

OMAP35xx Overview

2009 Tech Day

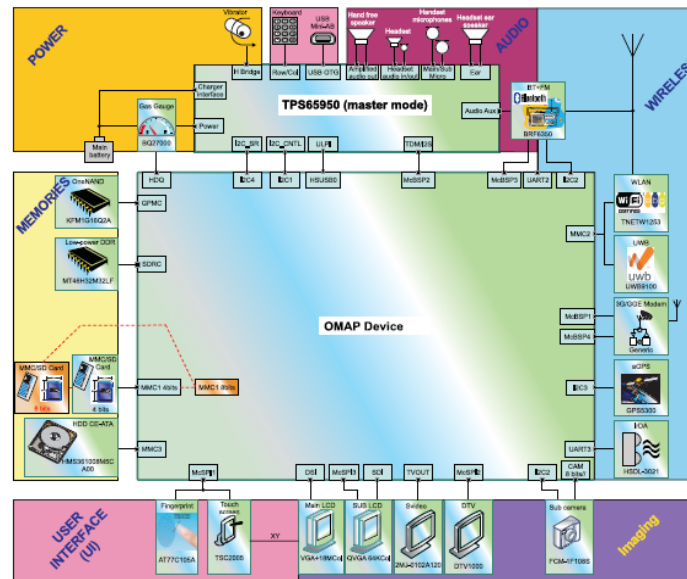
Agenda

- Introduction to OMAP35xx
- ARM Cortex A8 sub-system
- DSP (IVA) sub-system
- SDRAM controller
- GPMC controller
- Display sub-system
- Camera Interface (ISP) sub-system
- USB Controllers
- Power management

This presentation attempts to give the audience a deeper insight into the hardware capabilities of the OMAP35xx System on a Chip (SoC). The presentation limits itself to the block diagram level of each of the sub-systems discussed and targets a total presentation time of approximately 1 hour including 15 minutes Q and A.

For programming register level depth, timing specific implementation details, etc. the audience is encouraged to read the Technical Reference Manual (TRM) or take on of the customer specific 2-3 day training classes provided on a per customer basis.

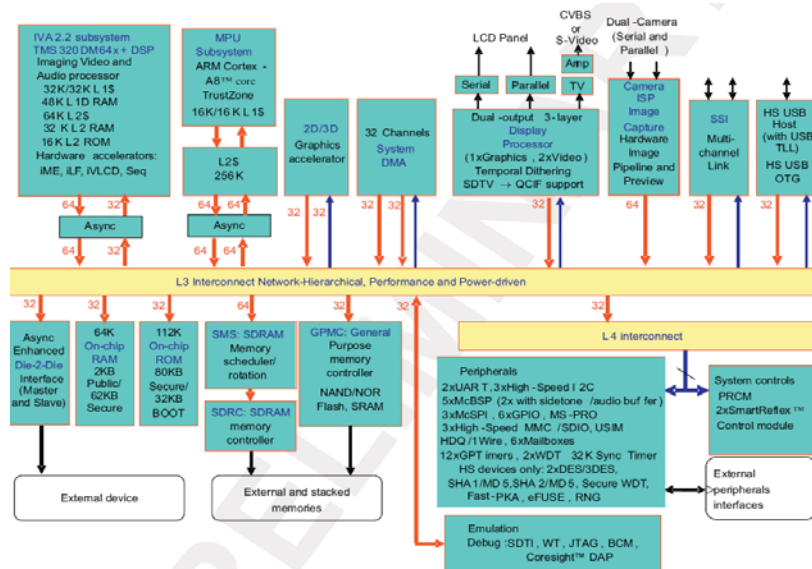
OMAP system diagram



The OMAP SoC provides an almost complete System on a Chip. Only few external components are needed to create a complete working system. Besides the basic components, such as level shifters (OMAP 35xx has 1.8V I/O), PHY-s (all USB PHY are external), there will be a need for external devices based on the features required for the full system. This figure shows a system comprised of Blue Tooth and WiFi and external Modem wireless connectivity, Touch screen and LCD User interfaces, fingerprint recognition Biometrics, external Hard drive, SD and MMC cards, etc.

Because of the high level of peripheral integration, the OMAP35xx device family only requires very minimal external HW to control a large amount of different storage, Interface and Display media.

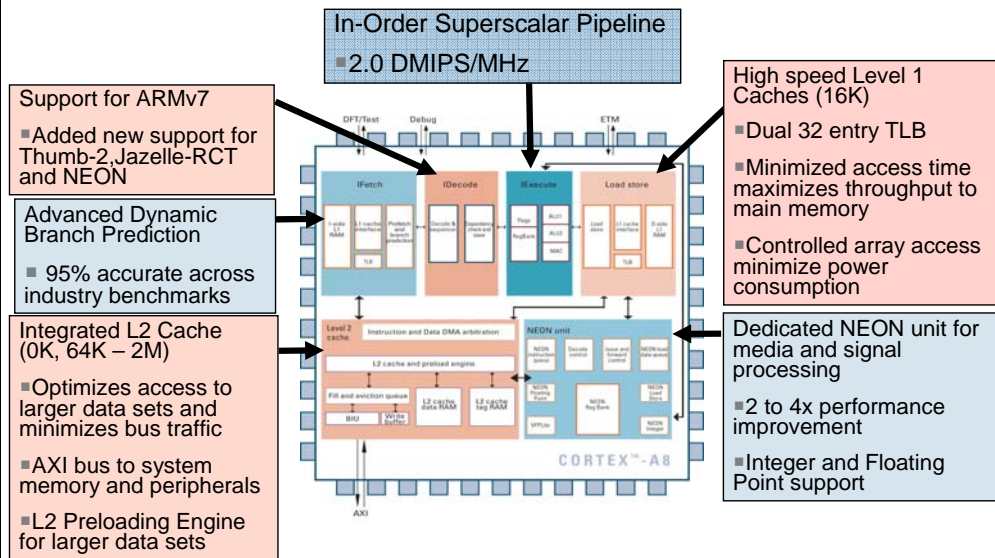
OMAP3 Block Diagram



Note that for High Security (HS) devices the engagement is very customer specific and requires a different engagement model. However the crypto HW engines are accessible even on the General Purpose (GP) devices in the OMAP35xx family.

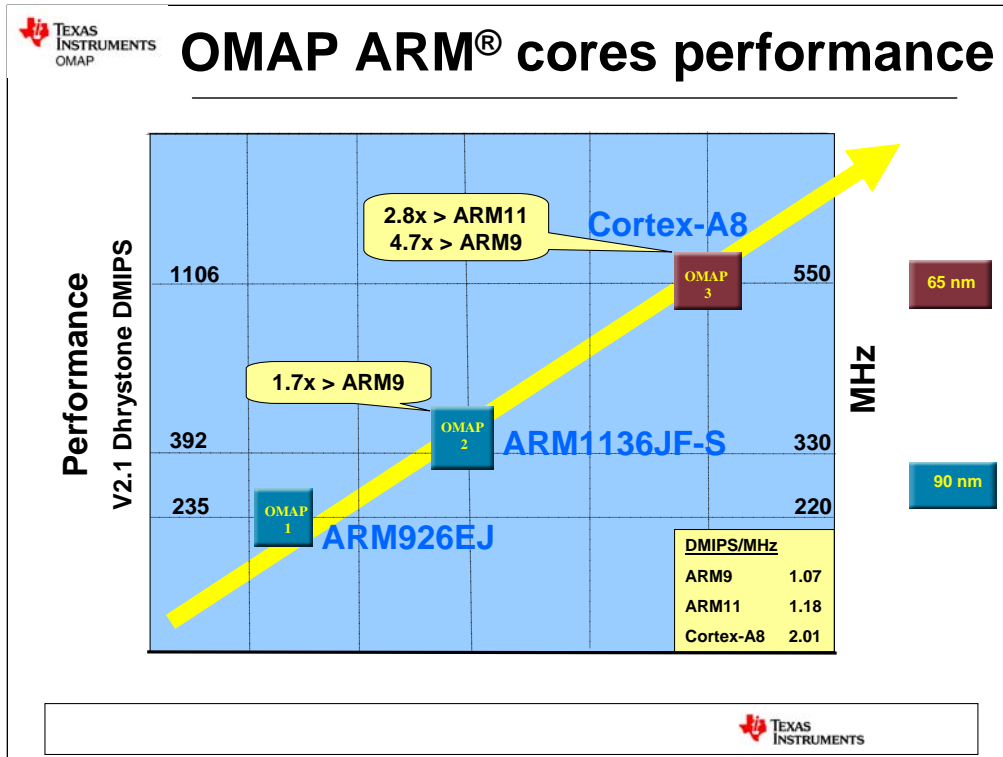
ARM Sub-system

CORTEX A-8 block diagram



NEON™ Hardware Capabilities

- Two Integer 64-bit ALUs operating in parallel
 - Can perform 128-bit length equivalent ALU operation in 1 cycle
- 64-bit datapath with data types up to 128 bits
 - Up to 8-byte SIMD integer
 - 2-way SIMD single-precision FP
- Supports 128-bit data streaming from both L1D\$ and L2\$
 - Byte permute function allows for on-the-fly data shuffling
- Two Integer Multipliers of 32x16
 - Each can perform one 32x16, two 16x16 or four 8x8 operations in a single pass
 - Support 32x32 operation in two passes

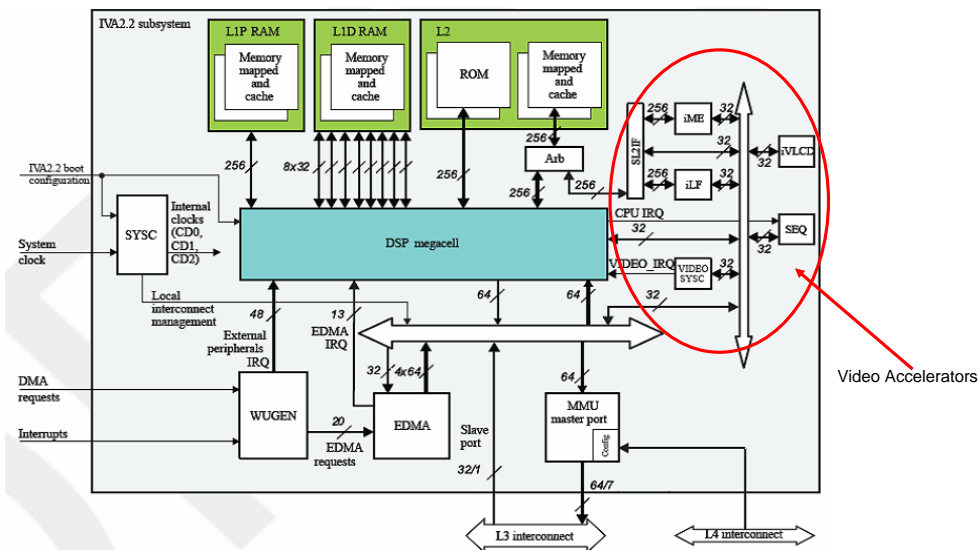


- Dhrystone is a short synthetic benchmark (simple programs that are carefully designed to statistically mimic some common set of programs) program intended to be representative for system (integer) programming.
- The Dhrystone benchmark contains no [floating point](#) operations.
- Dhrystones per second is the metric used to measure the number of times the program can run in a second. Dhrystone tries to represent the result more meaningfully than MIPS (million instructions per second), because MIPS cannot be used across different instruction sets (e.g. [RISC](#) vs. [CISC](#)) for the same computation requirement from users. Thus, the main score is just
- Dhrystone loops per second. Another common representation of the Dhrystone benchmark is the **DMIPS** - Dhrystone [MIPS](#) - obtained when the Dhrystone score is divided by 1,757 (the number of Dhrystones per second obtained on the [VAX 11/780](#), nominally a 1 MIPS machine).

DSP Sub-system

(IVA = Imaging, Video, Audio)

OMAP3 IVA2.2



ME = Motion Estimation

VLCD = Variable Length Code/Decode

LF = loop filter HW

SEQ = sequencer

Video Sysc = ??

OMAP3 Video Performance Comparison*

Scenario	Cortex A8 & Neon w/ HLOS 550MHz	OMAP3530 w/ IVA2.2 400MHz
MPEG4 SP encode + audio	HVGA, 30fps	D1-720p, 30fps ^[2] ^[4]
H264 BL encode + audio	CIF, 25fps	D1, 30fps ^[3]
MPEG4 SP decode + audio	D1, 30fps	D1-720p, 30fps ^[2] ^[4]
H264 BL decode + audio	HVGA, 30fps	D1, 30fps ^[3]
VC1 MP decode + audio	VGA, 30fps	D1, 30fps
RealVideo9 decode + audio	-	D1, 30fps ^[1]
MPEG2 MP decode + audio	-	D1, 30fps
JPEG encode (with ISP)	6Mpix/s (sw)	55Mpix/s (hw)
Video Stabilisation	Yes (TI)	Yes (TI)

* Assumes 25% margin

^[1] based on 3rd party implementations

^[2] Can support up to MPEG4 Advanced Simple Profile

^[3] Can support up to H.264 Main Profile / High Profile

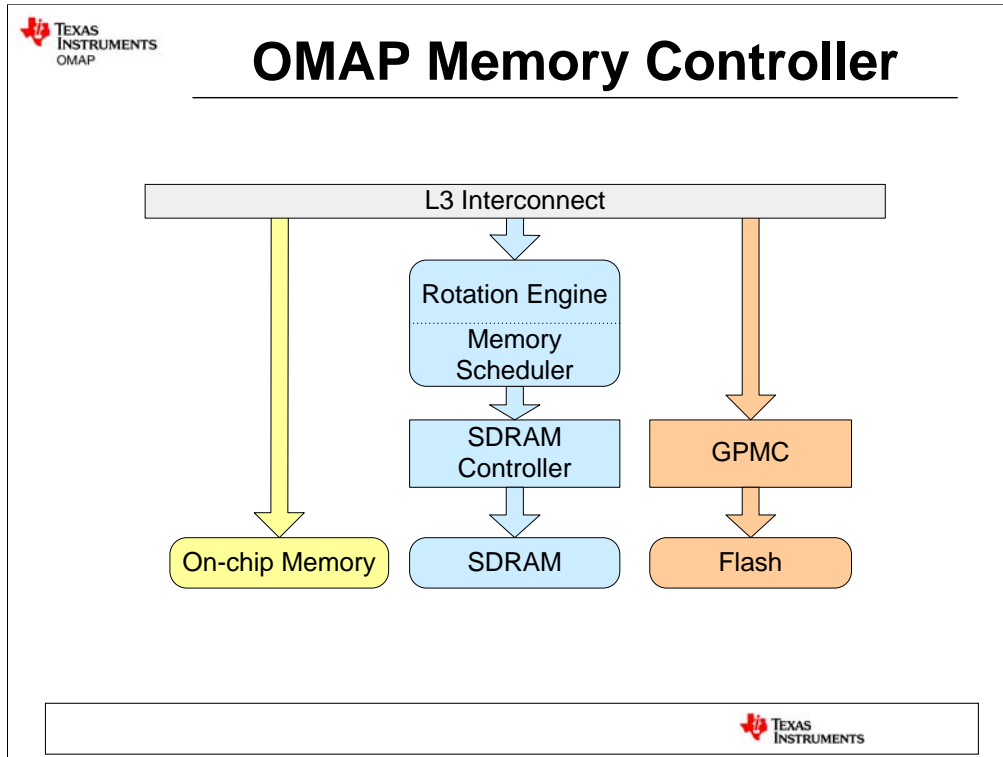
^[4] Can support up to MPEG4 HDTV (720p)

^[5] Assumes 50MHz for audio (awaiting better audio estimates on Neon)

Memory Controllers

Two Memory Controllers

- OMAP contains two dedicated memory controller subsystems:
 - General purpose memory controller (GPMC)
 - Controls all accesses to Flash-type memory
 - Supports maximum 8 devices (up to 1Gbyte in total) with address / data multiplexing
 - Provides HW support for ECC calculation (for NAND)
 - SDRAM controller subsystem consists of these parts (SDRC)
 - Virtual rotated frame buffer
 - Rotation engine supporting rotations of 0°, 90°, 180° or 270°
 - SDRAM memory-access scheduler
 - Optimizes latency and bandwidth usage between initiators
 - SDRAM controller
 - Provides the physical interface to various SDRAM types
 - Two chip selects supporting maximum 256-Mbyte each



Rotation engine allows in-line rotation of memory images through VRFB, implementing a complex algorithm to minimize page faults. In silicon version(s) up to 3.1, the feature is not working correctly, hence page faults will apply. Recommended not to use in these Si versions.

DMA: supports skip and stride, transparent copy and block fill methods. This allows scaling, rotation and other features.

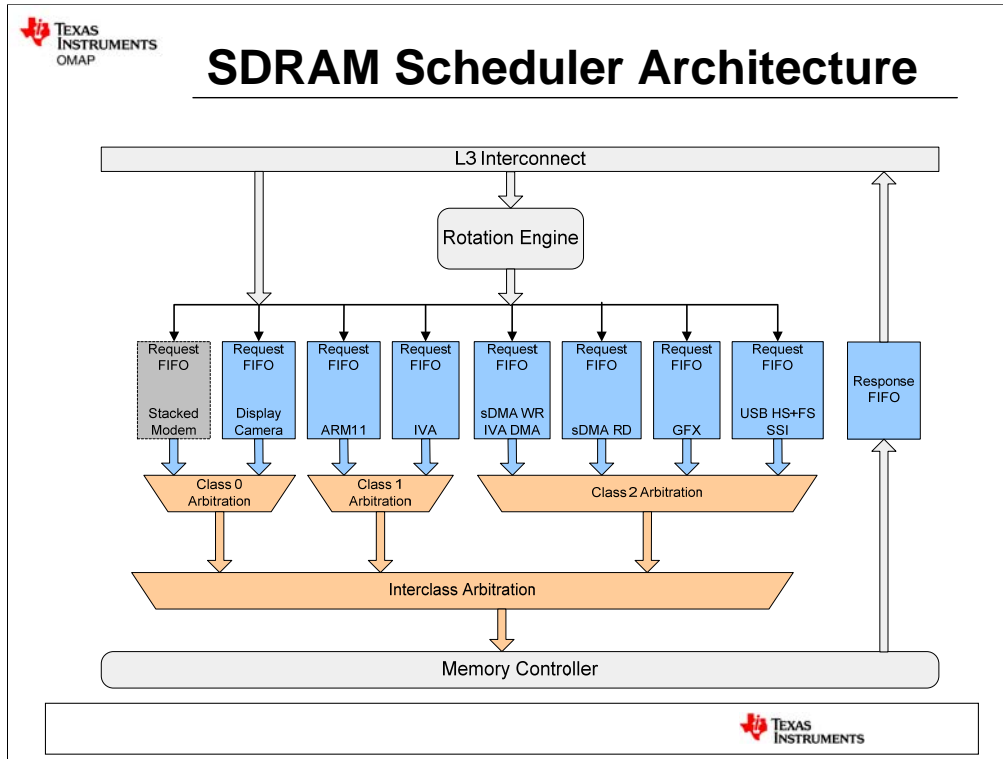
VRFB = Virtual Rotation Frame Buffer.

SDRAM Controller

	OMAP3
SDRAM Supported	LPDDR1 SDRAM Mobile SDR Mobile DDR
Supported Size (bits)	16M, 32M (2 Banks) 64M, 128M, 256M, 512M, 1G, 2G (4 Banks)
Max Clock Speed	166MHz
Chip Selects	2
Max Address Space	4Gb (2Gb per CS)
Data Width	16/32b
EEC	8b ¹

¹Error detection only

Limitation to Low Power memory types is coming from the limited I/O drive capability of the device as it is targeted to the low power consumption markets. The roadmap versions (like OMAP37xx are targeted to support LP DDR as well as regular DDR.



Note that the arbitration is programmable in each class, but the priorities between classes is not programmable.

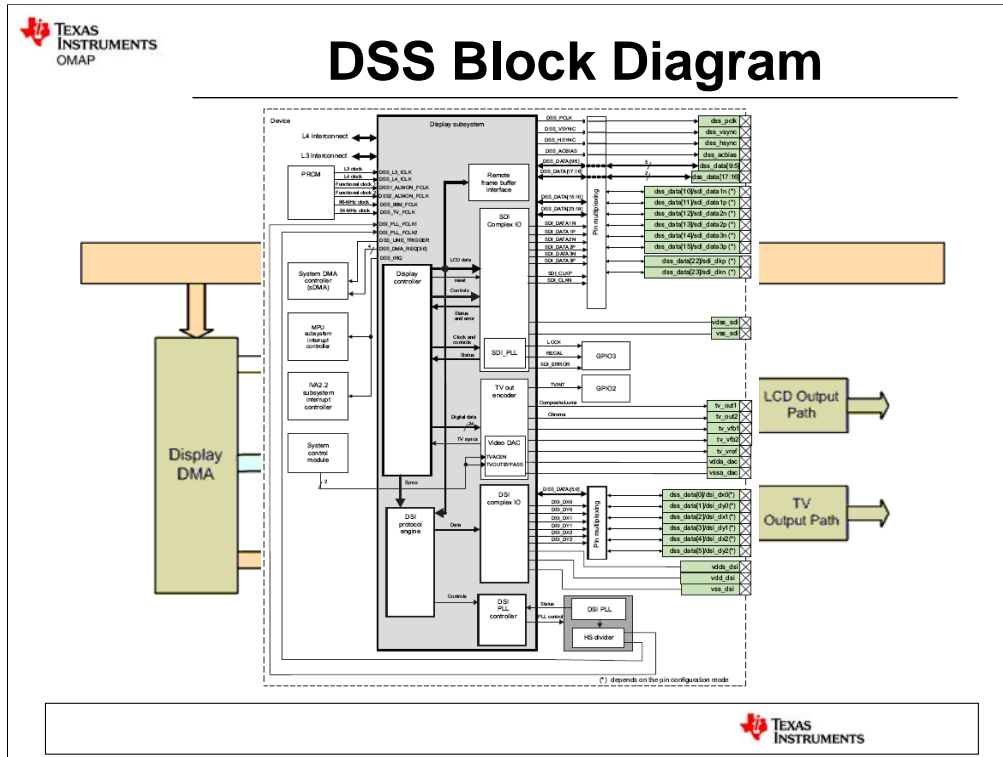
Stacked modem on OMAP34xx only – feature will be phased out in the future generations.

GPMC Interfaces

- 8 Chip Selects
- 1Gb per CS
- 8 Gb Total space
- 16 bit wide bus
- Multiplexed Addr/Data to address full range
- 2KB non-multiplexed (10 address lines)
- Support for:
 - NAND/NOR Flash
 - One NAND Flash
 - SRAM
 - OneNAND
 - DOC

Note that to use the full range of the addressable space on the GPMC bus, one must use it in multiplexed mode. In non-multiplexed mode only 10 address lines are available, limiting the addressable space to 2KB per CS.

Display Sub-system (DSS)

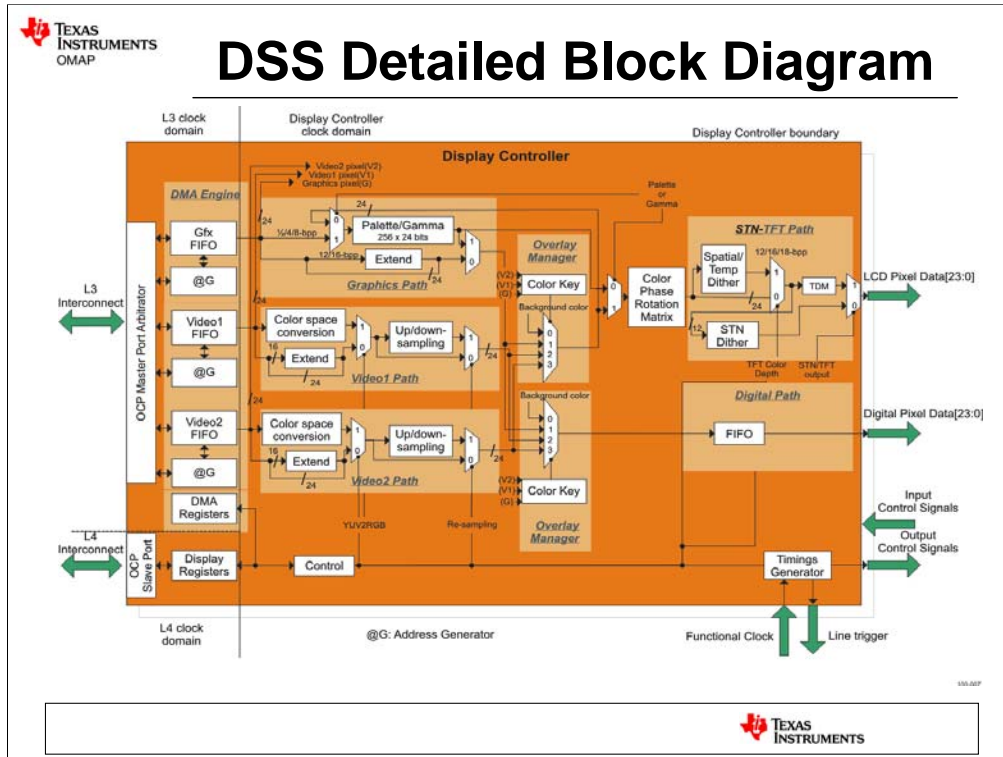


Display modes

- Programmable pixel display modes (1, 2, 4, 8, 12, 16, and 24 bits-per-pixel [BPP] modes)
- Programmable display size supported:
- XGA - 1024x768 VESA Timings at 60 fps (pixel clock = 63.5 MHz)
- WXGA - 1280x800 VESA timings at 59.91 fps (pixel clock = 71MHz)
- SXGA+ - 1400x1050 Direct drive of LCD with minimal blanking at 50 fps (pixel clock = 75MHz)
- HD 720p - 1280x720 CEA 861-D TIMINGS at 60 fps (pixel clock = 74.25 MHz)
- 256 x 24-bit entries palette in red, green, and blue (RGB)
- Programmable pixel rate up to 75 MHz

Note: The panel size is programmable and can be any width that is a multiple of 8 pixels (line length) in the range [1:2048] pixels (in the case of the RFBI mode, the minimum transfer

size is a byte). The maximum resolution is 2048 (lines) x 2048 (pixels).



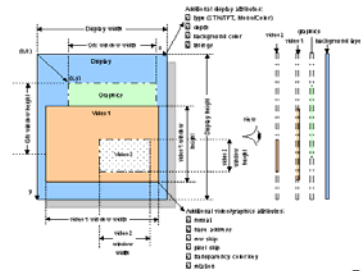
Overlay managers cannot take input from the same source.

NTSC/PAL encoder outputs with the following standards:

- NTSC-J, M
 - PAL-B, D, G, H, I
 - PAL-M
 - CGMS-A as described in the CEA-608-x Standard.
- Support Macrovision 7.11 (optional function enabled/disabled by eFuse) and CGMS-A as described in the CEA-608-x Standard.

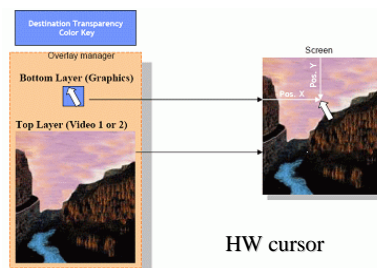
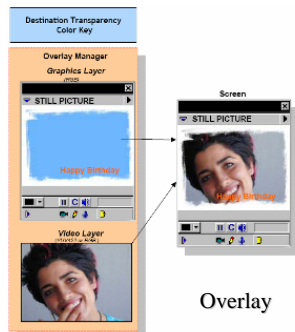
Display Overlay Manager

- Combines different input components into one output image
 - Each input component can be any size up to full display screen size
 - Each input component can start at any location
 - Up to three input components exist:
 - Graphics
 - Video 1
 - Video 2
 - Additionally a solid background color can be selected
- Two overlay managers exist:
 - Overlay manager 1 for LCD output
 - Overlay manager 2 for TV output
 - Cannot share same input source
- Orders the different input components
 - Video2 >> Video1 >> Graphics >> Background



Cannot share the same input source: this means that the image that is put on the LCD can not be replicated exactly the same on the TV output if they are made up from overlays.

Display subsystem examples

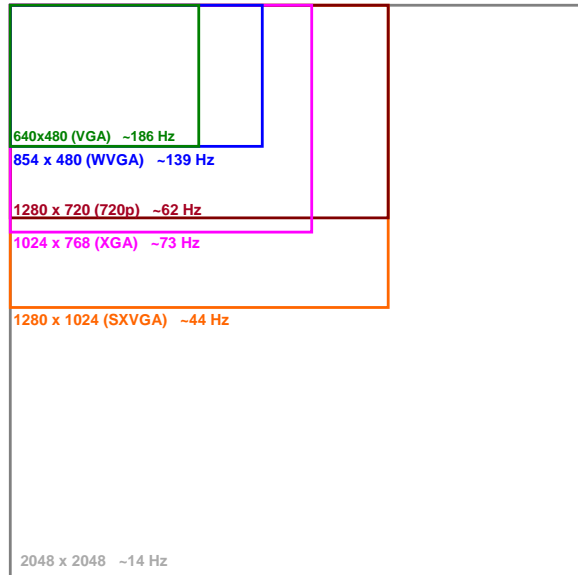


LCD frame rates and resolutions

The maximum pixel clock frequency on the DSS output is ca 75MHz. A screen pixel clock is calculated from the screen resolution, the refresh rate and the pixel depth.

For a pixel depth of 24 bits (RGB 8-8-8), the approximate maximum refresh rates for different screen resolutions are presented in the diagram to the right.

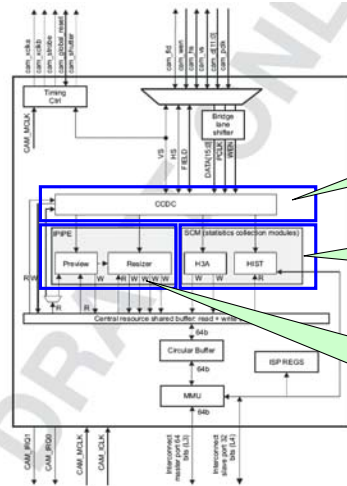
System factors such as decoder performance, res-izer use, and LPDDR bandwidth are not comprehended in this slide but should be considered when analyzing the system level performance capabilities.



- OMAP35x LCD controller can support up to 2048 x 2048. However, the challenge is normally keeping enough data flowing to support this resolution.
- Maximum pixel resolution of OMAP35x LCD controller is 2048 x 2048 with clock limited to 74.25 MHz
- General rule of thumb for the maximum frame rate ($74250000 / (X * Y * 1.3)$).
 - For direct drive LCD's the 1.3 can be replaced with a value closer to 1 (this factor is related to blanking times on LCD's)
 - This is an approximation only. Care should be taken to do a more thorough analysis before a final decision is made.

Camera Interface (ISP)

OMAP35xx ISP Modules



- Interface (Imaging sensor or data source)
- Initial data processing (Gains, Offsets, A-Law)
- Initial data formatting (bit shifting, culling, etc)

- H3A: Collect statistics for AE/AWB/AF
- HIST: Generate Histogram information.

- Preview: Convert to displayable(RGB, YUV)
- Preview: Core of image quality
- Resizer: Upsize/Downsize YUV data.
- Resizer: Format IPIPE output data

Supports MIPI DS1 and DS2 formats.

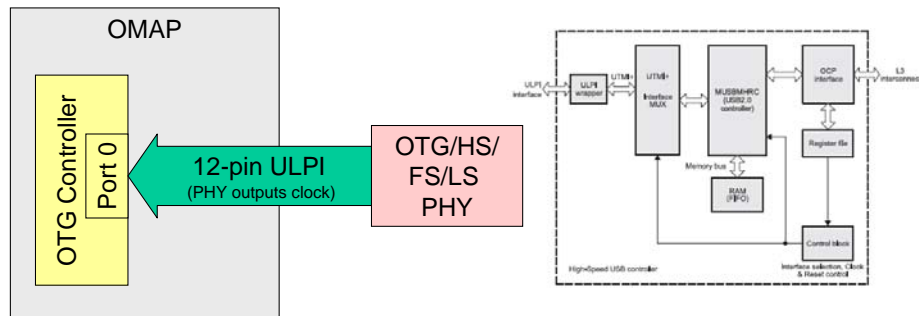
AE = Auto Exposure

AWB = Auto White Balance

AF = Auto Focus

USB controllers

OTG Controller



Compatible with all ULPI PHYs (supports "output clocking mode")

Can provide a USB2.0 compliant host or device receptacle

Similar to the DaVinci USB OTG Controller without the integrated PHY

OTG controller is MUSBMHRC core IP from Mentor Graphics.



TEXAS
INSTRUMENTS

Note 5: Port 3 is not available on the 0.65mm package

Power Management

Power Management

OMAP is a System on a Chip with many sub-systems

- Not all sub-systems have to be active all the time
- Different Silicon processes have different power requirements
- Different applications have different frequency/MIPS requirements

How to control all these different handles?

- Dynamic Voltage scaling
- Dynamic Frequency scaling
- Smart Reflex technology
- Selective sub-system de-activation
- Memory retention and silicon logic retention

OMAP3 Power Domains

- One always-on power domain
 - WAKEUP (includes PRM)
- Power domains controllable (switchable) by user or automatically by PRCM
 - MPU: ARM Cortex-A8
 - NEON: Multimedia coprocessor
 - IVA2: DSP and accelerators - only in OMAP3525 and OMAP3530
 - SGX: Graphics - only in OMAP3515 and OMAP3530
 - CORE: Interconnect, memory controllers, peripherals and clock management
 - DSS: Display subsystem
 - CAM: Camera controller
 - PER: Low-power use case peripherals
 - EMU: Emulation
 - USBHOST: USB Host
- Power domains controllable only by the PRCM
 - SMARTREFLEX: SmartReflex modules
 - EFUSE: eFuse farm
 - DPLL1: MPU DPLL
 - DPLL2: IVA2 DPLL
 - DPLL3: CORE DPLL
 - DPLL4: PERIPHERALS DPLL
 - DPLL5: PERIPHERALS DPLL2

Variety of domains allows large number of combinations of voltage, power and frequency scaling. However, certain tested combinations should be used to provide the best performance at known combinations of clocks, voltage and power. These are mentioned in the TRM under OPP (operating points).

Voltage Domain chars

Voltage domain	Regulator type	Voltage range	Characteristics
VDD1: Processor sub-system(s) voltage	Ext. SMPS	0V/0.9V-1.35V (Note1)	-SmartReflex control -5 OPPs -Retention voltage, 0V for off-mode
VDD4: Processor(s) memory (ARM and IVA2.2 L1& L2 caches)	Int. LDO	0V/1.0V/1.2V/1.35V	-Internal LDO uses the IO1.8V supply -Scalable -LDO voltage tracks VDD1 when 1.2V<VDD1<1.35V -1.0V when all processor memory are in retention
VDD2: Device core	Ext. SMPS	0V/0.9V-1.15V (Note1)	-SmartReflex control -3 OPPs -Retention voltage, 0V for off-mode
VDD5: Device Core memory	Int. LDO	0V/1.0V/1.2V	-Internal LDO uses the IO1.8v supply -Scalable -1.0V when all core memory are in retention
VDD3: Wakeup	Int. LDO	1.0V/1.2V	-Internal LDO uses the IO1.8v supply -LDO voltage selectable
IO1.8V	Ext. LDO or SMPS	1.8V	-Fixed
IO3.3V	Ext. LDO or SMPS	3.3V	- Fixed
VPLL	Ext. LDO	1.8V	- Fixed
VDDAC	Ext. LDO	1.8V	- Fixed

Note1: Voltage could be optimized lower by SmartReflex (AVS)

DVFS

Dynamic Voltage and Frequency Scaling (DVFS)

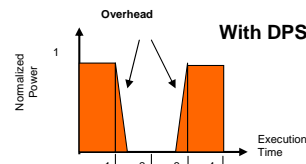
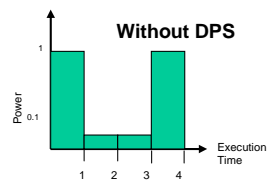
- Higher voltage needed to meet higher performance (frequency)
- No need to run at the highest frequency (and highest voltage and power) all the time
- Depending on performance required by the application scenario, can lower clocks and lower voltage, thereby lowering power consumption
- Define and characterize Operating Performance Points (OPPs) for the device.
 - OPP is a voltage and frequency pair, specifying the minimum voltage at which all devices can meet that frequency requirement (i.e. if a device is picked at random and supplied with the OPP voltage, it will be capable of running at the OPP frequency no matter where it falls on the process curve)
- DVFS applicable to VDD1 and VDD2 in OMAP3

OMAP 35xx	OPP	ARM MHz	Vdd1
	5	600	1.35
	4	550	1.27
	3	500	1.2
	2	250	1
	1	125	0.9

OPP	L3 MHz	Vdd2
3	166	1.15
2	100	1
1	41.5	0.9

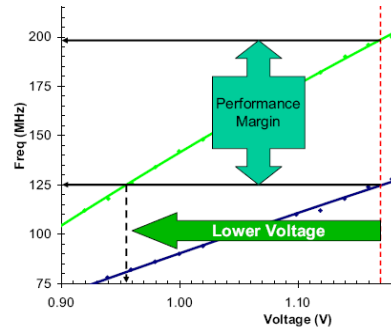
Dynamic Power Switching

- A section of the device operates in a high performance state to complete its tasks as fast as possible, after which it automatically switches to a low-power state
 - Example: a processor could go into a lower power mode while waiting for a DMA to transfer data
 - Context save/restore may be necessary if switching to a low power state where the memory is lost → additional overhead
 - Acceptable wakeup latencies on the order of microseconds



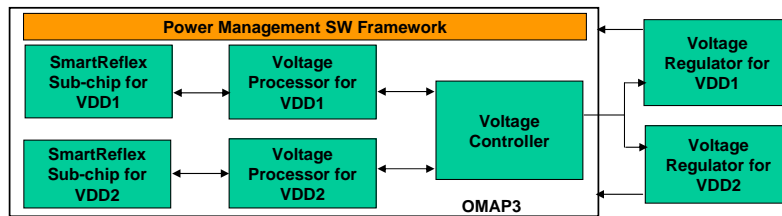
Smart Reflex

- Silicon manufacturing process yields a distribution of performance capability
- For a given frequency requirement:
 - Devices on hot/strong/fast end of distribution can meet this at a lower voltage
 - Devices on cold/weak/slow end of distribution need higher voltage
- Simple system will set the higher voltage for operating all devices
- Smarter system will adapt operating voltage per device:
 - **SmartReflex**, TI's Adaptive Voltage Scaling (AVS) implementation



Green line: Hot device
Blue line: Cold device

SmartReflex Class-3



- Continuously compare actual to target performance
- Notify system of excessive performance error

- Compute voltage compensation needed for performance error seen
- Initiate I2C commands

- Manages the use of I2C4
- Issues I2C commands to external voltage regulators

- Voltage regulators with output level programmable via a single I2C register write

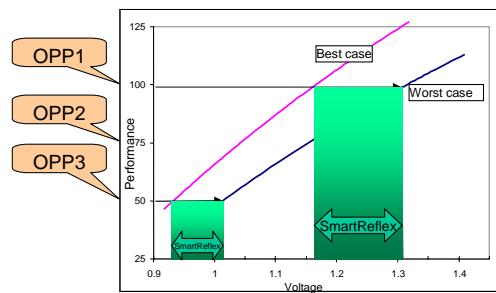
Hardware
 Software

VDD1: vdd_mpu
VDD2: vdd_core

DVFS vs AVS

DVFS:

- Select OPP from available OPPs based on MIPS requirement in scenario
- Lower frequency requirement -> lower voltage
- All die treated the same for a particular application scenario



OMAP 3503	OPP	ARM MHz	Vdd1
	5	600	1.35-1.12
	4	550	1.27-1.07
	3	500	1.2-1.00
	2	250	1.0-0.9
	1	125	0.9-0.8

OPP	L3 MHz	Vdd2
3	166	1.15-0.95
2	100	1.0-0.85
1	41.5	0.9-0.8

AVS (SmartReflex)

- After selection of OPP, scale voltage based on device-specific properties (process capability, temperature)
- Faster (also stronger/warmer) process -> lower voltage
- Each die treated differently

OMAP35x power options

