AN123 – Breaking the 400-Node ZigBee® Network Barrier With TI’s ZigBee SoC and Z-Stack™ Software

Suyash Jain

ABSTRACT

While traditional ZigBee networks encompass 5-20 nodes, there are specific use cases that require extending the ZigBee network to several hundred nodes. An example of such a use case is the deployment of a ZigBee wireless sensor network. This application report provides developers with all they need to build, configure and deploy a large network (>400 nodes) with TI’s ZigBee SoC and Z-Stack software package using an MTO routing scheme.

Contents

1 Introduction ................................................................................................................... 2
2 Understanding the Large Scale ZigBee Network Deployment............................................. 2
3 Test Application ............................................................................................................. 7
4 Z-Stack Knobs ............................................................................................................... 11
5 Conclusion .................................................................................................................... 12
6 References .................................................................................................................... 12

List of Figures

1 ZigBee Network MAC Join Procedure ............................................................................. 3
2 (a) Network Join Sequence When the Parent is the Trust Center (b) Ubiqua Log Snapshot Showing Over the Air Messages During Network Join Procedure ................................................. 4
3 (a) Network Join Sequence When the Parent is not the Trust Center (b) Ubiqua Log Snapshot Showing Over the Air Messages During Network Join Procedure ............................................. 4
4 Screen Shot of the Test Data Collector Application Running on the PC ............................... 8
5 Screen Shot of the Test Data Collector Application Running on the PC ............................... 10

List of Tables

1 Format of the Message Sent to the Concentrator ................................................................ 7
2 Total Network Statistics of the Network ............................................................................. 9
3 Per Hop Latency Statistics of the Test Network ................................................................. 9
4 Percentage of Packets That did not Receive APS ACK Per Hop ........................................ 10
5 Network Parameters in the Z-Stack .................................................................................. 11

Z-Stack is a trademark of Texas Instruments.
All other trademarks are the property of their respective owners.
1 Introduction

One of the common applications for the low-power wireless ZigBee sensor networks is to collect data from the sensor nodes at a data concentrator. In a network deployment where all nodes are reporting data to a central node, the many-to-one routing scheme provide an efficient routing solution. Since all the nodes in the network maintain a valid route to the central node to send the collected data, one route request broadcast (in the case of the many to one routing scheme) from the concentrator creates the path towards the concentrator. If the AODV routing scheme is used, all the nodes have to initiate the route discovery for the concentrator. The route request broadcasts from each network node add up owing to the large number of nodes and produce huge network traffic overhead. To optimize the routing solution, many-to-one routing is recommended in such networks introduced by ZigBee-Pro 2007 to allow a data concentrator to establish routes from all nodes in the network with one single route discovery and minimize the route discovery broadcast storm.

The Many-to-One Routing Protocol section in the Z-Stack Developer’s Guide [2] provides an introduction of how the many-to-one protocol works and helps to understand its advantage when used in the network where many nodes in the network are reporting the data to a central node.

As the number of nodes reporting data to a concentrator in a ZigBee network are deployed (using Texas Instruments ZigBee Compliant software offering Z-Stack), it becomes important to understand various ZigBee network deployment considerations. Additionally, it is also important to understand various Z-Stack parameters that allow achieving desired network performance, as shown in Section 2. Texas Instruments has setup a 400-plus node network at its San Diego office to demonstrate the robustness of its ZigBee-Pro stack. Section 3 presents information about the test network and presents the test data from the deployed test network using the MTO routing scheme. Section 4 provides parameter values used in the test for the large scale ZigBee network deployment with many-to-one routing scheme.

2 Understanding the Large Scale ZigBee Network Deployment

This section provides an overview of the Zigbee network join process of a new node at the MAC layer: obtaining the current network layer key, announcing the device on the network, and data communication on the network. It is important to understand various considerations for a large network deployment. Starting with an overview of single node network join, this section extends the understanding to be relevant to large network deployment to understand challenges in such a network deployment.

2.1 Joining a ZigBee Network

This section details the consideration for network join in a large network. It divides the network join considerations in four parts: MAC association, obtaining current network key, the device announce and message communication in the network.
### 2.1.1 MAC Association

<table>
<thead>
<tr>
<th>Packet Information</th>
<th>Source PANID</th>
<th>Destination PANID</th>
<th>MAC Source Address</th>
<th>MAC Destination Address</th>
</tr>
</thead>
<tbody>
<tr>
<td>Beacon Request</td>
<td>0x7C47</td>
<td>0xFFFF</td>
<td>0xF1E</td>
<td>0xFFFF</td>
</tr>
<tr>
<td>Beacon</td>
<td>0x1235</td>
<td>0x0000</td>
<td>0x0B75</td>
<td>0x0000</td>
</tr>
<tr>
<td>Beacon</td>
<td>0x0E4E</td>
<td>0x0000</td>
<td>0xC5DE</td>
<td>0x0000</td>
</tr>
<tr>
<td>Association Request</td>
<td>0xFFFF</td>
<td>0x1235</td>
<td>0:12:48:00:00:00:00:02</td>
<td>0x0000</td>
</tr>
<tr>
<td>Acknowledgement</td>
<td>0x1235</td>
<td>0x1235</td>
<td>0:12:48:00:00:00:01</td>
<td>0:12:48:00:00:02:00:02</td>
</tr>
<tr>
<td>Data Request</td>
<td>0x1235</td>
<td>0x0000</td>
<td>0x41CF</td>
<td>0xFFFF</td>
</tr>
<tr>
<td>Acknowledgement</td>
<td>0x1235</td>
<td>0x1235</td>
<td>0x41CF</td>
<td>0xFFFF</td>
</tr>
<tr>
<td>Transport Key</td>
<td>0x1235</td>
<td>0x0000</td>
<td>0x41CF</td>
<td>0xFFFF</td>
</tr>
<tr>
<td>Acknowledgement</td>
<td>0x1235</td>
<td>0x0000</td>
<td>0x41CF</td>
<td>0xFFFF</td>
</tr>
<tr>
<td>Device Announce</td>
<td>0x1235</td>
<td>0x0000</td>
<td>0x41CF</td>
<td>0xFFFF</td>
</tr>
<tr>
<td>Device Announce</td>
<td>0x1235</td>
<td>0x0000</td>
<td>0x41CF</td>
<td>0xFFFF</td>
</tr>
</tbody>
</table>

**Figure 1. ZigBee Network MAC Join Procedure**

The joining device issues a beacon request in response to which all routers and the coordinators within RF range respond with 802.15.4 beacon. The device selects a parent and then issues an association request and receives association response with short-address on the network. The concentrator provides the current network key via the Transport Key command and the device then announces itself on the network.

A ZigBee network is started by a coordinator and then the network devices (routers and end-devices) join the network. The first step of the network join process involves active scan of the channels (IEEE 802.15.4 channels 11 to 16 or specific channels configured by the application) to identify the existing ZigBee networks in the vicinity. Active scan involves sending out beacon request(s) to which coordinator and router(s) within RF range of the device trying to join the network respond with a IEEE 802.15.4 beacon (see Figure 1). The new device selects one parent from various beacons it may receive and issues an “Association request”. The selected parent, if allowing network join, then issues an Association response providing the new device with a short address on the network (see Figure 1).

For large network deployments, it is important to understand that if several routers are present in the vicinity of the joining device, there can be a lot of devices sending out IEEE 802.15.4 beacons in response to an active scan beacon request, and can cause increased overhead in the network at the time a new device tries to join the network. Additionally, if several devices are trying to join the network at once, in a large network deployment with hundreds of nodes, the increased traffic can cause packet transmission failure for brief periods if any data communication is on-going at the time the new devices are trying to join the network. It is recommended to deploy the network where new device network join times are randomized to avoid this increased traffic.

### 2.1.2 Obtaining Current Network Key

If network security is enabled and the key is not pre-configured, then network key is delivered over the air. If secured transport of the network key is used, then it is required that all devices have a pre-configured Trust Center Link Key (TCLK) and that the network key is delivered to joining devices secured (encrypted) with this key. There are basically two joining scenarios for the device, which are important to understand for a large network deployment.

**Figure 2** shows the network join when the parent is the trust center of the network. The device issues an association request to the parent and obtains the current network key via a transport key command from the trust center, which is APS encrypted with the trust center link key between the trust center and the joining device. After that, the new device transmits a Device Announce message over the air.
Figure 2. (a) Network Join Sequence When the Parent is the Trust Center (b) Ubiqua Log Snapshot Showing Over the Air Messages During Network Join Procedure

The second scenario is when a device joins the network, but its parent are not the Trust Center. The transport key command is tunneled from the Trust Center, through the parent of the joining device, to the joining device. The joining procedure is illustrated in Figure 3. Notice that the APS Update Device command, sent from the parent to the trust center, is network layer encrypted. The APS Tunnel Command with the APS Transport Key command as the payload is also network layer encrypted, but the payload is APS layer encrypted with the trust center link key between the trust center and the joining device. Finally, the APS Transport Key command forwarded from the parent to the joining device is APS encrypted with the trust center link key between the trust center and the joining device.

Figure 3. (a) Network Join Sequence When the Parent is not the Trust Center (b) Ubiqua Log Snapshot Showing Over the Air Messages During Network Join Procedure

For large network deployments, it is important to note in Figure 3 that if the parent is not the trust center, there may be a condition that the parent of a new device may not have a path established towards the trust center. So, this parent will issue a route request message broadcast (AODV) to find the route towards the Trust center. This enables the new parent to send the update device command to the trust center. The broadcast increases network traffic. If many devices try to join the network simultaneously, various route requests (broadcasts) from multiple parents will occur. These being broadcast messages will be re-broadcasted by coordinator and all routers in the network, increasing the network traffic. Also, these route requests, due to increased traffic, can take considerable time to be resolved and the network traffic increases.
throughput may go down during the time various devices are trying to join the network. Additionally, if following the route request and the corresponding route reply message does not come in time, due to increased network traffic, the joining device may time out waiting for transport key command. The new device will then repeat the whole process of network join again. This can cause significant network overhead especially as the device count increases.

Additionally, if the network communication is on-going when several new devices are joining the network, then such route request broadcast can add up affecting network performance (throughput) during network join of the devices. It is recommended to have devices join the network not all at once but with some delay between the network joins of these devices.

2.1.3 Device Announce

Device after obtaining the current network key will issue a device announce as a broadcast. This will be re-broadcasted by all the routers and coordinator. If simultaneously, many devices try to join the network. These broadcasts may cause network throughput to go down during that time. And may delay network join of devices that are trying to attempt network join at this time.

When several devices join the network, or are attempting to join the network, these devices announce broadcasts in addition to other broadcasts (IEEE 802.15.4 Beacons, possible route requests from parents as explained in Section 2.1 to find the path to the concentrator) can add up and cause the network performance to suffer. To avoid this, the devices should be brought in a large ZigBee network one by one, (with some delay between network joins of various nodes).

2.2 Message Reporting

After successfully joining the network, network devices would transmit data to the concentrator which can be periodic or based on some event on the nodes. It is important that the network traffic in large network be kept low to not burden the concentrator on processing the received messages. To understand the network traffic considerations, we will consider two scenarios for packet transfers in the network based on the type of acknowledgment required by the sender node of the messages.

Case 1: MAC ACK Required: If the concentrator in the network is not required to send the APS ACK to the messages from the nodes in the network then the network only operates in one direction. In this case concentrator does not need to know or create the routing information to send packets to the nodes in the network. If all nodes in the large network require only the MAC ACK from the next hop then care must be taken that all devices do not transmit the messages at the same time and that the concentrator has sufficient time to process the messages from the nodes.

Case 2: APS ACK required: If APS ACK or other application layer reply message is required to be sent to the messages sent from the nodes then it is required that concentrator knows the path back to the devices. To avoid the network overhead of concentrator discovering paths to all the nodes in the network using the AODV routing, ZigBee-Pro-2007 also defines Source Routing. When using the source routing, the reporting devices in the network using the ‘many to one routing’ scheme sends out a route record command before sending the packets (as explained in the Many-to-One Routing Protocol section of the Z-Stack Developer’s Guide [2], which has the path that the message takes to reach the concentrator. This path is stored in the source routing table on the concentrator. Depending on the implementation, if there is space in the source routing table to store paths to all the nodes in the network or if there is an expired entry that can be replaced. The concentrator will store the path back to the sending device. Then to send the APS ACK or the application layer packet in to the node the concentrator will use this path without having to discover the route to the sending node.

It is important to understand that the size of source routing table on the concentrator is very critical in Large ZigBee network operation using MTO routing scheme. Ideally, the concentrator should have sufficient memory to store path back to all the devices so that it does not do an AODV route request to find the path to the network devices for sending acknowledgment or message packets.
If the concentrator is memory constraint, it is very important to note the source route expiry timeout (SRC_RTG_EXPIRY_TIME) value should be such that no more than (MAX_RTC_SRC_ENTRIES) devices reporting within this interval. In this case concentrator should be able to store the paths back to all the nodes as they report data (even if the concentrator does not have memory to store path to all devices) as expired routes will be replaced with new routes and the network should not see broadcast route request storms originating from the concentrator which can cause the network throughput and reliability to go down significantly.

2.3 Link Status Messages

Wireless links may be asymmetric, that is, they may work well in one direction but not the other. For many-to-one routing, it is a requirement to discover routes that are reliable in both directions. To accomplish this, routers exchange link cost measurements with their neighbors by periodically transmitting link status frames as a one-hop broadcast. The reverse link cost information is then used during route discovery to ensure that discovered routes use high-quality links in both directions. [1]

In large network deployments where many nodes are placed close to each other, the neighbor table entries (MAX_NEIGHBOR_ENTRIES) should be increased to allow the possibility of choosing the best neighbor for network communication.

Also to reduce the network traffic due to too many nodes transmitting the link status message (Z-Stack Default timeout is 15 seconds), the timeout value can be increased to say 30 seconds to reduce OTA messages. This may help to reduce the CSMA CA back-offs on the packet transmissions in the network, especially in case of large network deployments where many nodes are within RF range of each other.
3 Test Application

Texas Instruments has setup a 400-plus node network at its San Diego office to demonstrate the robustness its ZigBee-Pro stack. This section presents test data from the deployed test network using Many To One Routing scheme and also provides parameter values used in the test for large scale ZigBee network deployment with many-to-one routing scheme.

The test application implements a ZigBee private profile-based network where each node transmits a 46 byte payload to the data concentrator. Table 1 shows the fields of the data being transmitted and index in the transmitted data.

<table>
<thead>
<tr>
<th>Field</th>
<th>Byte Index</th>
</tr>
</thead>
<tbody>
<tr>
<td>Command</td>
<td>0</td>
</tr>
<tr>
<td>IEEE Address of the Node</td>
<td>1</td>
</tr>
<tr>
<td>Parent Short Address</td>
<td>9</td>
</tr>
<tr>
<td>Application Build Code</td>
<td>11</td>
</tr>
<tr>
<td>Temperature</td>
<td>11</td>
</tr>
<tr>
<td>Voltage</td>
<td>12</td>
</tr>
<tr>
<td>Node Type</td>
<td>13</td>
</tr>
<tr>
<td>Source Routing Enabled or Disabled</td>
<td>14</td>
</tr>
<tr>
<td>Routing Index</td>
<td>15</td>
</tr>
<tr>
<td>Attempted TX Packets</td>
<td>16</td>
</tr>
<tr>
<td>Successful TX Packets</td>
<td>19</td>
</tr>
<tr>
<td>Received APS ACK to TX Packets</td>
<td>23</td>
</tr>
<tr>
<td>Minimum Latency</td>
<td>25</td>
</tr>
<tr>
<td>Maximum Latency</td>
<td>28</td>
</tr>
<tr>
<td>Average Latency</td>
<td>31</td>
</tr>
<tr>
<td>Invalid Network Packets Counter</td>
<td>34</td>
</tr>
<tr>
<td>MAC Packets RX Counter</td>
<td>38</td>
</tr>
<tr>
<td>MAC Packets With Bad FCS</td>
<td>42</td>
</tr>
</tbody>
</table>

The entire network uses security at the network layer and the key is distributed by the trust center (also the concentrator in the test deployment) to the joining device. When the network is first started and devices have joined the network, the concentrator sends a many-to-one route request (MTOR) so that all 400 nodes can discover a route to the concentrator. The concentrator is configured as one with memory. The source routing table size is set to 430. The concentrator uses the source routing table to be send the APS_ACK back to the nodes. For the test, network is setup in both configurations, one where all message require APS ACK and second where APS ACK is not required, messages only receive MAC ACK.

On start-up, each node does not transmit the application data automatically. Once the nodes have joined the network. The concentrator application sends a broadcast “announce” message that tells each node to start transmitting and how often to transmit. Each node is by default configured to transmit within an interval window of 3 minutes (180 seconds) where 60 seconds is a jitter period. This is done in order to ensure that the number of nodes trying to transmit around the same time is minimized. This is critical for achieving the best network performance as the number of collisions and thus unsuccessful transmissions would increase if every node attempted to transmit at roughly the same time. The data concentrator is a CC2530 device with a universal asynchronous receiver/transmitter (UART) connection at 115200 bps (8-N-1). The data is collected and provided to a PC application that displays the performance characteristics of the network as shown in Figure 4 and Figure 5.

Each node keeps track of performance statistics and sends this information to the concentrator as part of the 46 byte payload as listed in Table 1. The information in Section 3.1 and Section 3.2 represents performance data gathered from the network.

Several Z-Stack parameters were tuned and optimized for deployment in the large network. Section 4 presents a list of optimized parameters and their descriptions, which can be used by the developers to implement large networks based on the many-to-one routing scheme.
3.1 Test With Only MAC ACK Required for Transmitted Messages

A test network with packets only requiring MAC ACK from next hop in the path towards concentrator was setup with 405 nodes. The network statistics are presented below. Also, Section 4 presents the important stack parameters and their values that were tuned for the network operation.

3.1.1 Node Performance Data

This section presents the averaged data statistics for each router node in the network.

- **Average Latency (data confirm) = 23.4 ms**
  - The application at each node calculates latency as time difference when the packet was transmitted and the MAC ACK is received from the next hop for the message.
  - This number is average of the minimum latency observed per node in the network.

- **Average TX efficiency = 99.98%**
  Defined as \[
  \frac{\text{Number of packets transmitted which received MAC ACK}}{\text{Number of packets attempted to be transmitted}} \times 100
  \] (1)
  - Max hop count = 4

3.1.2 Throughput Statistics (At Concentrator)

Network throughput statistics as collected at the concentrator node are presented below:

- **Average reports received per interval (180 seconds) = 495**
- **Interval window = 180 sec**
- **Average reports per second = 3**
- **Average bps (UART data transfer to PC application) = 1128 bps**

![Figure 4. Screen Shot of the Test Data Collector Application Running on the PC](image)

The application is interfaced with the concentrator via UART. Figure 4 shows the Total Number of devices in the network, Number of Report/Interval (Interval = 420 seconds), Maximum bits per second, total number of reports that are received per interval, and the pie chart showing distribution of various TI ZigBee platforms. Figure 4 shows half of the devices in the network are CC2531 System-on-Chip (SoC) and the half are the CC2530 SoC running the Z-Stack and a private profile application.
3.2 Test With APS ACK Required for Transmitted Messages

This section presents the averaged data statistics for each router node in the network.

- **Average Latency (data confirm – APS ACK) =** is provided in Table 3.
  - The application at each node calculates latency as time difference when the packet was transmitted and the APS ACK was received from the next hop for the message.
  - The numbers in Table 3 are an average of the latency observed at nodes at a given hop in the network.

- **Average TX efficiency = 99.79 %**
  
  \[
  \text{Defined as } \frac{\text{Number of packets that received MAC ACK}}{\text{Number of packets transmitted}} \times 100
  \]

- Max hop count that was observed in the test network = 4

3.2.1 Total Network Statistics

Network throughput statistics as collected at the concentrator node are presented below:

- Average reports received per interval (420 seconds) = 440
- Interval window = 420 sec
- Average reports per second = 1

Table 2 presents the total network statistics while network data was collected for this application note. It shows how many packets were transmitted by all the nodes in the network combined, number of packets that received APS ACK and percentage of the packets that did not receive the APS ACK. About 0.2% packets did not receive APS ACK in the test network. This number can be reduced for example by reducing the network traffic and thus avoiding packet collisions, increasing application layer retries.

Table 2. Total Network Statistics of the Network

<table>
<thead>
<tr>
<th>Total Packets TXed</th>
<th>Total Packets Ack’ed</th>
<th>% of Packets That did not Receive APS ACK</th>
</tr>
</thead>
<tbody>
<tr>
<td>706017</td>
<td>704542</td>
<td>0.20</td>
</tr>
</tbody>
</table>

3.2.2 Per Hop Statistics

Table 3 shows the latency calculated at time between the message transmission and reception of APS ACK indication at the application layer for the devices classified based on how many hops the messages take to reach the concentrator. In a large network, the average network latency at hop 2 and above can be reduced by reducing the network traffic. The best achievable latency observed at each hop in the test network is listed under minimum latency.

Table 3. Per Hop Latency Statistics of the Test Network

<table>
<thead>
<tr>
<th>Hop-No</th>
<th>Min Latency (msec)</th>
<th>Average Latency (msec)</th>
<th>Number of Devices</th>
</tr>
</thead>
<tbody>
<tr>
<td>Hop-1</td>
<td>39.6</td>
<td>75</td>
<td>26</td>
</tr>
<tr>
<td>Hop-2</td>
<td>59.5</td>
<td>109.2</td>
<td>176</td>
</tr>
<tr>
<td>Hop-3</td>
<td>63.8</td>
<td>175.2</td>
<td>175</td>
</tr>
<tr>
<td>Hop-4</td>
<td>75.5</td>
<td>162.2</td>
<td>25</td>
</tr>
</tbody>
</table>
Table 4 shows the number of packets that were transmitted per hop, number of transmitted packets that received APS ACK and the percentage of packets that did not receive APS ACK per hop.

<table>
<thead>
<tr>
<th>Hops-No</th>
<th>Total Packets Attempted</th>
<th>Total Packets Ack’ed</th>
<th>Percent Error</th>
</tr>
</thead>
<tbody>
<tr>
<td>Hop-1</td>
<td>45328</td>
<td>45281</td>
<td>0.10</td>
</tr>
<tr>
<td>Hop-2</td>
<td>309250</td>
<td>308704</td>
<td>0.17</td>
</tr>
<tr>
<td>Hop-3</td>
<td>307278</td>
<td>306510</td>
<td>0.24</td>
</tr>
<tr>
<td>Hop-4</td>
<td>44161</td>
<td>44047</td>
<td>0.25</td>
</tr>
</tbody>
</table>

Figure 5. Screen Shot of the Test Data Collector Application Running on the PC

The application is interfaced with the Concentrator via UART. Figure 5 shows the Total Number of devices in the network, Number of Report/Interval (Interval = 420 seconds), Maximum bits per second, Total number of reports that are received per interval, and the pie chart showing distribution of various TI ZigBee Platforms. Figure 5 shows half of the devices in the network are CC2531 SoC and the half are the CC2530 SoC running the Z-Stack and a private profile application.
4  **Z-Stack Knobs**

Table 5 discusses network parameters in the Z-Stack that are optimized to achieve this 400+ node network. Table 5 also lists the advantage of optimizing these values so that developers can understand and tune the parameters as per their network deployments. The parameters are given in three parts: first parameters pertaining to the concentrator node only are provided, then for the concentrator and router nodes both and then a parameter for the router nodes only in the network.

Table 5. Network Parameters in the Z-Stack

<table>
<thead>
<tr>
<th>Z-Stack Compile Option</th>
<th>Description</th>
<th>Value</th>
<th>Advantage</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Concentrator Only</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>INT_HEAP_LEN</td>
<td>Defines the heap size for the coordinator</td>
<td>3280 (bytes)</td>
<td></td>
</tr>
<tr>
<td>NWK_MAX_DEVICE_LIST</td>
<td>Defines the number of children the coordinator allows</td>
<td>10</td>
<td>Save RAM on the concentrator by reducing from default value of 20.</td>
</tr>
<tr>
<td>CONCENTRATOR_ENABLE</td>
<td>Enables this device to be a concentrator node and turns on the periodic MTOR event at the network layer</td>
<td>1</td>
<td>Needs to be defined equal to one only on the concentrator node</td>
</tr>
<tr>
<td>CONCENTRATOR_DISCOVERY_TIME</td>
<td>Controls the MTOR period</td>
<td>120 (seconds)</td>
<td>Route Request to establish a path to the concentrator is sent every 120 seconds.</td>
</tr>
<tr>
<td>MAX_RTG_SRC_ENTRIES</td>
<td>Sets Source Routing table size</td>
<td>430</td>
<td></td>
</tr>
<tr>
<td>SRC_RTG_EXPIRY_TIME</td>
<td>Time for which the route is valid in the Source Routing table</td>
<td>2</td>
<td>For details of this application note, see Section 2.2.</td>
</tr>
<tr>
<td>CONCENTRATOR_ENABLE</td>
<td>Needs to be defined for a node to become concentrator at compile time</td>
<td>1</td>
<td></td>
</tr>
<tr>
<td>CONCENTRATOR_ROUTE_CACHE</td>
<td>Sets the concentrator as with memory for Source routing table or one with limited memory</td>
<td>1</td>
<td>In test network concentrator was one with memory</td>
</tr>
<tr>
<td>MTO_RREQ_LIMIT_TIME</td>
<td>Controls the delay of the MTOR. In the case of a route error, the next MTOR by the concentrator is delayed by 5 seconds if an MTOR is already in progress.</td>
<td>5000</td>
<td>This limits the route request storm of the previous MTOR.</td>
</tr>
<tr>
<td><strong>Concentrator and Routers</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>LINK_DOWN_TRIGGER</td>
<td>Every router keeps track of successful and unsuccessful transmissions to neighboring routers. If the TX count for unsuccessful transmissions exceeds the value of LINK_DOWN_TRIGGER, the next hop is marked as bad and not used in subsequent routes</td>
<td>12</td>
<td>For cases when a neighbor is either removed or moved to a different location in the network neighbor table needs to be updated. But in a large network due to increased traffic the failures on transmission to the neighbor nodes may be higher so LINK_DOWN_TRIGGER is set to (increased) 12 from default value of 3.</td>
</tr>
<tr>
<td>NWK_ROUTE_AGE_LIMIT</td>
<td>Controls the number of link status messages missed before a neighbour is aged out from the neighbour table. Default value = 3</td>
<td>30</td>
<td>In a large network where there is a lot of traffic, more than the default value of 3 link status messages may be missed by a router, so the value is increased for the large network implementations to reduce false aging of the neighbours. This can cause route discovery message to be sent increasing the network traffic, even though a node is still a neighbor.</td>
</tr>
<tr>
<td>BCAST_DELIVERY_TIME</td>
<td>Amount of time a broadcast message lives within the network</td>
<td>100</td>
<td>Increased from default of 70 as for large network it can take time for message to propagate in the network</td>
</tr>
</tbody>
</table>
Table 5. Network Parameters in the Z-Stack (continued)

<table>
<thead>
<tr>
<th>Z-Stack Compile Option</th>
<th>Description</th>
<th>Value</th>
<th>Advantage</th>
</tr>
</thead>
<tbody>
<tr>
<td>DEF_NWK_RADIUS</td>
<td>Controls the number of hops that messages can travel in the network</td>
<td>15</td>
<td></td>
</tr>
<tr>
<td>NWK_ROUTE_AGE_LIMIT</td>
<td>Controls the number of link status messages missed before a neighbour is aged out from the neighbour table. Default value = 3</td>
<td>30</td>
<td>In a large network where there is a lot of traffic, more than the default value= 3 link status messages may be missed by a router, so the value is increased for the large network implementations to reduce false aging of the neighbours. This can cause route discovery message to be sent increasing the network traffic, even though a node is still a neighbour.</td>
</tr>
<tr>
<td>DEFAULT_ROUTE_REQUEST_RADIUS</td>
<td>Controls the radius of route request packets</td>
<td>8</td>
<td>Reduced from the default of 30 to reduce the route request storm for a large network</td>
</tr>
<tr>
<td>ROUTE_DISCOVERY_TIME</td>
<td>Amount of time a route discovery lasts. When the network is formed, AODV routing is utilized to send the network key to each joining node. This value limits the broadcast route request storms.</td>
<td>13</td>
<td>For large network it can take time for the Route Response packets to come from the destination node. So, at each router node involved in the Route Formation timeout waiting for Route Response is increased from default of 5 seconds to 13 seconds.</td>
</tr>
<tr>
<td>ZDNWKMGR_MIN_TRANSMISSIONS</td>
<td>Turns off frequency agility</td>
<td>0</td>
<td>Frequency agility is not implemented in this test.</td>
</tr>
<tr>
<td>NWK_LINK_STATUS_PERIOD</td>
<td>Timeout after which a router/coordinator node will send a link status message (Default 15)</td>
<td>30</td>
<td>Nodes send the link status messages every 30 seconds. Reducing the frequency of OTA messages reduces network traffic in large network especially in dense networks.</td>
</tr>
</tbody>
</table>

**Router Only**

| MAX_NEIGHBOR_ENTRIES       | Controls number of neighbour entries for each router.                      | 48    | Increasing this number maximizes the number of “1-hop” routes, as the node can find many nodes as its immediate neighbour and can send data directly without performing a route discovery. In a large network this is useful as this reduces the Route discoveries that would otherwise be required. |

## 5 Conclusion

This application report explains the large network (400+ nodes) deployed at the TI San Diego office and provides key parameters to be understood and optimized for a large ZigBee network deployment based on the many-to-one routing scheme. The network nodes are sending data to a central node (concentrator). Section 4 discussed the optimized parameters and explained the reasons for optimization.

The results presented are obtained in a network setting done at the TI San Diego office. The network performance can vary depending on the presence of interferer, jammers, and so forth. Range issues between the nodes and the application report do not ensure network performance if these guidelines are followed as there are several other factors such as interference that could influence the network operation.

## 6 References

# Revision History

Changes from B Revision (November 2013) to C Revision

<table>
<thead>
<tr>
<th>Change Description</th>
<th>Page</th>
</tr>
</thead>
<tbody>
<tr>
<td>Replace the word ‘of’ with ‘to which’ in the first sentence of Section 2.1.1.</td>
<td>3</td>
</tr>
<tr>
<td>Replaced the word ‘ding’ with ‘find’ in Section 2.1.2.</td>
<td>4</td>
</tr>
<tr>
<td>Changed the text in the first bullet in Section 3.2.</td>
<td>9</td>
</tr>
<tr>
<td>Changed the text in the sub-bullet in Section 3.2.</td>
<td>9</td>
</tr>
<tr>
<td>Removed a repeated bullet in Section 3.2.1.</td>
<td>9</td>
</tr>
</tbody>
</table>

NOTE: Page numbers for previous revisions may differ from page numbers in the current version.

NOTE: Page numbers for previous revisions may differ from page numbers in the current version.
 IMPORTANT NOTICE

Texas Instruments Incorporated and its subsidiaries (TI) reserve the right to make corrections, enhancements, improvements and other changes to its semiconductor products and services per JESD46, latest issue, and to discontinue any product or service per JESD48, latest issue. Buyers should obtain the latest relevant information before placing orders and should verify that such information is current and complete. All semiconductor products (also referred to herein as “components”) are sold subject to TI’s terms and conditions of sale supplied at the time of order acknowledgment.

TI warrants performance of its components to the specifications applicable at the time of sale, in accordance with the warranty in TI’s terms and conditions of sale of semiconductor products. Testing and other quality control techniques are used to the extent TI deems necessary to support this warranty. Except where mandated by applicable law, testing of all parameters of each component is not necessarily performed.

TI assumes no liability for applications assistance or the design of Buyers’ products. Buyers are responsible for their products and applications using TI components. To minimize the risks associated with Buyers’ products and applications, Buyers should provide adequate design and operating safeguards.

TI does not warrant or represent that any license, either express or implied, is granted under any patent right, copyright, mask work right, or other intellectual property right relating to any combination, machine, or process in which TI components or services are used. Information published by TI regarding third-party products or services does not constitute a license to use such products or services or a warranty or endorsement thereof. Use of such information may require a license from a third party under the patents or other intellectual property of the third party, or a license from TI under the patents or other intellectual property of TI.

Reproduction of significant portions of TI information in TI data books or data sheets is permissible only if reproduction is without alteration and is accompanied by all associated warranties, conditions, limitations, and notices. TI is not responsible or liable for such altered documentation. Information of third parties may be subject to additional restrictions.

Resale of TI components or services with statements different from or beyond the parameters stated by TI for that component or service voids all express and any implied warranties for the associated TI component or service and is an unfair and deceptive business practice. TI is not responsible or liable for any such statements.

Buyer acknowledges and agrees that it is solely responsible for compliance with all legal, regulatory and safety-related requirements concerning its products, and any use of TI components in its applications, notwithstanding any applications-related information or support that may be provided by TI. Buyer represents and agrees that it has all the necessary expertise to create and implement safeguards which anticipate dangerous consequences of failures, monitor failures and their consequences, lessen the likelihood of failures that might cause harm and take appropriate remedial actions. Buyer will fully indemnify TI and its representatives against any damages arising out of the use of any TI components in safety-critical applications.

In some cases, TI components may be promoted specifically to facilitate safety-related applications. With such components, TI’s goal is to help enable customers to design and create their own end-product solutions that meet applicable functional safety standards and requirements. Nonetheless, such components are subject to these terms.

No TI components are authorized for use in FDA Class III (or similar life-critical medical equipment) unless authorized officers of the parties have executed a special agreement specifically governing such use.

Only those TI components which TI has specifically designated as military grade or “enhanced plastic” are designed and intended for use in military/aerospace applications or environments. Buyer acknowledges and agrees that any military or aerospace use of TI components which have not been so designated is solely at the Buyer’s risk, and that Buyer is solely responsible for compliance with all legal and regulatory requirements in connection with such use.

TI has specifically designated certain components as meeting ISO/TS16949 requirements, mainly for automotive use. In any case of use of non-designated products, TI will not be responsible for any failure to meet ISO/TS16949.

<table>
<thead>
<tr>
<th>Products</th>
<th>Applications</th>
</tr>
</thead>
<tbody>
<tr>
<td>Audio</td>
<td><a href="http://www.ti.com/audio">www.ti.com/audio</a></td>
</tr>
<tr>
<td>Amplifiers</td>
<td><a href="http://www.ti.com/automotive">www.ti.com/automotive</a></td>
</tr>
<tr>
<td>Data Converters</td>
<td><a href="http://www.ti.com/communications">www.ti.com/communications</a></td>
</tr>
<tr>
<td>DLP® Products</td>
<td><a href="http://www.ti.com/computers">www.ti.com/computers</a></td>
</tr>
<tr>
<td>DSP</td>
<td><a href="http://www.ti.com/consumer-apps">www.ti.com/consumer-apps</a></td>
</tr>
<tr>
<td>Clocks and Timers</td>
<td><a href="http://www.ti.com/energy">www.ti.com/energy</a></td>
</tr>
<tr>
<td>Interface</td>
<td><a href="http://www.ti.com/industrial">www.ti.com/industrial</a></td>
</tr>
<tr>
<td>Logic</td>
<td><a href="http://www.ti.com/medical">www.ti.com/medical</a></td>
</tr>
<tr>
<td>Power Mgmt</td>
<td><a href="http://www.ti.com/security">www.ti.com/security</a></td>
</tr>
<tr>
<td>Microcontrollers</td>
<td><a href="http://www.ti.com/space-avionics-defense">www.ti.com/space-avionics-defense</a></td>
</tr>
<tr>
<td>RFID</td>
<td><a href="http://www.ti.com/video">www.ti.com/video</a></td>
</tr>
<tr>
<td>OMAP Applications Processors</td>
<td><a href="http://www.ti.com/omap">www.ti.com/omap</a></td>
</tr>
<tr>
<td>Wireless Connectivity</td>
<td><a href="http://www.ti.com/wirelessconnectivity">www.ti.com/wirelessconnectivity</a></td>
</tr>
<tr>
<td>TI E2E Community</td>
<td>e2e.ti.com</td>
</tr>
</tbody>
</table>

Mailing Address: Texas Instruments, Post Office Box 655303, Dallas, Texas 75265
Copyright © 2014, Texas Instruments Incorporated