the test program is ARAW\_T.c and a c model of the optimized assembly function routine is araw.c. The optimized library assembly routine name is araw.asm. The linker command file is correlation.cmd.

The include *t3\_ran.h* file was built to have the sum of 80 elements for each output of the auto-correlation, and 80 output values. As with convolution, the result vector is good only up to 80 elements. The results are compared to the results of the C model function in the file araw\_c.c. The following is the printout of executing the test.

```
80 tap, 80 values Auto-Correlation Real 16-bit
time (in cycles) 3456
Done with 1000000 iteration
```

### 5.5 Delay LMS Filter

There are two optimized library functions for delay LMS filter: the standard function dlms and the fast version dlms\_fast. Thus, there are two benchmark projects: one for the standard version and one for the fast version. The faster function has some limitations on the size of the filter and the location of the data in the device memory. For a detailed description of the requirements, see the *TMS320C55x DSP Library Programmer's Reference User's Guide* (SPRU422).

The test programs are dlms\_fast\_T.c and dlms\_T.c for the fast and the standard versions. The optimized library assembly routine names are dlms\_fast.asm and DLMS.asm for the fast version and the standard version. The linker command file is dlms.cmd.

The include *t4.h* file was built to have filter of 32 coefficients and 64 element input and output values. The following is a printout from the standard and fast test code when *t4.h* is included. Note that the cycle's advantage of the comparison between the fast vs standard processing depends on the size of the filter and the data.

```
standard LMS Delay filter #values 64 #of taps 32 step 327
time (in cycles) 4474
Done with 1000 iteration
fast LMS Delay filter #values 64 #of taps 32 step 327
time (in cycles) 4372
FAIL THE TEST
Done with 1000 iteration
```

# 5.6 Vector Max Value – Value Only

Maxval finds the maximum value of a real vector. The test code is MAXVAL\_T.c; the linker command is maxval.cmd.

The include *t8.h* and *t8\_original.h* files have the same values in different order. This is done to demonstrate that the cycle consumption does not depend on the maximum order. Both include files have 100 elements. The following is the printout of executing the test.

```
number of elements in the vector is is 100
max value time (in cycles) 77
Done with 100 iteration
```

# 5.7 Vector Max Value – Value and Index

Maxvec finds the maximum value and the index of the maximum value of a real vector. The test code is Maxvec\_T.c and the linker command is maxvec.cmd.

The include *t8.h* file has 100 elements. The following is the printout of executing the test:

number of elements in the vector is is 100 max (index and value) time (in cycles) 322 Done with 1000 iteration

### 6 **Power Measurements**

Power measurements require special hardware settings and the ability to run the measured function for a long period of time. At the end of each benchmark project, the measured library function runs multiple times. The number of times that the measured function runs is defined by a 32-bit long variable iteration. The value can be set to a small value (for example, 1000 during debug session) and converted to a long value (for example, 10,000,000 for power measurements). The maximum iteration value is 0x7fffffff = approximately 2147 million iterations (for 100 MHZ system) and a function that consumes 200 cycles will last more than an hour.



# 7 Benchmark More Library Functions

All test code and data files are based on the DSPLIB library unit test. Each library function has its own unit test. Do the following to port a unit test to a benchmark project:

- 1. Go to the directory where the C55x DSPLIB library was loaded using the information in Section 3.
- 2. Copy the data files, source code files and the linker command file from the Library Examples directory to a new directory.
- 3. Modify the test code as follows:
  - (a) Add #include <time.h> to the list of include files.
  - (b) Add #define NUMBER\_OF\_ITERATIONS. For debug time, get a small value. For power measurement time, the value should be large.
  - (c) Add a set of variables for the number of elements and other variables that are associated with the test (number of taps, and so forth). Add a long iteration1 counter and a set of clock\_t type time measurements (clock\_t t1,t2, t11,t22 ,total1\_t ,total2\_t,diff ).
  - (d) Measure the overhead that is associated with the time measurements as seen in the following:

```
t1 = clock() ;
t2 = clock() ;
diff = t2 - t1 ; /// overhead of calling
```

- (e) t1 = clock() ; t2 = clock() ; diff = t2 t1 ; /// overhead of calling
- (f) Calculate the time consumed by the library routine by adding the following code (replace libraryRoutineFunction with the real function that is benchmarked and list the real parameters).

```
t1 = clock () ;
LibraryRoutineFunction ();
t2 = clock ();
totall_t = (double) (t2 - t1-diff) ;
Printf ("Function Parameters are %d %d %d \n" , list,of,parameters) ;
printf(" time (in cycles) %ld \n", total1_t) ;
```

(g) Add the iteration part to run the library routine for a long time (replace the library function with the real function call and parameter and list the real parameters)

```
for (iterations1 = 0; iterations1 < NUMBER_OF_ITERATIONS; iterations1++)
```

```
{
    libraryFunction(parameter list);
  }
  printf("Done with %ld iteration \n",iterations1);
```

```
(h) Repeat the steps from Section 5.
```

# 8 References

TMS320C55x DSP Library Programmer's Reference User's Guide (SPRU422)

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