

Getting Started With the Data Converter Plug-In

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ABSTRACT

The Data Converter Plug-In (DCP) is a software plug-in shipped with the Code Composer Studio™ (CCS) for the TMS320C2800™, TMS320C5000™, TMS320C6000™, and TMS320C6400™ digital signal processor (DSP) families. It generates C source code drivers based on user inputs for Texas Instruments (TI) data converters (ADC, DAC, and CODEC) connected to a TI DSP. This application report introduces the tool and its use. A step-by-step walkthrough demonstrates how to configure a converter using the [THS1206](#) parallel ADC as an example. The integration of the generated driver files into new or existing projects, and the steps to set up a CCS project, are also covered. These practices are easily adapted to other converters included in the DCP.

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1 Introduction

Data converters provide the interface between the analog world and the digital world of the digital signal processor. In previous years, most converter ICs offered only simple conversion and had only straightforward digital interfaces. This limitation has changed recently for various reasons, with more functionality moving into the converter. Some converters have special features suited to particular applications, such as high-precision differential inputs, while some have enhanced digital interfaces. Others execute common pre/post-processing tasks to decrease the CPU load (for example, volume control on audio converters).

Different applications require different processor interfaces. Many different interfaces are on the market, ranging from simple interfaces with minimum pin counts such as the Inter-Integrated Circuit™ (I²C™) interface, to parallel interfaces mapped into the processor memory space to maximize data throughput.

These factors complicate the design process when working with state-of-the-art converters. Frequently, design engineers must read through lengthy data sheets simply to get the selected converter operating. Initially, the interface between the converter and the processor must be clarified, because different approaches are sometimes possible. Following this clarification, the behavior of more complex converters must be defined through the configuration registers.

At this stage in the design process, the data converter support software (DCP) can be a useful tool. It generates driver source code in response to inputs from the user. All interface and configuration settings are made through an easy-to-use graphical user interface (GUI). The drivers have been developed and tested on the data converter evaluation modules (EVMs) that are also available from Texas Instruments. See the DCP page on the TI web site at www.ti.com for a complete list of TI data converters supported by the DCP.

2 Generation of Driver Files With the Data Converter Plug-In

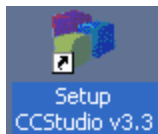
2.1 Set Up and Open Code Composer Studio (CCS)

Texas Instruments offers two versions of Code Composer Studio:

1. **CCS DSK version:** The Development Starter Kit (DSK) comes with a fully functional version of CCS. The only limitation is that this CCS version must be used with the DSK. Therefore, no particular setup program is shipped with the DSK version.
2. **CCS full version:** The setup program for this version allows the user to select different configuration schemes.
 - **Hardware:** In this mode, software developed in the CCS environment runs on the target hardware (DSP board) connected to the host computer. The application is debugged on real hardware. The interface between the host computer and the DSP hardware can be the parallel port, an emulator (XDS5x0), or the universal serial bus (USB).
 - **Simulator:** Applications can be developed with no target hardware connected to the computer. CCS simulates the DSP and runs the application on it.

For more details regarding the setup program, see the *Code Composer Studio User's Guide (SPRU328)*, available for download at www.ti.com.

Action: Start the setup program, and choose the appropriate driver (if not using the DSK version of CCS).



When you close the setup program, you can start the Code Composer Studio Integrated Development Environment (CCS IDE).

Action: Launch CCS using the icon on your desktop.



The DCP is shipped with the CCS package. However, it is recommended to download the latest version of the DCP through the update advisor utility in CCS or directly from the [DCP web site](#).

Action: Select *CCS menu* → *Help* → *Update Advisor* → *Check For Updates*.

2.2 Create a New Project in CCS

The DCP creates a set of files and adds them to a CCS project. Therefore, it is important to create a new project or to open an existing project before running the DCP.

Action:

- Select *CCS menu* → *Project* → *New...* to create a new project, as shown in [Figure 1](#); or
- Select *CCS menu* → *Project* → *Open...* to open an existing project

Go to [Section 2.3](#) if you are working on an existing project.

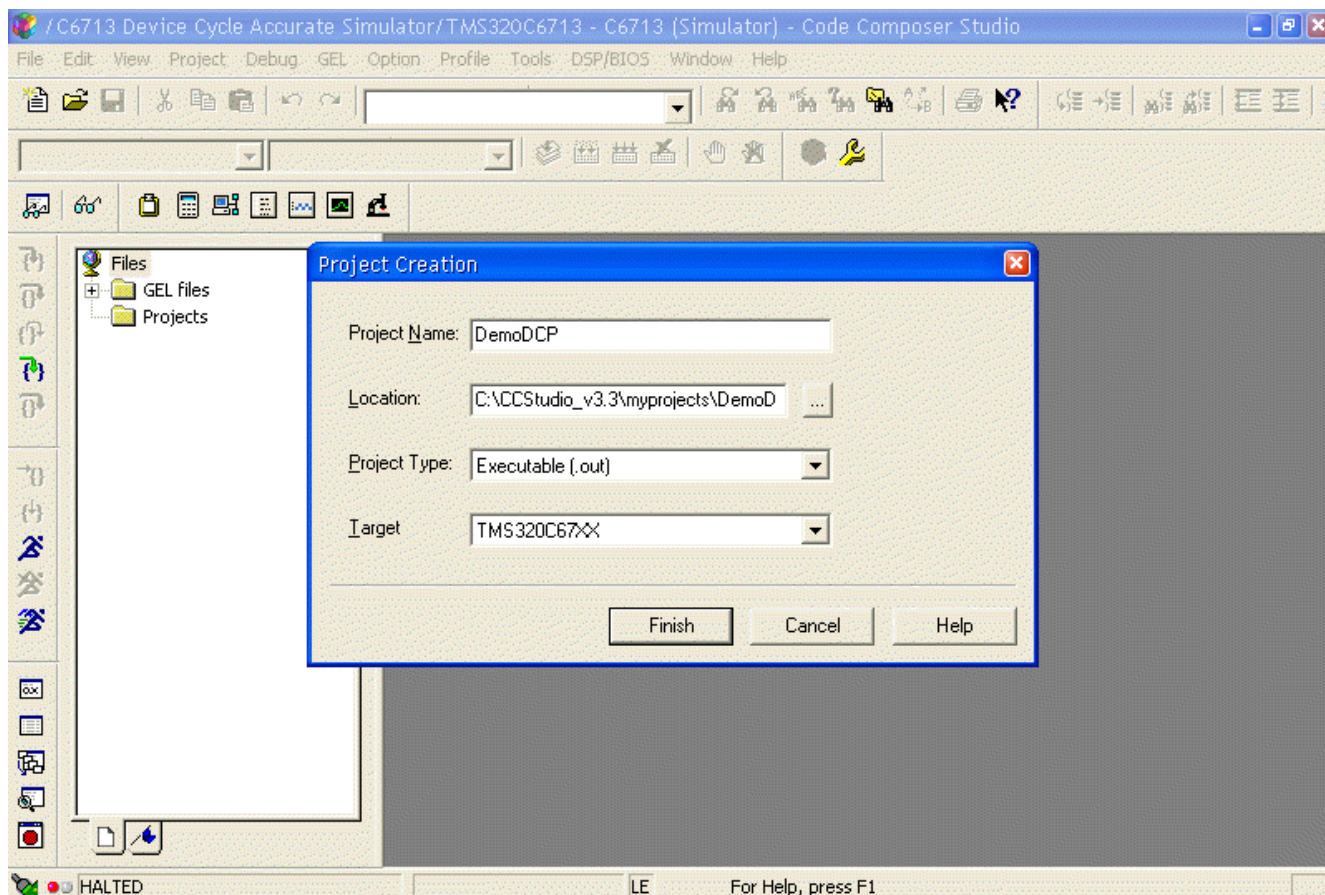


Figure 1. CCS Project Creation

Action: In the field labeled *Project Name*, type the name of your project; for example, *DemoDCP*.

Verify the location where your project will be created. It is usually *c:\CCStudio_v3.3\myprojects* where **c:\CCStudio_v3.3** is the CCS installation directory.

Set *Project Type* to *Executable* and *Target* to your DSP family (in this example, TMS320C67XX).

Action: Click the *Finish* button to create the project.

CCS automatically creates a subdirectory and places the project file in it. The newly-created project appears in the project pane (at the left side of the CCS window).

2.3 Open DCP

With the project open, you are ready to start the DCP.

Action: Select *CCS menu* → *Tools* → *Data Converter Support* to launch the DCP.

The DCP opens with the *System Tab* selected, as shown in [Figure 2](#).

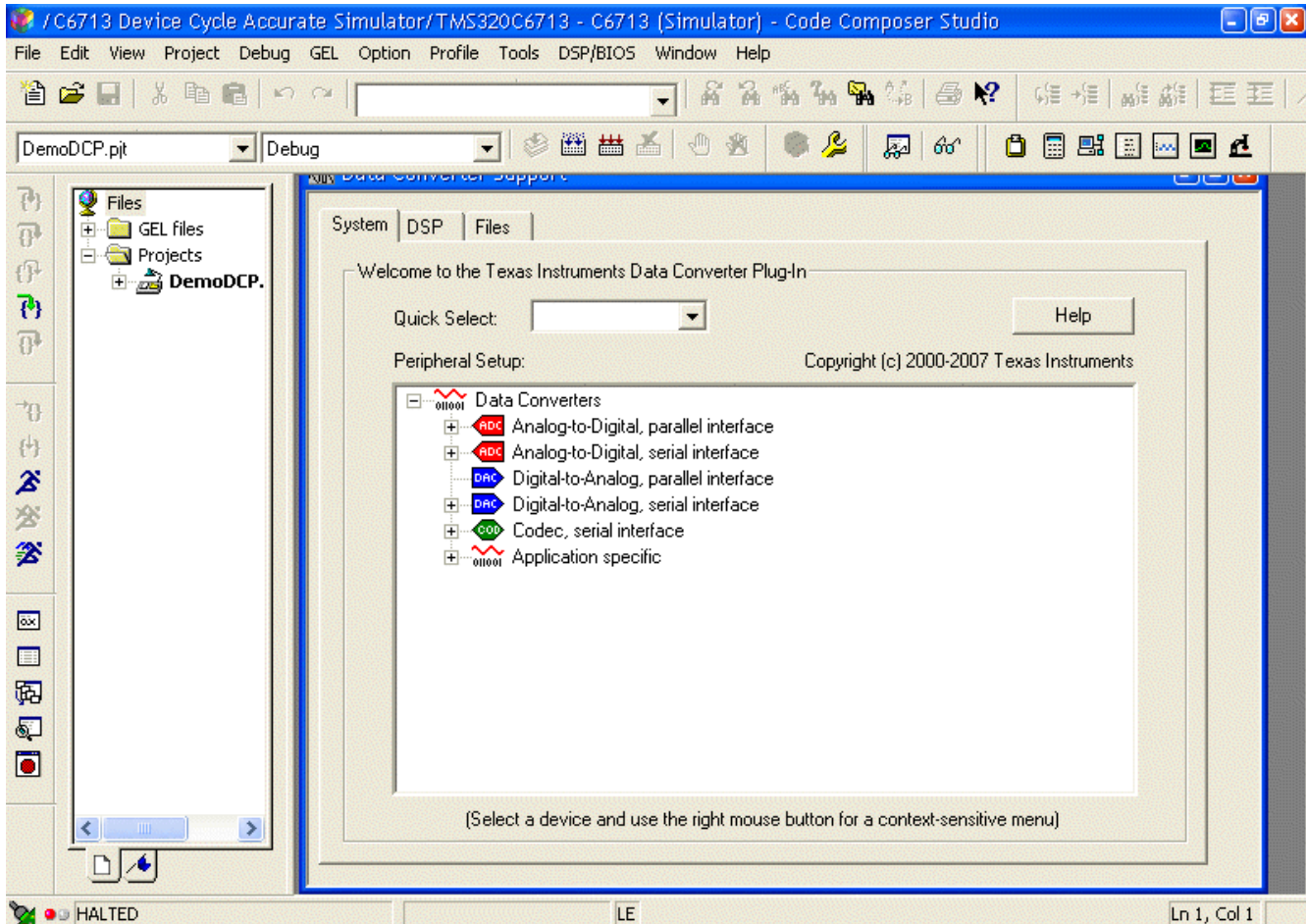


Figure 2. DCP Start Screen

2.4 Add a Converter to the DCP

The next step is to add the desired converter to the DCP. This step can be accomplished in two ways: either navigate the converter tree to find the desired converter based on the interface and width, or use the *Quick Select* feature (used for this example).

As you type the name of the converter name in the *Quick Select* field, the DCP searches for all converters beginning with the letters and numbers typed. You can easily select your converter from the generated drop-down list as shown in [Figure 3](#).

Action: Type the converter name you want to use in the *Quick Select* entry field. You can type the entire part number and press the *Enter* key, or to use the generated drop-down list after typing the first few characters of the desired converter name.

Note: In this document, the THS1206 is used as an example.

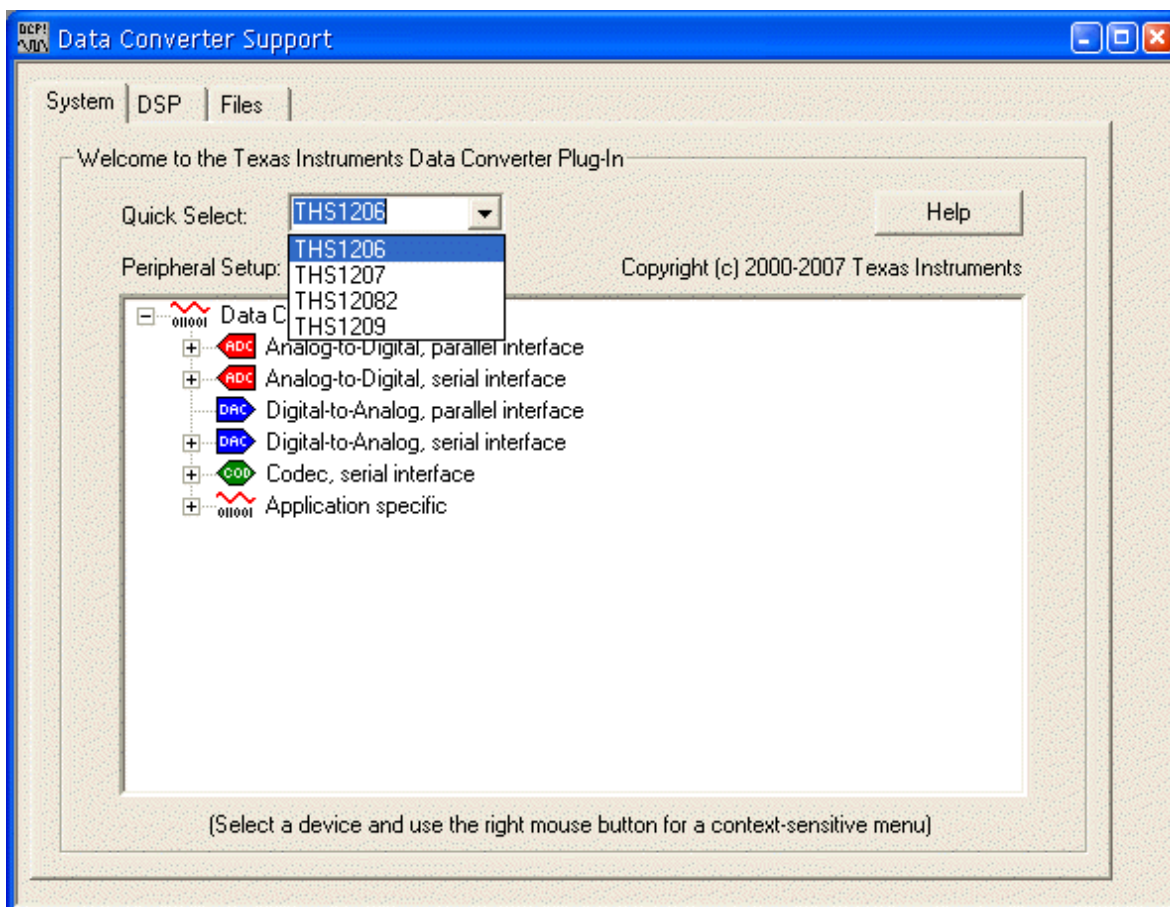


Figure 3. Data Converter Selection

When a converter is selected, the DCP expands the tree, highlighting the device and placing the cursor on it. Some converters are colored gray. This shading means that for this converter on this specific DSP platform, no complete driver is available. You can still create the register settings for the converter that can later be used in your own driver. In this case, a header file (*dc_conf.h*) describing the converter setup; this process is described in [Section 2.7.2](#). The next step is to add the converter to the system to make it available for configuration.

Action: Right-click on the highlighted converter. A pop-up menu appears (see [Figure 4](#)). Click on the first entry labelled *Add*. This selection includes the converter in the system and adds a configuration tab for it to the DCP window.

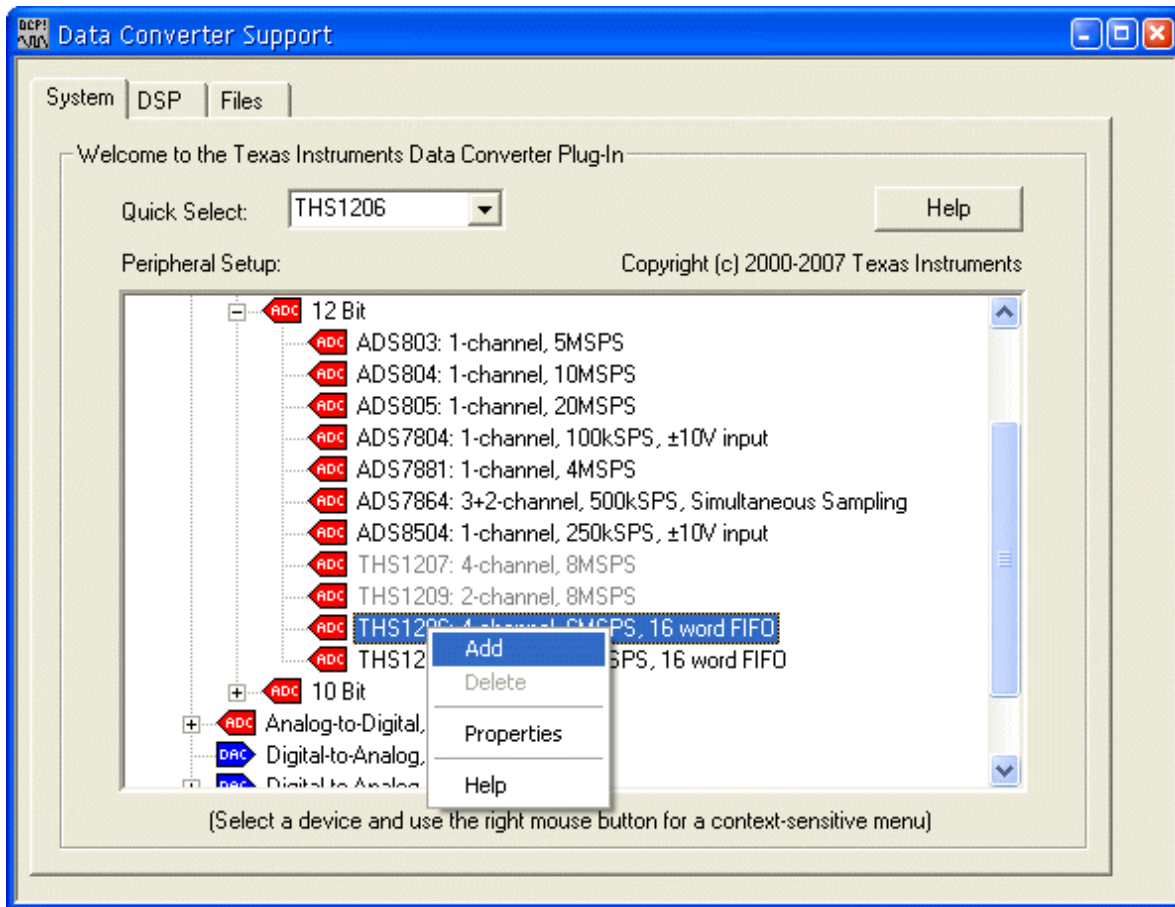


Figure 4. Add a Converter to the DCP

Notice that a new tab called *<Converter name>_1* has been added to the DCP.

The pop-up menu (shown in [Figure 4](#)) has two more active menu items. Clicking on the *Properties* item reveals the driver seed and driver output file names used for the selected converter. The *Help* item from the pop-up menu opens the help file of the DCP.

The DCP supports multiple converters in the system. If your system has more than one converter connected to the DSP, repeat the steps from the beginning of this section.

2.5 DSP Configuration

The DSP-specific settings should be chosen before the converter settings are entered.

Action: Click on the *DSP* tab to display the DSP-specific controls.

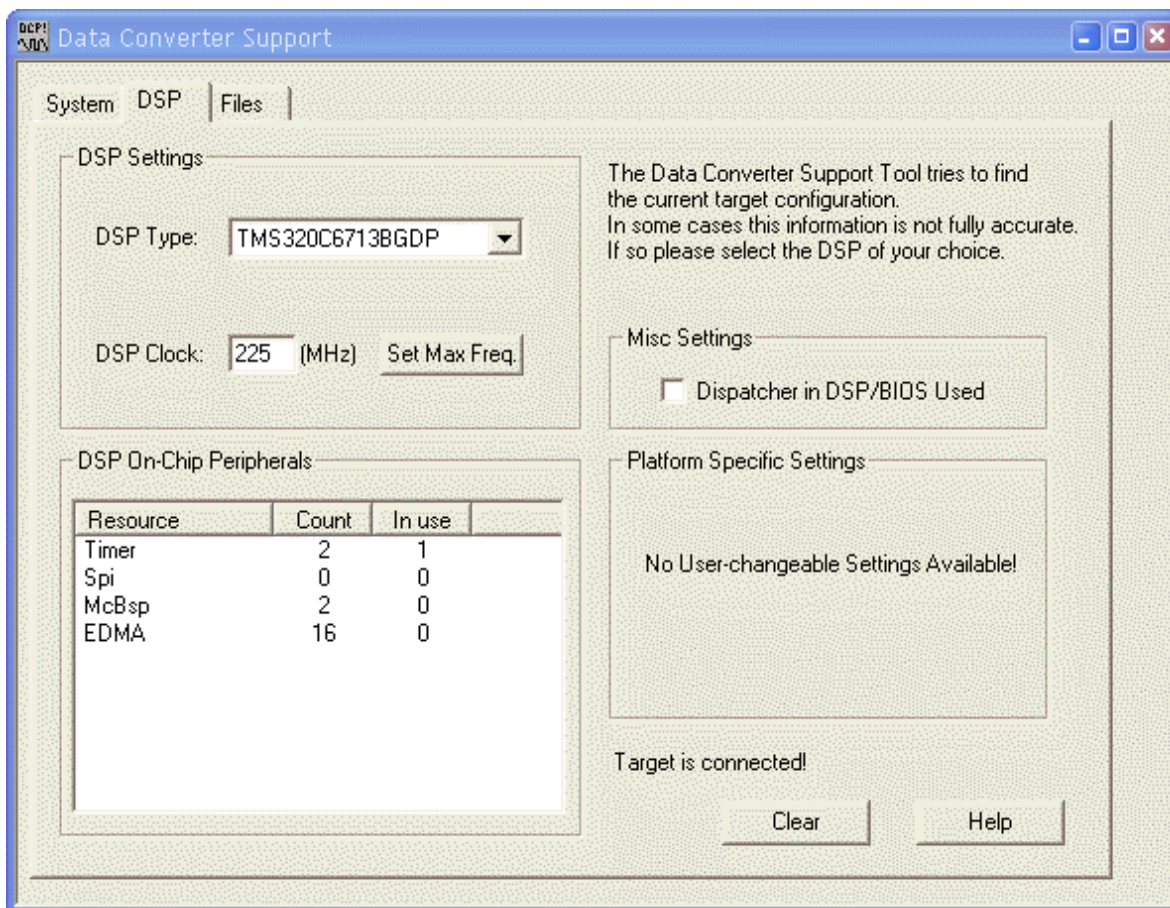


Figure 5. DSP Tab

The DSP page opens (Figure 5). Through the configuration setup, the DCP automatically determines the DSP family to be used, and lists all supported DSPs in the *DSP Type* control.

Action: Choose the DSP you are using in your system from the drop-down list.

The *DSP Clock* control should be set to the DSP frequency used in the design. This value is used for frequency calculation for the peripherals only. It does not control the DSP frequency.

Action: Type the DSP frequency you are using in your system into the *DSP Clock* edit field.

The *Dispatcher in DSP/BIOS Used* check box under *Misc Settings* informs the DCP if you are using the dispatcher in the DSP/BIOS. If you are not using DSP/BIOS, this checkbox must be left unchecked.

Note: If you are using the dispatcher in the DSP/BIOS, the *interrupt* keyword in front of each interrupt service routine (ISR) in your driver source code must be removed. DCP does this for you.

2.5.1 TMS320F2800 Family Specific Settings

If the TMS320F2800 family is used, three additional controls are added in the *Platform Specific Settings* area. This family does not use the DSP clock as a source clock for the peripherals directly. The DSP generates a low-speed clock (LSPCLK) from the DSP clock that is used for the timer and a high-speed clock (HSPCLK) used for the serial port. The two controls *LSPCLK field* and *HSPCLK field* allow you to select the ratio of the DSP clock to LSPCLK or HSPCLK. Again, this selection is important for DSP clock generation in the driver because peripherals such as serial ports or timers depend on LSPCLK or HSPCLK rather than on the DSP system clock.

The driver code generated by the DCP can initialize the divider by writing the appropriate register in the DSP (select *DCP Driver* button). If it is not desired for the driver to perform this initialization, select the *User Program* button

2.6 Converter Settings

Now, enough DSP information is in the DCP to configure the data converter.

Action: Click on the tab for the data converter you added in [Section 2.4](#).

This page has several settings reflecting the possible configuration of the device. Converters differ in capabilities and interfaces. As a result, each converter has its own unique setup tab. All pages are separated into:

- Interface Settings
- Converter Settings (if applicable)

The *Interface Settings* section is where the user enters information about the physical connection between the DSP and the data converter.

The *Converter Settings* section determines the behavior of the converter after power up. These settings are completely configurable—the converter works with any combination of the controls.

The THS1206 GUI is shown in [Figure 6](#). One important feature of the tool is that it is not possible to choose invalid combinations—the DCP validates all user inputs against the device constraints and displays only valid combinations for the particular converter selected.

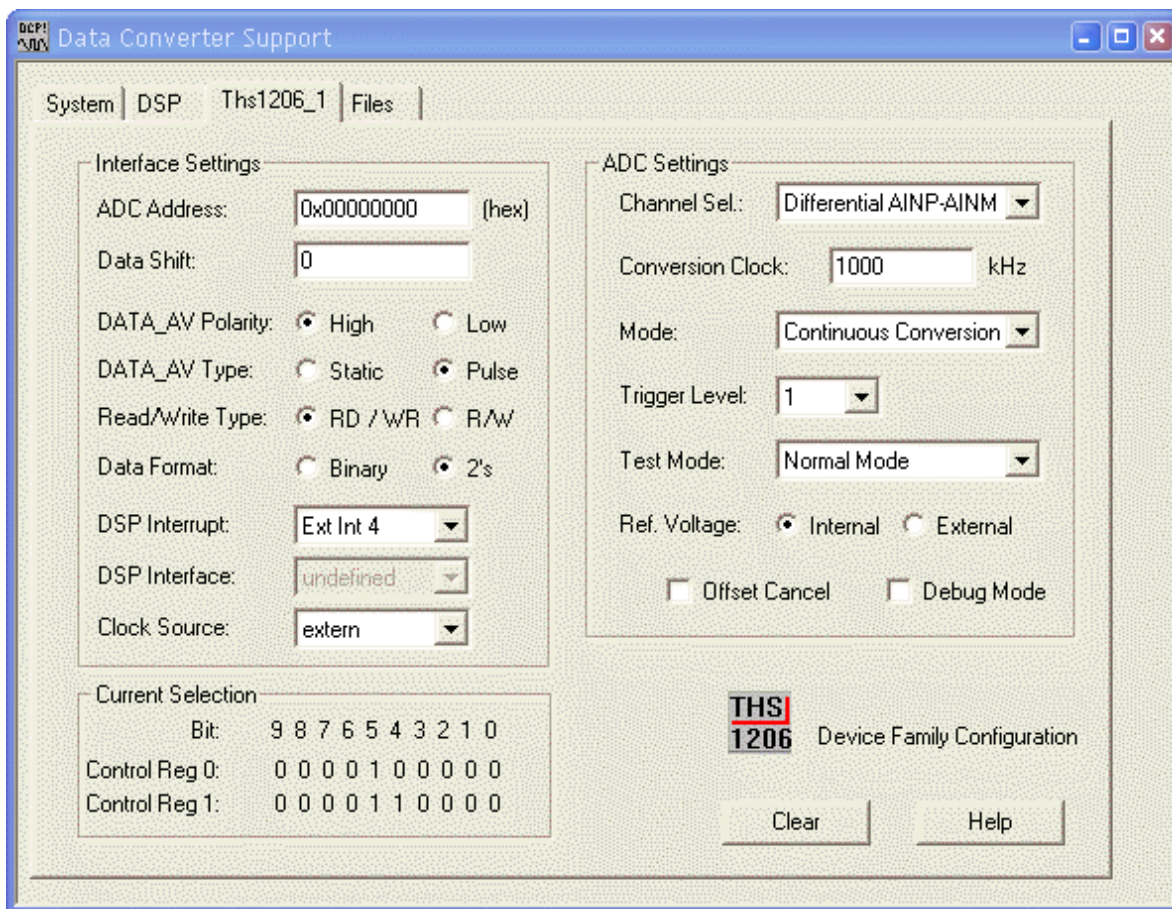


Figure 6. GUI For the THS1206

Action: Choose the desired settings for all converters in your system.

2.7 Code Generation

Once the converter is set up, the driver code can be generated.

Action: Click on the *Files* tab, as shown in [Figure 7](#).

The last property page opens. The *Show Files* checkbox specifies whether the generated source files remain open in the CCS environment (checked) or are closed (unchecked) once they are generated.

Verify that the directory where the driver files will be generated is the project directory. In our example, the directory is named *c:\CCStudio_v3.3\myprojects\DemoDCP*.

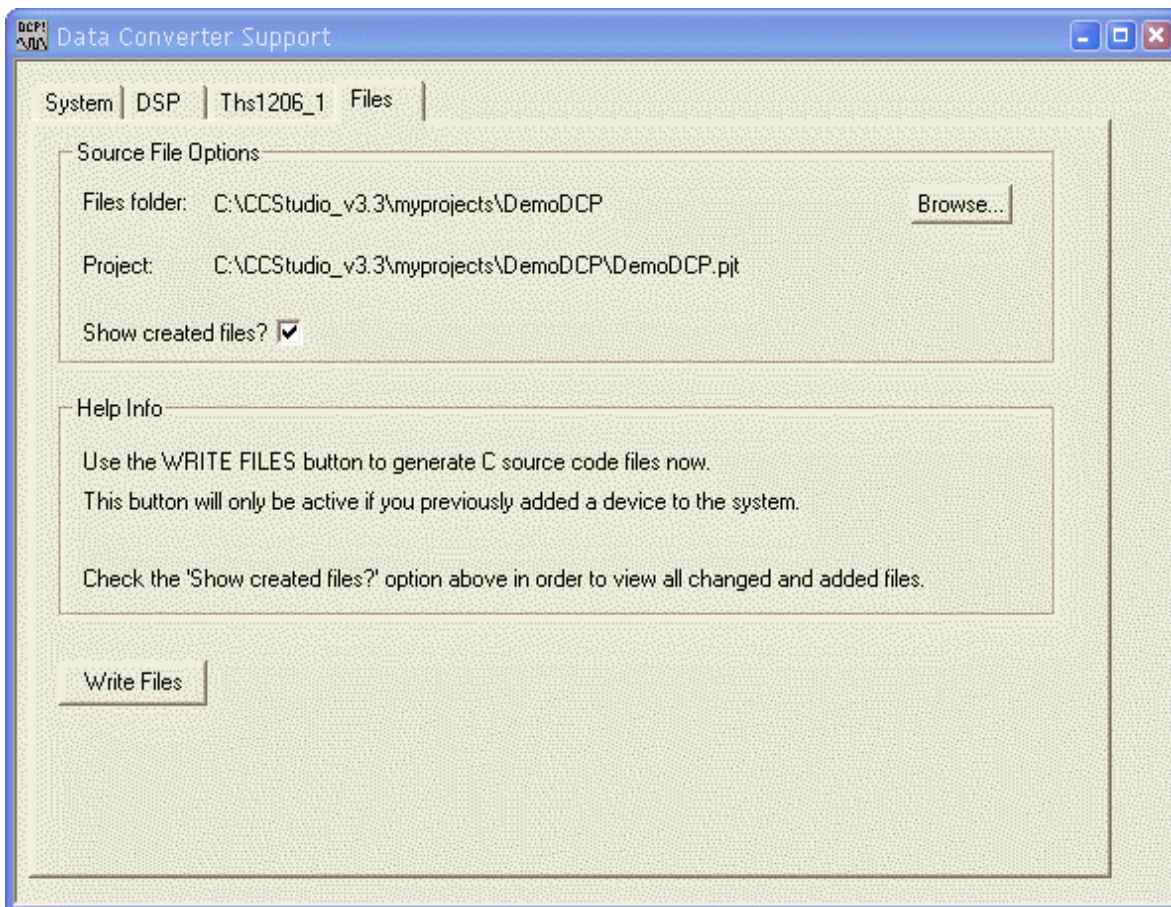


Figure 7. Files Property Page

Action: Click on the *Write Files* button to start the file creation process.

Five files are generated, unless you selected a gray-colored converter in the tree. In this case, the *driver source code file* and the *driver header file* are not generated.

2.7.1 'defines' Header File (dc_conf.h)

This file is always called *dc_conf.h* and includes definitions only. These definitions describe the interface and register settings of the converter as well as the DSP used. In a multiple-converter environment, the settings of all converters are collected here.

2.7.2 Abstraction Layer Files (tidc_api.c, tidc_api.h)

Every call to a driver function is made through a unique API that consists of seven functions, as in the driver source code file described in [Section 2.7.3](#).

- dc_configure()
- dc_control()
- dc_readsampler()
- dc_readblock()
- dc_writesampler()
- dc_writeblock()
- dc_close()

The application layer normally calls the driver source code function through this standard API rather than calling the driver source code functions directly, providing a simple, common interface to the driver from the application point of view. The underlying driver function that is actually called (important in a multiple-converter environment) is selected based on the data converter object passed as an argument. [Figure 8](#) illustrates these details.

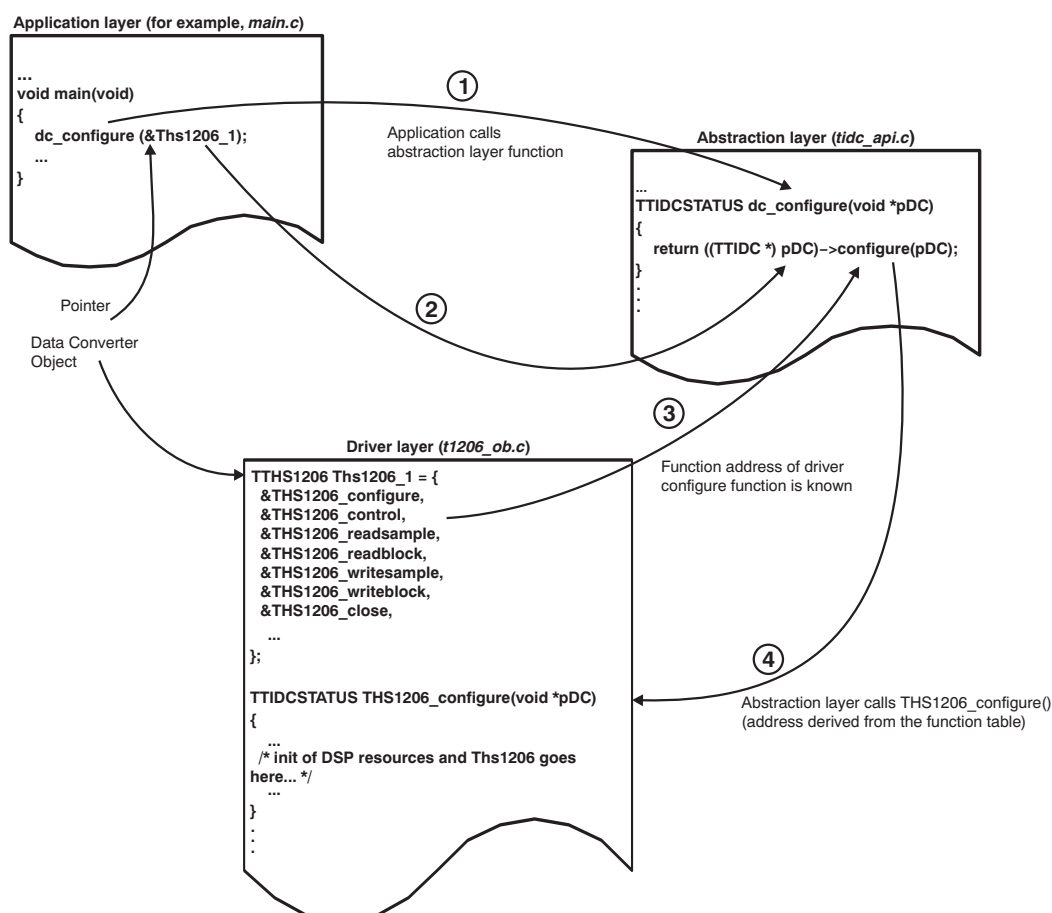


Figure 8. Flow of an API Function Call

1. The application layer calls the abstraction-layer `dc_configure(void* pDC)` function with the converter (identified by the data converter object pointer) as a parameter.
2. This data converter object pointer is used as the basis to access the function pointer table of the correct object.
3. The abstraction layer calls the function identified by the address located at position 'configure' in the function pointer table.
4. The `THS1206_configure(void *pDC)` function is called and executed.

2.7.3 Driver Source Code File (txxxx_ob.c)

The source code of the driver is included in this file. It contains the seven standard functions, while some of them may not be implemented (depending on the converter type):

- `<Converter name>_configure`: Allocates and configures the DSP resources used and configures the converter .
- `<Converter name>_control`: Controls the converter; for example, channel selection, or power down/up.
- `<Converter name>_readsample`: Reads one sample from the converter.
- `<Converter name>_readblock`: Reads a block of data from the converter.
- `<Converter name>_writesample`: Writes one sample to the converter.
- `<Converter name>_writeblock`: Writes a block of data to the converter.
- `<Converter name>_close`: De-allocates DSP resources used by this software.

Almost all drivers support an interrupt service routine (ISR) for block transfer; this routine can be found in this DCP file. The user must map this ISR. This process is described in [Section 3.1](#). Furthermore, the driver source file can support auxiliary functions that are only used by standard functions. Therefore, these functions only have a file-level scope and are not exposed to the application layer.

2.7.4 Driver Header File (txxxx_fn.h)

This file is the header file for the driver source code file. It contains all prototypes for the driver functions, as well as the structure for the data converter object to be exposed to the application by including this header file with the application file. This object is filled in the source code file. Complex drivers may also have register unions and bit-field definitions in this file for easier and more understandable source code to facilitate changes in converter features.

The generated source files are automatically added to the project as soon as they are created.

3 Embedding the Driver in the Application

3.1 Project Environment

To set up a proper project environment, create a *Textual Configuration File* (TCF).

Action: CCS Menu → File → New... → DSP/BIOS Configuration...

A window with all available TCF seeds opens. Select the seed most similar to your system, as illustrated in [Figure 9](#).

Action: uncheck the *Dynamic Memory Heap* and *Task Manager* check boxes; they are not used here.

Action: Select the seed and press *OK* to generate the file.

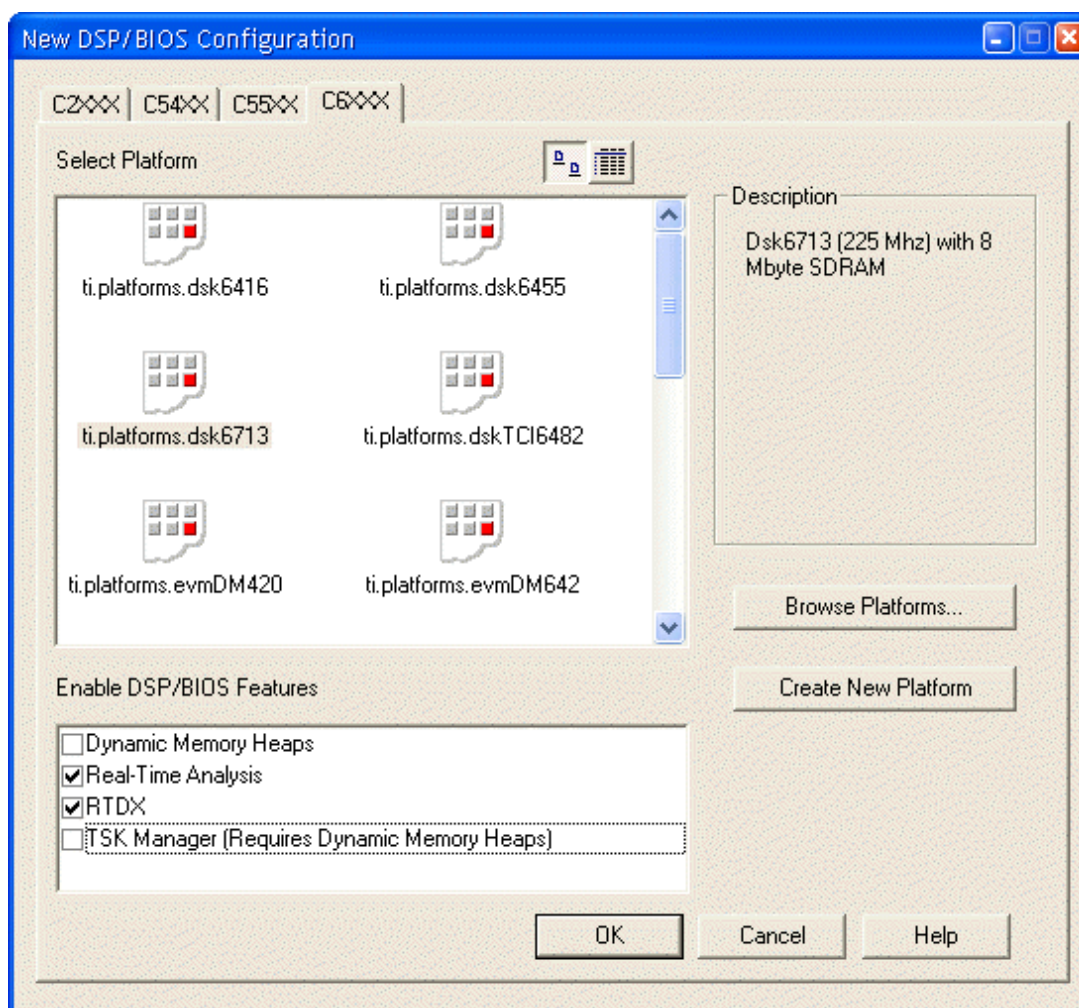


Figure 9. Seed Selection Window

Most drivers generated by the DCP use one or more interrupts; for example, the DMA interrupt for background data transfers on converters with a parallel interface, or the serial port receive interrupt for converters using the serial port. This interrupt must be registered in the TCF to generate an appropriate entry in the interrupt vector table.

Action: Open the Scheduling tree item in the newly-created TCF window. Next, expand the HWI—Hardware Interrupt Service Routine Manager item (see [Figure 10](#)).

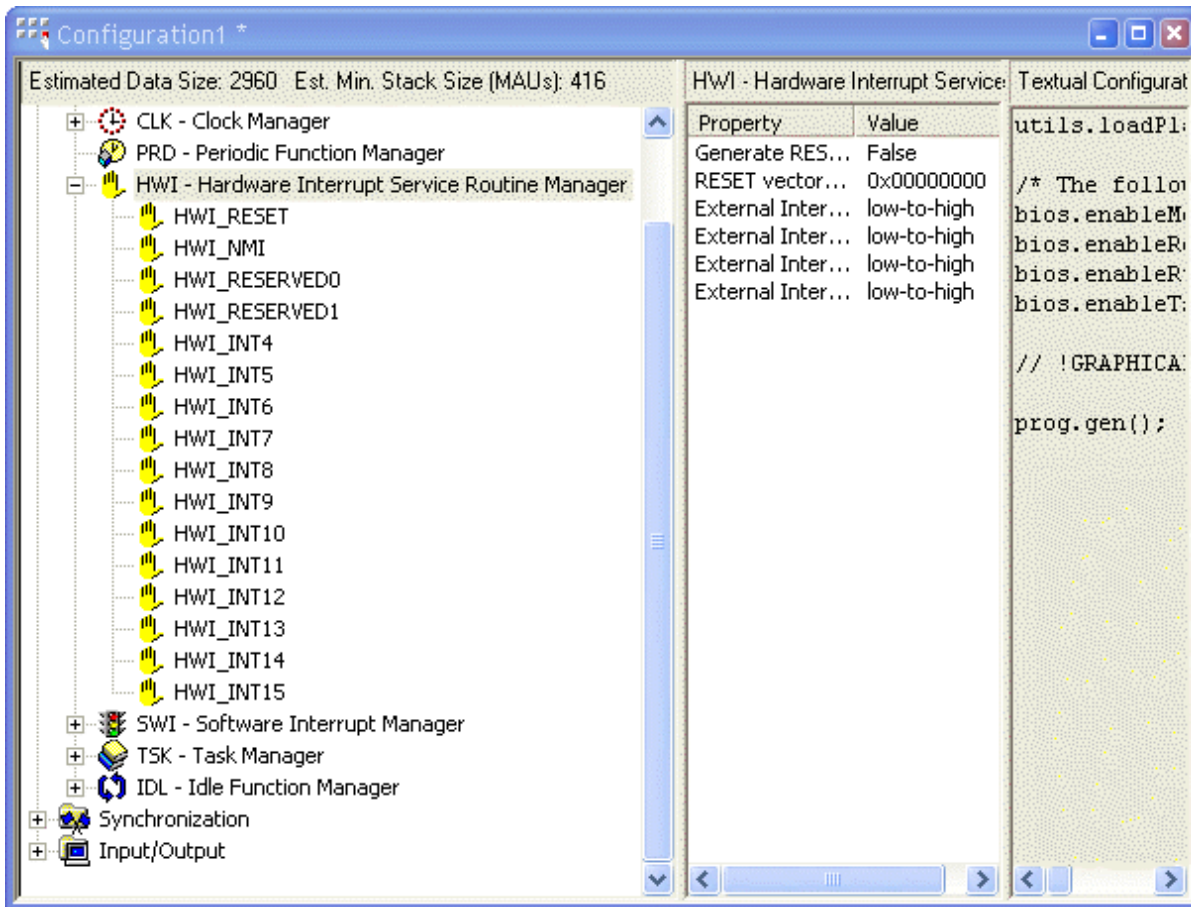


Figure 10. TCF File Main Window

In order to register the ISR in the TCF, the name of the ISR must be known.

Action: Open the driver header file (*t<converter>_fn.h*) and find the prototype of the ISR. Copy the name of the ISR to the system clipboard (use <Ctrl+C>).

Depending on the interrupt source, select the correct HWI entry in the graphical configuration window. The TMS320C6000 family uses an interrupt-multiplex mechanism. As a result, every event can be mapped to every interrupt source. On all other DSP platforms, the interrupts are tied to their sources. Consult the product data sheet for your specific DSP to find the correct peripheral interrupt number.

Action: Right-click the appropriate HWI item (for example, *HWI_INT8*, the default EDMA controller interrupt in TMS320C6000 family, as shown in [Figure 11](#)), and click *Properties* on the resulting submenu. In the dialog, insert in the function field the name `_DCPDISP_dispatchEdmalsr`, which is the DCP dispatcher ISR. This function can be found in file `tidc_api.c`.

Note: The DCP dispatcher is only available on the TMS320C6000 and TMS320C6400 DSP platforms.

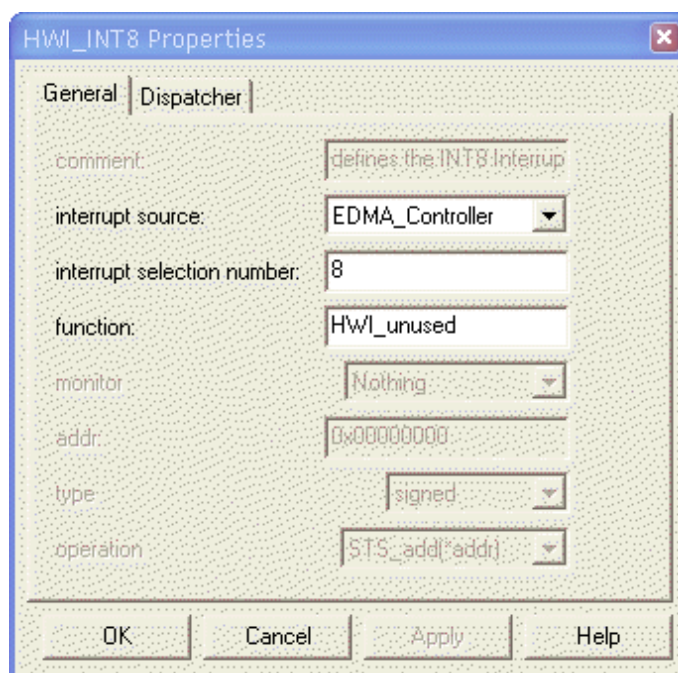


Figure 11. Interrupt Properties Dialog

The leading underscore is important because the ISR, written in the C language, is called from an assembler environment. More information on the TCF can be found in the *TMS320 DSP/BIOS User's Guide* ([SPRU423](#)).

Action: If you checked the *DSP/BIOS used* button in the DSP tab earlier, you must also check *use Dispatcher* in the *Dispatcher* tab.

Action: Save the TCF file to *Config.tcf* in your project directory

Saving the TCF file also generates the linker command file (*Configcfg.cmd*).

Action: Add the files *Config.tcf* and *Configcgf.cmd* (generated during the TCF file save) to your project: Select *CCS Menu* → *Project* → *Add File to Project...* in order to get the project framework.

3.2 Call the Driver Function From Your Application Layer

The last step is to call the driver functions from your application layer. In this exercise, an example application source file is created.

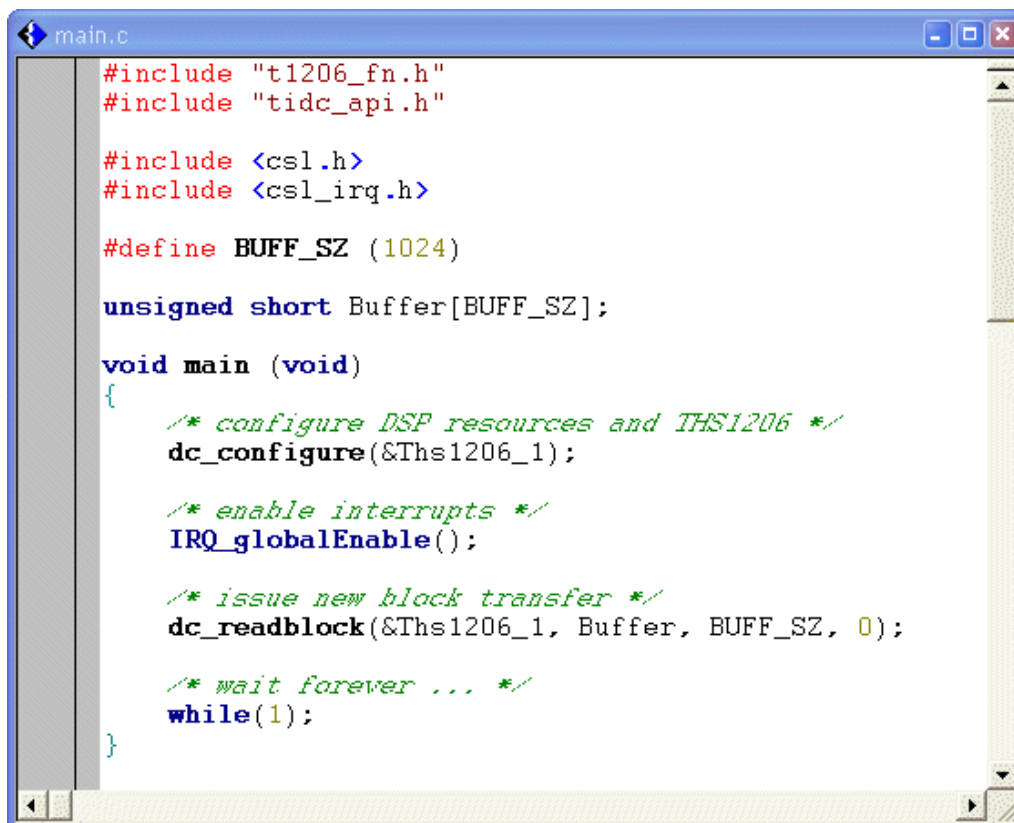
Action: Select *CCS Menu* → *File* → *New*. Save the file with the name *main.c* in the project directory. Add the file to the project.

The following steps are necessary to use the driver:

- Make the data converter object visible to the application layer by including the driver header file (*txxx_fn.h*) in *main.c*.
- Make the common driver function visible to the application layer by including the file *tidc_api.h* in *main.c*.
- Create the program entry point—the *main()* function.
- Call *dc_configure()* in the *main()* body with the pointer of the data converter object as the parameter in order to initialize the converter.
- Enable the global interrupt bit. This step is not done in the driver in order to have more flexibility in the application layer. In some drivers, depending on the driver structure, this bit is already enabled in the driver source code.
- Call a data transfer function (*dc_readsample()*, *dc_readblock()*, *dc_writesample()* or *dc_writeblock()*) to get data from the converter. The function used depends on the converter type you are using. For example, there is no such thing as using *dc_readblock()* on a DAC, because data are only written to the device.

The data converter object passed as a parameter to every function has the same name as the converter instance in the DCP (that is, the name of the converter tab).

A simple application layer accessing the driver functions might look like [Figure 12](#).



```

main.c
#include "t1206_fn.h"
#include "tidc_api.h"

#include <cs1.h>
#include <cs1_irq.h>

#define BUFF_SZ (1024)

unsigned short Buffer[BUFF_SZ];

void main (void)
{
    /* configure DSP resources and THS1206 */
    dc_configure(&Ths1206_1);

    /* enable interrupts */
    IRQ_globalEnable();

    /* issue new block transfer */
    dc_readblock(&Ths1206_1, Buffer, BUFF_SZ, 0);

    /* wait forever ... */
    while(1);
}
  
```

Figure 12. Application Layer Example

3.3 Run the Program

Now, all that is left to do is to build the project.

Action: Click on *CCS Menu* → *Project* → *Rebuild All* to build the entire project.

If you did not change the project settings, a debug version of your application has been created. After the project build completes, the newly created, downloadable *DemoDCP.out* file is located in the *Debug* directory of your project.

Action: Select *Load DemoDCP.out* file to your target: *CCS Menu* → *File* → *Load Program...*

Action: Once the file is downloaded, press <F5> to run the application.

Run the application a few seconds; then stop the program by pressing <Shift+F5>. If samples are collected from the converter (when using either an ADC or codec), you can use a graph window (*CCS Menu* → *View* → *Graph* → *Time/Frequency...*) to display the buffer where the samples are stored. For more information on how to display data, see the *Code Composer Studio User's Guide* ([SPRU328](#)).

Now you have successfully created an application that communicates with a data converter. You can easily add your own signal processing function to the application layer to process the data.

4 References

These documents are available for download through the Texas Instruments web site (www.ti.com).

1. *Code Composer Studio User's Guide* ([SPRU328](#))
2. *TMS320 DSP/BIOS User's Guide* ([SPRU423](#))

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