

KeyStone Architecture

General Purpose Input/Output (GPIO)

User Guide



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1.0	November 2010	All	Initial Release

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Preface

About This Manual

This document describes the general purpose input/output (GPIO) peripheral in the KeyStone digital signal processors (DSPs).

Notational Conventions

This document uses the following conventions:

- Commands and keywords are in **boldface** font.
- Arguments for which you supply values are in *italic* font.
- Terminal sessions and information the system displays are in `screen font`.
- Information you must enter is in **boldface screen font**.
- Elements in square brackets ([]) are optional.

Notes use the following conventions:



Note—Means reader take note. Notes contain helpful suggestions or references to material not covered in the publication.

The information in a caution or a warning is provided for your protection. Please read each caution and warning carefully.



CAUTION—Indicates the possibility of service interruption if precautions are not taken.



WARNING—Indicates the possibility of damage to equipment if precautions are not taken.

Related Documentation from Texas Instruments

C66x CorePac User Guide	SPRUGW0
C66x CPU and Instruction Set Reference Guide	SPRUGH7
Enhanced Direct Memory Access 3 (EDMA3) for KeyStone Devices User Guide	SPRUGS5

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Overview

- 1.1 ["Introduction"](#) on page 1-2
- 1.2 ["GPIO Function"](#) on page 1-4
- 1.3 ["Interrupt and Event Generation"](#) on page 1-4
- 1.4 ["Emulation Halt Operation"](#) on page 1-5

1.1 Introduction

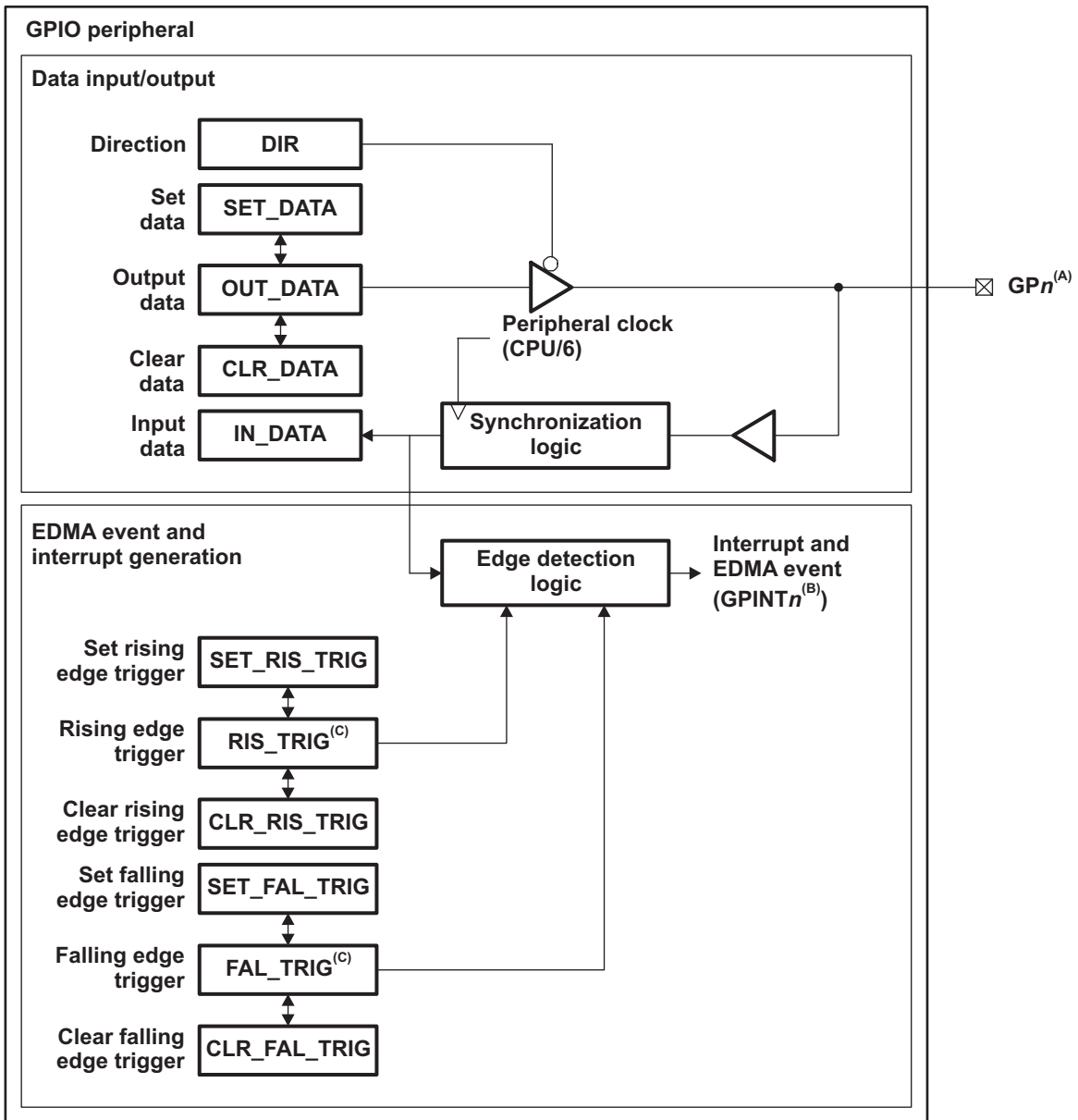
The general-purpose input/output (GPIO) peripheral provides dedicated general-purpose pins that can be configured as either inputs or outputs. When configured as an output, you can write to an internal register to control the state driven on the output pin. When configured as an input, you can detect the state of the input by reading the state of an internal register.

In addition, the GPIO peripheral can produce CPU interrupts and EDMA synchronization events in different interrupt/event generation modes.

[Figure 1-1](#) shows the GPIO peripheral block diagram. For an illustration of the GPIO peripheral in the DSP block diagram, see the device-specific data manual.

Some GPIO pins are muxed with other device pins. For details on specific muxing and for the availability of the register bits, see the device-specific data manual. GPINT[0:15] are all available as synchronization events to the EDMA and as interrupt sources to the CPU.

Figure 1-1 GPIO Peripheral Block Diagram



A Some of the GPn pins are muxed with other device signals. For details, see the device-specific data manual.

B All GPINTn can be used as CPU interrupts and synchronization events to the EDMA.

C The RIS_TRIG and FAL_TRIG registers are internal to the GPIO module and are not visible to the CPU.

1.2 GPIO Function

You can independently configure each GPIO pin (GPn) as either an input or an output using the GPIO direction registers. The GPIO direction register (DIR) specifies the direction of each GPIO signal. Logic 0 indicates the GPIO pin is configured as output, and logic 1 indicates input.

When configured as output, writing a 1 to a bit in the set data register drives the corresponding GPn to a logic-high state. Writing a 1 to a bit in the clear data register drives the corresponding GPn to a logic-low state. The output state of each GPn can also be directly controlled by writing to the output data register. For example, to set GP8 to a logic-high state, the software can perform one of the following:

- Write 0x100 to the SET_DATA register
- Read in OUT_DATA register, change the eighth bit to 1, and write the new value back to OUT_DATA

To set GP8 to a logic-low state, the software can perform one of the following:

- Write 0x100 to the CLR_DATA register
- Read in OUT_DATA register, change the eighth bit to 0, and write the new value back to OUT_DATA

Note that writing a 0 to bits in the set data and clear data registers does not affect the GPIO pin state. Also, for GPIO pins configured as input, writing to the set data, clear data, or output data registers does not affect the pin state.

For a GPIO pin configured as input, reading the input data register (IN_DATA) will return the pin state.

Reading the SET_DATA register or the CLR_DATA data register will return the value in OUT_DATA, not the actual pin state. The pin state is available by reading the input data register.

1.3 Interrupt and Event Generation

Each GPIO pin (GPn) can be configured to generate a CPU interrupt (GPINTn) and a synchronization event to the EDMA (GPINTn). The interrupt and EDMA event can be generated on the rising-edge, falling-edge, or on both edges of the GPIO signal. The edge detection logic is synchronized to the GPIO peripheral clock.

The direction of the GPIO pin does not need to be input when using the pin to generate the interrupt and EDMA event. When the GPIO pin is configured as input, transitions on the pin trigger interrupts and EDMA events. When the GPIO pin is configured as output, software can toggle the GPIO output register to change the pin state and in turn trigger the interrupt and EDMA event.

Two internal registers, RIS_TRIG and FAL_TRIG, specify which edge of the GPn signal generates an interrupt and EDMA event. Each bit in these two registers corresponds to a GPn pin. Table 1-1 describes the CPU interrupt and EDMA event generation of GPn pin based on the bit settings of the RIS_TRIG and FAL_TRIG registers.

Table 1-1 GPIO Interrupt and EDMA Event Configuration Options

RIS_TRIG Bit n	FAL_TRIG Bit n	CPU Interrupt and EDMA Event Generation
0	0	GPINTn interrupt and EDMA event is disabled
0	1	GPINTn interrupt and EDMA event is triggered on falling edge of GPn signal
1	0	GPINTn interrupt and EDMA event is triggered on rising edge of GPn signal
1	1	GPINTn interrupt and EDMA event is triggered on both rising and falling edge of GPn signal
End of Table 1-1		

RIS_TRIG and FAL_TRIG are not directly accessible or visible to the CPU. These registers are accessed indirectly through four registers: SET_RIS_TRIG, CLR_RIS_TRIG, SET_FAL_TRIG, and CLR_FAL_TRIG. Writing 1 to a bit on the SET_RIS_TRIG register sets the corresponding bit on the RIS_TRIG register. Writing 1 to a bit of CLR_RIS_TRIG register clears the corresponding bit on the RIS_TRIG register. Writing to SET_FAL_TRIG and CLR_FAL_TRIG works the same way on the FAL_TRIG register.

Reading the SET_RIS_TRIG or CLR_RIS_TRIG register returns the value of RIS_TRIG register. Reading from SET_FAL_TRIG and CLR_FAL_TRIG register returns the value of FAL_TRIG register.

To use the GPIO pins as sources for CPU interrupts and EDMA events, bit 0 in the bank interrupt enable register (BINTEN) must be set to 1.

1.4 Emulation Halt Operation

The GPIO peripheral is not affected by emulation halts.

Registers

- 2.1 ["Register Overview"](#) on page 2-2
- 2.2 ["GPIO Registers"](#) on page 2-2

2.1 Register Overview

The GPIO peripheral is configured through the registers listed in [Table 2-1](#). For the memory address of these registers, see the device-specific data manual.

Table 2-1 GPIO Registers

Offsets	Acronym	Register Name	See
0008	BINTEN	Interrupt Per-Bank Enable Register	Section 2.2.1
0010	DIR	Direction Register	Section 2.2.2
0014	OUT_DATA	Output Data Register	Section 2.2.3
0018	SET_DATA	Set Data Register	Section 2.2.4
001C	CLR_DATA	Clear Data Register	Section 2.2.5
0020	IN_DATA	Input Data Register	Section 2.2.6
0024	SET_RIS_TRIG	Set Rising Edge Interrupt Register	Section 2.2.7
0028	CLR_RIS_TRIG	Clear Rising Edge Interrupt Register	Section 2.2.8
002C	SET_FAL_TRIG	Set Falling Edge Interrupt Register	Section 2.2.9
0030	CLR_FAL_TRIG	Clear Falling Edge Interrupt Register	Section 2.2.10
End of Table 2-1			

2.2 GPIO Registers

This section illustrates the bit layout for the GPIO registers and provides descriptions for each field in the GPIO registers.

2.2.1 Interrupt Per-Bank Enable Register (BINTEN)

To use the GPIO pins as sources for CPU interrupts and EDMA events, bit 0 in the bank interrupt enable register (BINTEN) must be set.

[Figure 2-1](#) shows the Interrupt Per-Bank Enable register and [Table 2-2](#) describes the fields.

Figure 2-1 Interrupt Per-Bank Enable Register (BINTEN)

31	1	0
Reserved		EN
R-0		RW-0

Legend: R = Read only; R/W = Read/Write; -n = value after reset;

Table 2-2 Interrupt Per-Bank Enable Register Field Descriptions

Bit	Field	Description
31-1	Reserved	Reserved. The reserved bit location is always read as 0. A value written to this field has no effect.
0	EN	Enables all GPIO pins as interrupt sources to the DSP CPU. 0 = Disables GPIO interrupts. 1 = Enables GPIO interrupts.
End of Table 2-2		

2.2.2 Direction Register (DIR)

The GPIO direction register (DIR) determines if a given GPIO pin is an input or an output. By default, all the GPIO pins are configured as input pins.

When GPIO pins are configured as output pins, the GPIO output buffer drives the GPIO pin. If it is necessary to place the GPIO output buffer in a high-impedance state, the GPIO pin must be configured as an input pin (DIRn = 0). At reset, GPIO pins default to input mode.

Figure 2-2 shows the Direction register and Table 2-3 describes the fields.

Figure 2-2 Direction Register (DIR)

31	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Reserved		DIR15	DIR14	DIR13	DIR12	DIR11	DIR10	DIR9	DIR8	DIR7	DIR6	DIR5	DIR4	DIR3	DIR2	DIR1	DIR0
R-0		RW-1	RW-1	RW-1	RW-1	RW-1	RW-1	RW-1	RW-1	RW-1	RW-1	RW-1	RW-1	RW-1	RW-1	RW-1	RW-1

Legend: R = Read only; R/W = Read/Write; -n = value after reset

Table 2-3 Direction Register Field Descriptions

Bit	Field	Description
31-16	Reserved	Reserved. The reserved bit location is always read as 0. A value written to this field has no effect.
15-0	DIRn	Controls the direction of the GPn pin. 0 = GPn pin is configured as output pin. 1 = GPn pin is configured as input pin.

End of Table 2-3

2.2.3 Output Data Register (OUT_DATA)

The GPIO Output Data register (OUT_DATA) indicates the value to be driven on a given GPIO output pin.

Figure 2-3 shows the Output Data register and Table 2-4 describes the fields.

Figure 2-3 Output Data Register (OUT_DATA)

31	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Reserved		OUT15	OUT14	OUT13	OUT12	OUT11	OUT10	OUT9	OUT8	OUT7	OUT6	OUT5	OUT4	OUT3	OUT2	OUT1	OUT0
R-0		RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0

Legend: R = Read only; R/W = Read/Write; -n = value after reset

Table 2-4 Output Data Register Field Descriptions

Bit	Field	Description
31-16	Reserved	Reserved. The reserved bit location is always read as 0. A value written to this field has no effect.
15-0	OUTn	Controls the drive state of the corresponding GPn pin. These bits do not affect the state of the pin when the pin is configured as an input. Reading these bits returns the value of this register, not the state of the pin.

End of Table 2-4

2.2.4 Set Data Register (SET_DATA)

The GPIO Set Data register (SET_DATA) provides an alternate means of driving GPIO outputs high. Writing a 1 to a bit of the Set Data register sets the corresponding bit in the Output Data register. Writing a 0 has no effect. Reading the Set Data register returns the contents of Output Data register.

Figure 2-4 shows the Set Data register and Table 2-5 describes the fields.

Figure 2-4 Set Data Register Register (SET_DATA)

31	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Reserved	SET15	SET14	SET13	SET12	SET11	SET10	SET9	SET8	SET7	SET6	SET5	SET4	SET3	SET2	SET1	SET0	
R-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	

Legend: R = Read only; R/W = Read/Write; -n = value after reset

Table 2-5 Set Data Register Field Descriptions

Bit	Field	Description
31-16	Reserved	Reserved. The reserved bit location is always read as 0. A value written to this field has no effect.
15-0	SETn	Writing 1 sets the corresponding bit in the Output Data register. Reading this register returns the contents of the Output Data register. Writing a 0 has no effect. 0 = No effect. 1 = Sets the corresponding bit in Output Data register.
End of Table 2-5		

2.2.5 Clear Data Register (CLR_DATA)

The GPIO Clear Data register (CLR_DATA) provides an alternate means of driving GPIO outputs low. Writing a 1 to a bit of the Clear Data register clears the corresponding bit in the Output Data register. Writing a 0 has no effect. Reading the Clear Data register returns the contents of Output Data register.

Figure 2-5 shows the Clear Data register and Table 2-6 describes the fields.

Figure 2-5 Clear Data Register (CLR_DATA) Register

31	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Reserved	CLR15	CLR14	CLR13	CLR12	CLR11	CLR10	CLR9	CLR8	CLR7	CLR6	CLR5	CLR4	CLR3	CLR2	CLR1	CLR0	
R-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	

Legend: R = Read only; R/W = Read/Write; -n = value after reset

Table 2-6 Clear Data Register Field Descriptions

Bit	Field	Description
31-16	Reserved	Reserved. The reserved bit location is always read as 0. A value written to this field has no effect.
15-0	CLRn	Writing 1 clears the corresponding bit in the Output Data register. Reading this register returns the contents of the Output Data register. Writing a 0 has no effect. 0 = No effect. 1 = Clears the corresponding bit in Output Data register.
End of Table 2-6		

2.2.6 Input Data Register (IN_DATA)

The GPIO Input Data register (IN_DATA) reflects the state of the GPIO pins. When read, the Input Data register returns the state of the GPIO pins regardless of the state of the corresponding bits in the Direction and the Output Data registers.

Figure 2-6 shows the Input Data register and Table 2-7 describes the fields.

Figure 2-6 Input Data Register (IN_DATA)

31	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Reserved		IN15	IN14	IN13	IN12	IN11	IN10	IN9	IN8	IN7	IN6	IN5	IN4	IN3	IN2	IN1	IN0
R-0		R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0

Legend: R = Read only; -n = value after reset

Table 2-7 Input Data Register Field Descriptions

Bit	Field	Description
31-16	Reserved	Reserved. The reserved bit location is always read as 0. A value written to this field has no effect.
15-0	INn	Returns the status of the corresponding GPn pin.
End of Table 2-7		

2.2.7 Set Rising Edge Interrupt Register (SET_RIS_TRIG)

The GPIO rising trigger register (RIS_TRIG) configures the edge detection logic to trigger GPIO interrupts and EDMA events on the rising edge of GPIO signals. Setting a bit to 1 in RIS_TRIG causes the corresponding GPIO interrupt and EDMA event (GPINTn) to be generated on the rising edge of GPn. RIS_TRIG is not directly accessible by the CPU; it must be configured using the GPIO set rising trigger and clear rising trigger registers.

Writing a 1 to a bit of SET_RIS_TRIG sets the corresponding bit in RIS_TRIG. Writing a 0 has no effect. Reading SET_RIS_TRIG returns the value in RIS_TRIG.

Figure 2-7 shows the Set Rising Edge Interrupt register Table 2-8 describes the fields.

Figure 2-7 Set Rising Edge Interrupt Register (SET_RIS_TRIG)

31				16			15	14	13	12	11
Reserved						SETRIS15	SETRIS14	SETRIS13	SETRIS12	SETRIS11	
R-0						RW-0	RW-0	RW-0	RW-0	RW-0	
10		9	8	7	6	5	4	3	2	1	0
SETRIS10	SETRIS9	SETRIS8	SETRIS7	SETRIS6	SETRIS5	SETRIS4	SETRIS3	SETRIS2	SETRIS1	SETRIS0	
RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	

Legend: R = Read only; R/W = Read/Write; -n = value after reset

Table 2-8 Set Rising Edge Interrupt Register Field Descriptions

Bit	Field	Description
31-16	Reserved	Reserved. The reserved bit location is always read as 0. A value written to this field has no effect.
15-0	SETRISn	Writing a 1 enables the rising edge detection for the corresponding GPn pin. Reading this register returns the state of the RIS_TRIG register. 0 = No effect. 1 = Sets the corresponding bit in RIS_TRIG.
End of Table 2-8		

2.2.8 Clear Rising Edge Interrupt Register (CLR_RIS_TRIG)

The GPIO rising trigger register (RIS_TRIG) configures the edge detection logic to trigger GPIO interrupts and EDMA events on the rising edge of GPIO signals. Setting a bit to 1 in RIS_TRIG causes the corresponding GPIO interrupt and EDMA event (GPINTn) to be generated on the rising edge of GPn. RIS_TRIG is not directly accessible by the CPU; it must be configured using the GPIO set rising trigger and clear rising trigger registers.

Writing a 1 to a bit of CLR_RIS_TRIG clears the corresponding bit in RIS_TRIG. Writing a 0 has no effect. Reading CLR_RIS_TRIG returns the value in RIS_TRIG.

Figure 2-8 shows the Clear Rising Edge Interrupt register and Table 2-9 describes the fields.

Figure 2-8 Clear Rising Edge Interrupt Register (CLR_RIS_TRIG)

31				16			15	14	13	12	11
Reserved							CLRRIS15	CLRRIS14	CLRRIS13	CLRRIS12	CLRRIS11
R-0							RW-0	RW-0	RW-0	RW-0	RW-0
10		9	8	7	6	5	4	3	2	1	0
CLRRIS10	CLRRIS9	CLRRIS8	CLRRIS7	CLRRIS6	CLRRIS5	CLRRIS4	CLRRIS3	CLRRIS2	CLRRIS1	CLRRIS0	
RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	

Legend: R = Read only; R/W = Read/Write; -n = value after reset

Table 2-9 Clear Rising Edge Interrupt Register Field Descriptions

Bit	Field	Description
31-16	Reserved	Reserved. The reserved bit location is always read as 0. A value written to this field has no effect.
15-0	CLRRISn	Writing a 1 disables the rising edge detection for the corresponding GPn pin. Reading this register returns the state of the RIS_TRIG register. 0 = No effect. 1 = Clears the corresponding bit in RIS_TRIG.
End of Table 2-9		

2.2.9 Set Falling Edge Interrupt Register (SET_FAL_TRIG)

The GPIO falling trigger register (FAL_TRIG) configures the edge detection logic to trigger GPIO interrupts and EDMA events on the falling edge of GPIO signals. Setting a bit to 1 in FAL_TRIG causes the corresponding GPIO interrupt and EDMA event (GPINTn) to be generated on the falling edge of GPn. FAL_TRIG is not directly accessible by the CPU; it must be configured using the GPIO set falling trigger and clear falling trigger registers.

Writing a 1 to a bit of SET_FAL_TRIG sets the corresponding bit in FAL_TRIG. Writing a 0 has no effect. Reading SET_FAL_TRIG returns the value in FAL_TRIG.

Figure 2-9 shows the Set Falling Edge Interrupt register and Table 2-10 describes the fields.

Figure 2-9 Set Falling Edge Interrupt Register (SET_FAL_TRIG)

31				16				15	14	13	12	11
Reserved								SETFAL15	SETFAL14	SETFAL13	SETFAL12	SETFAL11
R-0								RW-0	RW-0	RW-0	RW-0	RW-0
10		9	8	7	6	5	4	3	2	1	0	
SETFAL10	SETFAL9	SETFAL8	SETFAL7	SETFAL6	SETFAL5	SETFAL4	SETFAL3	SETFAL2	SETFAL1	SETFAL0		
RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0	RW-0		

Legend: R = Read only; R/W = Read/Write; -n = value after reset

Table 2-10 Set Falling Edge Interrupt Register Field Descriptions

Bit	Field	Description
31-16	Reserved	Reserved. The reserved bit location is always read as 0. A value written to this field has no effect.
15-0	SETFALn	Writing a 1 enables the falling edge detection for the corresponding GPn pin. Reading this register returns the state of the FAL_TRIG register. 0 = No effect. 1 = Sets the corresponding bit in FAL_TRIG.
End of Table 2-10		

2.2.10 Clear Falling Edge Interrupt Register (SET_FAL_TRIG)

The GPIO falling trigger register (FAL_TRIG) configures the edge detection logic to trigger GPIO interrupts and EDMA events on the falling edge of GPIO signals. Setting a bit to 1 in FAL_TRIG causes the corresponding GPIO interrupt and EDMA event (GPINTn) to be generated on the falling edge of GPn. FAL_TRIG is not directly accessible by the CPU; it must be configured using the GPIO set falling trigger and clear falling trigger registers.

Writing a 1 to a bit of CLR_FAL_TRIG clears the corresponding bit in FAL_TRIG. Writing a 0 has no effect. Reading CLR_FAL_TRIG returns the value in FAL_TRIG.

Figure 2-10 shows the Clear Falling Edge Interrupt register and Table 2-11 describes the fields

Figure 2-10 Clear Falling Edge Interrupt Register (CLR_FAL_TRIG)

31																16																15																14																13																12																11																																																																															
Reserved																CLR_FAL15																CLR_FAL14																CLR_FAL13																CLR_FAL12																CLR_FAL11																																																																																															
R-0																RW-0																RW-0																RW-0																RW-0																RW-0																																																																																															
10																9																8																7																6																5																4																3																2																1																0															
CLR_FAL10																CLR_FAL9																CLR_FAL8																CLR_FAL7																CLR_FAL6																CLR_FAL5																CLR_FAL4																CLR_FAL3																CLR_FAL2																CLR_FAL1																CLR_FAL0															
RW-0																RW-0																RW-0																RW-0																RW-0																RW-0																RW-0																RW-0																RW-0																RW-0																															

Legend: R = Read only; R/W = Read/Write; -n = value after reset

Table 2-11 Clear Falling Edge Interrupt Register Field Descriptions

Bit	Field	Description
31-16	Reserved	Reserved. The reserved bit location is always read as 0. A value written to this field has no effect.
15-0	CLR_FALn	Writing a 1 disables the falling edge detection for the corresponding GPn pin. Reading this register returns the state of the FAL_TRIG register. 0 = No effect. 1 = Clears the corresponding bit in FAL_TRIG.
End of Table 2-11		

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