

## Integrating Sensor Controller Studio Examples Into ProjectZero

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## ABSTRACT

This guide describes how to combine the Button Debouncer and I<sup>2</sup>C Light Sensor examples of the Sensor Controller Studio and integrate them into ProjectZero on the CC2640R2 LaunchPad<sup>™</sup> Development Kit and Sensors BoosterPack<sup>™</sup> Plug-in Module.

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## 1 Introduction

The Sensor Controller (SC) is a small CPU core located in the auxiliary (AUX) power/clock domain of the CC13xx and CC26xx device platform, which can perform simple background tasks autonomously and independent of the system CPU and MCU domain power state. Sensor Controller Studio is used to write, compile, run, and debug code for the CC26xx and CC13xx Sensor Controller. This document explains how the functionality of two Sensor Controller Studio example projects, I<sup>2</sup>C Light Sensor and Button Debouncer, are integrated into ProjectZero and run on the CC2640R2 LaunchPad<sup>™</sup> Development Kit and Sensors BoosterPack<sup>™</sup> Plug-in Module.

For the I<sup>2</sup>C Light Sensor example, the SC periodically reads the ADC input value of the I<sup>2</sup>C sensor. When the converted ADC input value is over or under the threshold, the SC reports to the main application processor. For the Button Debouncer example, the SC detects the pressed button, then reports the confirmed button change to the main application processor. Here, these two functions are combined into a single sensor controller driver. When the SC detects a button processor. This document describes how to create this sensor controller driver and integrate it into ProjectZero. Therefore, a *Bluetooth*<sup>®</sup> low energy smartphone application can act as a Generic Attribute Profile (GATT) client to get the updated Light Sensor value.

Keywords:

- CC2640R2F device
- Sensor controller
- Sensor Controller Studio
- Button debouncer
- I<sup>2</sup>C light sensor
- ProjectZero
- Bluetooth low energy

## 2 Definitions, Abbreviations, and Acronyms

Table 1 lists the definitions, abbreviations, and acronyms.

Term	Definition
AUX RAM	Sensor controller memory
CCS	Code Composer Studio™
HDK	Hardware development kit
DUT	Device under test
FW	Firmware
HW	Hardware
I <sup>2</sup> C	Inter-Integrated Circuit
LP	LaunchPad Development Kit
RTC	Real-time clock
RTOS	Real-time operating system
SC	Sensor controller
SCS	Sensor controller studio
SDK	Software development kit
SW	Software
S-W-MCU	SimpleLink <sup>™</sup> wireless microcontroller unit
TI-RTOS	RTOS for TI microcontrollers

## Table 1. Definitions, Abbreviations, and Acronyms



## 3 Background Knowledge

In this document, two Sensor Controller Studio example projects are combined and integrated into the Bluetooth low energy example project, ProjectZero. Users need to have an intermediate level of knowledge about the Sensor Controller Studio and Bluetooth low energy.

## 3.1 Sensor Controller Studio

The sensor controller is a small CPU core that is highly optimized for low-power consumption and efficient peripheral operation. The sensor controller can perform simple background tasks autonomously and independent of the system CPU.

Sensor Controller Studio is the GUI tool used to write, test, and debug code for the CC26xx and CC13xx sensor controller. This tool generates a set of C source files, which contain the sensor controller firmware image, and the tool allows the system CPU application to control and exchange data with the sensor controller.

In SimpleLink Academy, the Sensor Controller Studio session introduces how to develop, test, and debug code for the sensor controller on CC13xx and CC26xx devices. The session provides labs to create a new Sensor Controller Studio project, generate the sensor controller driver, and integrate it with a TI-RTOS application.

Figure 1 shows the application block diagram. The sensor controller detects the button through the GPIO status. Whenever the button is pressed, the SC uses the l<sup>2</sup>C interface to read the ADC input value of the Light Sensor and sends the event to the main application processor (Arm® Cortex®-M3). Then the main application processor accesses the sensor value from the sensor controller. If the CC2640R2F device connects to a smartphone, the sensor value can be read back by the application on the smartphone.



Figure 1. Application Block Diagram



## 3.2 Bluetooth low energy

Bluetooth low energy is a universal, low-power, wireless standard that makes it easy to connect any product to a smartphone or tablet. For complete specifications, see the official Bluetooth website.

The CC2640R2F device is a wireless MCU targeting Bluetooth 4.2 and Bluetooth 5 low energy applications. This device is a member of the SimpleLink ultra-low power CC26xx family of cost-effective, 2.4-GHz, RF devices.

In the TI Resource Explorer, the Project0 session provides the getting started demo for ProjectZero. This example lets users control the LEDs from a mobile phone or other Bluetooth low energy-capable device, and subscribe to button-press notifications from the LaunchPad. A log of the actions taken, with the codeline executed, is output on the application/user serial port on the LaunchPad.

In SimpleLink Academy, the Bluetooth low energy Fundamentals session provides a workshop to introduce the SimpleLink, Bluetooth low energy, CC2640R2F software development kit (SDK). First, the session shows how to download a project to the device and run it. Then the session explores the wireless, Bluetooth low energy interface and makes some small changes to the application.

Figure 2 shows the CC2640R2F FW development block diagram. Two Sensor Controller Studio examples are combined and integrated into ProjectZero. The details are introduced in the following sections.



Figure 2. CC2640R2F FW Development Block Diagram

## 4 Development Environment

In this document, Code Composer Studio is the SW integrated development environment. The CC2640R2 LaunchPad<sup>™</sup> Development Kit and Sensors BoosterPack<sup>™</sup> Plug-in Module are the HW platforms. Figure 3 shows the combination of these two kits. Figure 4 shows the location of light sensor, OTP3001. The button is emulated by a wire connected between DIO23 and the VCC.

- Software for desktop development:
  - Sensor Controller Studio v1.5
  - CCS v7.3
- iOS application:
  - TI SimpleLink<sup>™</sup> Starter
- Hardware:
  - CC2640R2 LaunchPad<sup>™</sup> Development Kit
  - Sensors BoosterPack<sup>™</sup> Plug-in Module



Development Environment

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Figure 3. Development HW Platform



Figure 4. Button GPIO and Light Sensor on HW Platform

Integrating Sensor Controller Studio Examples Into ProjectZero



## 5 GPIO Assignment and I<sup>2</sup>C Address

There is one I<sup>2</sup>C light sensor (OPT3001) on the Sensors BoosterPack<sup>™</sup> Plug-in Module. Figure 5 shows the pinout. The SCL is connected to DIO4 of the CC2640R2F device, and SDA is connected to DIO5. DIO23 was chosen for the user button.

BoosterPack™ Standard	BOOSTXL-SENSORS Pin Map	BOOSTXL-SENSORS Pin Map	BoosterPack™ Standard
Analog In     Analog In     GPIO (I)     Analog In     SPI CLK     GPIO (I)     I2C SDA	+33 		GND PWM out GPIO (!) GPIO (!) GPIO (!) GPIO** RST SPI MOSI MOSI SPI CS Display GPIO (!) SPI CS Other GPIO (!) SPI CS Other GPIO (!)
+5 V GND Analog In Analog In Analog In Analog In Analog In Analog In Reserved Reserved			PWM out         GPIO         (1)           PWM out         GPIO         (1)           PWM out         GPIO         (1)           PWM out         GPIO         (1)           Timer Capture         GPIO         (1)           Timer Capture         GPIO         (1)           GPIO         (1)         GPIO         (1)

Figure 5. Sensors BoosterPack<sup>™</sup> Plug-in Module Pinout

Table 2 lists the OPT3001 address configuration.

## Table 2. Possible I<sup>2</sup>C Addresses With Corresponding ADDR Configuration

Device I <sup>2</sup> C Address	ADDR Pin
1000100	GND
1000101	VDD
1000110	SDA
1000111	SCL

The OPT3001 I<sup>2</sup>C addresses are configured differently on the SimpleLink<sup>™</sup> multistandard CC2650 SensorTag and CC2640R2 Launchpad. Figure 6 shows the schematic of the CC2650 SensorTag. Its ADDR pin is connected to VDD, so its I<sup>2</sup>C address is 0x45 (7 bit).



Figure 6. OPT3001 on CC2650 SensorTag



GPIO Assignment and fC Address

Figure 7 shows the schematic of the Sensors BoosterPack Plug-in Module. Its ADDR pin is connected to SCL, so its I<sup>2</sup>C address is 0x47 (7 bit). In SCS, the address is an 8-bit format. The address value should be filled with 0x8E (0x47 shift left one bit), as shown in Figure 8.



Figure 7. OPT3001 on Sensors BoosterPack™ Plug-in Module

				Constants	value
				ALS_CFG_ONE_SHOT	0xc210
				ALS_CFG_RESET	0xc810
🛃 Edit Co	nstant "ALS_I2C_ADDR"		×	ALS_I2C_ADDR	0x008e
				ALS_REG_CFG	1
Name:	ALS_I2C_ADDR			ALS_REG_RESULT	0
Description	OPT2001 I2C address			AUXIO_I2C_SCL	11
Description	OPT500112C address			AUXIO_I2C_SDA	10
Type:	16-bit unsigned, hexadecimal		-	BV_I2C_STATUS_TIMEOUT	0x0002
1/-1	0:000-			BV_I2C_STATUS_TX_NACK	0x0001
value:	0x008e			I2C_BASE_DELAY	55
Status				I2C_OP_READ	1
Status:	OK, value is uxuude			I2C_OP_WRITE	0
Help		OK	Cancel		
				Add Edit	Remove

Figure 8. I<sup>2</sup>C Address Setting on SCS

SCS Code Modification for PC Light Sensor

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## 6 SCS Code Modification for I<sup>2</sup>C Light Sensor

Follow these instructions to port the I<sup>2</sup>C Light Sensor example to the CC2640R2 LaunchPad with the Sensors BoosterPack Plug-in Module.

1. Change the target chip to CC2640R2F (see Figure 9).

😽 Sensor Controller Studio 1.4.1	.54 (Patches 1, 2, 3 and 4	I) - Texas II	nstruments											
File View Help														
籠 📂 🗃 🎜	I2C Light Sensor	2C Light SensorBoosterPack												
Start Page	Project name: I2C Light SensorBoosterPack													
I2C Light SensorBoosterPack  I2C Light Sensor  I2C Light Sensor	Project file:	Project file: C:/Users/a0388975/Documents/Texas Instruments/Sensor Controller Studio/exam												
Sinitialization Code	Project description:	Demonstrate	s use of the bi	t-banged I2C master i	nterface by sampling	the OPT3001 light ser								
<ul> <li>Sevent Handler Code</li> <li>Sevent Handler Code</li> <li>Sevent Handler Code</li> <li>I/O Mapping</li> <li>Code Generator</li> </ul>		The application is woken if the light sensor output value changes by more than a configura - If decreasing, the application blinks the red LED on the SensorTag. - If increasing, the application blinks the green LED on the SensorTag.												
Task Testing		See the header in the application source file ("main.c" or similar) for further details and instr												
	Operating system:	TI-RTOS		×										
	Source code prefix:													
	Source code output directory:	./source												
	Target Chip													
	Chip name:	CC2640R2F		•										
	Chip revision:	-		•										
	Chip package:	QFN48 7x7 R	GZ	•										
	Compatible chips:	Device CC2620 CC2630 CC2640 CC2640R2F	Revision - - -	Package QFN48 7x7 RGZ QFN48 7x7 RGZ QFN48 7x7 RGZ QFN48 7x7 RGZ	SCIF Driver Compatible Compatible Compatible Compatible	Task Testing Not compatible Not compatible Not compatible Compatible								
		CC2650	-	QFN48 7x7 RGZ	Compatible	Not compatible								

## Figure 9. Modify CC2640R2F for Light Sensor on SCS

 Change the I<sup>2</sup>C SCL for DIO4 based on the Sensors BoosterPack Plug-in Module pinout (see Figure 10).

💀 Sensor Controller Studio 1.4.1.54 (Patches 1, 2, 3 and 4) - Texas Instruments																	
File View Help																	
🋅 📂 🖩 🎜	I/O Mapping																
Start Page  L2C Light SensorBoosterPack		DIOO	DIOI	DI02	DIO3	DI04	DIO5	DIO6	DI07	DI023	DI024	DI025	DIO26	DI027	DIO28	DIO29	DIO30
S Initialization Code								I20	C Ligh	t Sens	or						
Secution Code	I2C SCL																
Section Code Section Section Code Section Sec	I2C SDA																
<ul> <li>Code Generator</li> <li>Task Testing</li> </ul>																	





#### SCS Code Modification for Button Debouncer

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3. Generate the code and simulate using Task Testing. Figure 11 shows the simulation results.



Figure 11. Perform Light Sensor Simulation on SCS

## 7 SCS Code Modification for Button Debouncer

Follow these instructions to port the Button Debouncer to the CC2640R2 LaunchPad Development Kit. 1. Change the target chip to CC2640R2F (see Figure 12).

4 Sensor Controller Studio 1.4.1.54 (Patches 1, 2, 3 and 4) - Texas Instruments															
File View Help															
🕷 🖻 🖩 🌒	Button Debounce	Button Debouncer R2													
🛃 Start Page	Project name:	Button Debouncer R2													
Button Debouncer R2	Project file:	C/Users/a0388975/Documents/Texas Instruments/Sensor Controller Studio/examples/button_debouncer_R2/button_debouncer.scp													
S Initialization Code	Project description:	bion: Demonstrates use of GPIO and timer event triggers and event handler code to implement a low-power button debouncer on the CC2650 Sensor													
Sevent Handler Code		The System CPU application is notified when the button is pressed. The System CPU application then toggles an LED on the CC2650 SensorTag.													
Code Generator		See the header in the application source file ("main.c" or similar) for further details and instructions. This file is located in the source code output directory.													
🖾 Task Testing															
	Operating system:	TI-RTOS	-												
	Source code prefix:														
	Source code output directory:	./source													
	Target Chip														
	Chip name:	CC2640R2F	-												
	Chip revision:		•												
	Chip package:	QFN48 7x7 RGZ	*												
	Compatible chips:	Device Revision	Package	SCIF Driver	Task Testing										
		CC2620 -	QFN48 7x7 RGZ	Compatible	Not compatible										
		CC2640 -	QFN48 7x7 RGZ	Compatible	Not compatible										
		CC2640R2F -	QFN48 7x7 RGZ OFN48 7x7 RGZ	Compatible Compatible	Compatible Not compatible										
			2	compatible											

Figure 12. Modify Button Debouncer for CC2640R2F on SCS

2. Change the button to DIO23 (see Figure 13).

Sensor Controller Studio 1.4.1.54 (Patches 1, 2, 3 and 4) - Texas Instruments															
🍹 🖻 🛢	I/O Mapping														
Start Page Use Start		DIOD	DIOI	DIO2	DIO3	DI04	DIO5	DIO6	DI07	DI023	DI024	DI025	DIO26	DI027	DIO28
Initialization Code		Button Debounder													
Execution Code	I: Button pin														
Section Code									1	$\square$	)				
Code Generator Task Testing															
<ul> <li>Code Generator</li> <li>Task Testing</li> </ul>															

## Figure 13. Modify Button to DIO23 on SCS

3. Generate the code and perform a simulation using Task Testing. Figure 14 shows the simulation results.



Figure 14. Perform Button Debouncer Simulation on SCS



## 8 Integrating Button Debouncer to I<sup>2</sup>C Light Sensor Project

Integrate the Button Debouncer to the I<sup>2</sup>C Light Sensor project.

1. Task resources: Add one Digital Input Pin and add a GPIO Event Trigger, as shown in Figure 15.



Figure 15. Modification on Task Resources



2. Constants: For OPT3001, there are two modes of conversion operation: single-shot and continuous conversion. Use continuous conversions, as shown in Figure 16.



## Figure 16. Add Constant for OPT3001 Configuration

 Modify the initialization code: the following lists the modifications to the initialization code. Configure the button and I<sup>2</sup>C for the light sensor.

Original:

```
// Schedule the first execution
fwScheduleTask(1);
```

## Modification:

```
// Schedule the first execution
//fwScheduleTask(1); //don't need to schedule execution task since no code to execute
// The "Event Handler Code" state machine shall first wait for a
// falling edge on the button pin (user presses the button)
evhSetupGpioTrigger(0, AUXIO_I_BUTTON, BUTTON_PRESSED, EVH_GPIO_TRIG_ON_MATCH);
// Configure and start the next measurement
i2cStart();
i2cTx(I2C_OP_WRITE | ALS_I2C_ADDR);
i2cTx(ALS_REG_CFG);
i2cTx(ALS_CFG_CONT_CONVERSION >> 8);
i2cTx(ALS_CFG_CONT_CONVERSION >> 8);
i2cTx(ALS_CFG_CONT_CONVERSION >> 0);
i2cStop();
```



 Modify the execution code: The I<sup>2</sup>C code is moved to initialization. Also, remove dependency on the RTC-based execution scheduling. This way, the RTC does not unnecessarily wake up the SC.

#### Original:

```
// Configure and start the next measurement
i2cStart();
i2cTx(I2C_OP_WRITE | ALS_I2C_ADDR);
i2cTx(ALS_REG_CFG);
i2cTx(ALS_CFG_ONE_SHOT >> 8);
i2cTx(ALS_CFG_ONE_SHOT >> 0);
i2cStop();
// Read the result after 100 milliseconds + a 20% margin
evhSetupTimerTrigger(0, 120, 2);
// Schedule the next execution
fwScheduleTask(1);
Modification:
// Configure and start the next measurement
```

```
// Configure and start the next measurement
//i2cStart();
//i2cTx(I2C_OP_WRITE | ALS_I2C_ADDR);
//i2cTx(ALS_REG_CFG);
//i2cTx(ALS_CFG_CONT_CONVERSION >> 8);
//i2cTx(ALS_CFG_CONT_CONVERSION >> 0);
//i2cStop();
// Read the result after 100 milliseconds + a 20% margin
//evhSetupTimerTrigger(0, 120, 2);
// Schedule the next execution
```

```
//fwScheduleTask(1);
```

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```
5. Modify the Event Handler Code.
   Original:
   // If a measurement was successfully started during the last execution ...
   if (state.i2cStatus == 0x0000) {
       // Select the result register
       i2cStart();
       i2cTx(I2C_OP_WRITE | ALS_I2C_ADDR);
       i2cTx(ALS_REG_RESULT);
       // If successful ...
       if (state.i2cStatus == 0x0000) {
           U16 resultRegH;
           U16 resultRegL;
           // Read the result
           i2cRepeatedStart();
           i2cTx(I2C_OP_READ | ALS_I2C_ADDR);
           i2cRxAck(resultRegH);
           i2cRxNack(resultRegL);
           i2cStop();
           // Convert the result (4-bit exponent + 12-bit mantissa) into 16-bit fixed-point
           U16 exp = resultRegH >> 4;
           U16 mant = (resultRegH << 12) | (resultRegL << 4);</pre>
           // The exponent is in range 0 to 11
           U16 value = mant >> (11 - exp);
           output.value = value;
           \ensuremath{\prime\prime} Notify the application with the result is below the low threshold or above the high
   threshold
           if (value < cfg.lowThreshold) {
               fwGenAlertInterrupt();
           }
           if (value > cfg.highThreshold) {
               fwGenAlertInterrupt();
           }
       } else {
           i2cStop();
       }
   }
   Modification:
   // If a button edge has been detected (not yet debounced) \ldots
   if (state.isDebouncing == 0) {
       // Store the state (do not read the pin, as it may have changed since the trigger)
       state.buttonState ^= 1;
       // Alert the System CPU application when the button is pressed
       if (state.buttonState == BUTTON_PRESSED) {
           //fwGenAlertInterrupt();
           // If a measurement was successfully started during the last execution ...
           if (state.i2cStatus == 0x0000) {
               // Select the result register
               i2cStart();
               i2cTx(I2C_OP_WRITE | ALS_I2C_ADDR);
               i2cTx(ALS_REG_RESULT);
```



Integrating Button Debouncer to PC Light Sensor Project

```
// If successful ...
            if (state.i2cStatus == 0x0000) {
                U16 resultRegH;
                U16 resultRegL;
                // Read the result
                i2cRepeatedStart();
                i2cTx(I2C_OP_READ | ALS_I2C_ADDR);
                i2cRxAck(resultRegH);
                i2cRxNack(resultRegL);
                i2cStop();
                // Convert the result (4-bit exponent + 12-bit mantissa) into 16-bit fixed-
point
                U16 exp = resultRegH >> 4;
                Ul6 mant = (resultRegH << 12) | (resultRegL << 4);</pre>
                // The exponent is in range 0 to 11
                U16 value = mant >> (11 - exp);
                output.value = value;
                //output.value = output.value + 100;
                //if ( output.value > 0xFF00 ){
                11
                      output.value = 0;
                //}
                fwGenAlertInterrupt();
                // Notify the application with the result is below the low threshold or above
the high threshold
                //if (value < cfg.lowThreshold) {</pre>
                      fwGenAlertInterrupt();
                11
                //}
                //if (value > cfg.highThreshold) {
                11
                      fwGenAlertInterrupt();
                //}
            } else {
                i2cStop();
        }
    }
    // Start 200 ms debouncing interval
    evhSetupTimerTrigger(0, 200, 2);
    // Update state
    state.isDebouncing = 1;
// When debouncing has been completed \ldots
} else {
    // Start listening for the opposite button state
    if (state.buttonState == BUTTON_PRESSED) {
        evhSetupGpioTrigger(0, AUXIO_I_BUTTON, BUTTON_RELEASED, EVH_GPIO_TRIG_ON_MATCH);
    } else {
        evhSetupGpioTrigger(0, AUXIO_I_BUTTON, BUTTON_PRESSED, EVH_GPIO_TRIG_ON_MATCH);
    }
    // Update state
    state.isDebouncing = 0;
}
```



Integrating SCS Code on ProjectZero and Running on the CC2640R2 LaunchPad™ Development Kit

6. I/O Mapping: Assign the button to DIO23. Change the I<sup>2</sup>C SCL to DIO4 (for the Sensors BoosterPack Plug-in Module), see Figure 17.



Figure 17. Modification on I/O Mapping

Now, we can generate code and perform a simulation using Task Testing. Figure 18 shows the simulation results. Whenever the button is pressed, the ADC input value is updated.



Figure 18. Perform Button Debouncer to I<sup>2</sup>C Light Sensor Simulation on SCS

## 9 Integrating SCS Code on ProjectZero and Running on the CC2640R2 LaunchPad™ Development Kit

Before integrating the SCS code into ProjectZero, user must add a new service of Bluetooth low energy. Then, integrate the SCS files into ProjectZero. To verify the complete functions, run it on the CC2640R2 LaunchPad<sup>™</sup> Development Kit and Sensors BoosterPack<sup>™</sup> Plug-in Module.

## 9.1 Adding New Service to ProjectZero

To send out light sensor data over Bluetooth low energy, we must add a new service and characteristic, to hold the data values that are received from the Sensors BoosterPack Plug-in Module.



- 1. Begin with ProjectZero in your CCS workspace.
- 2. Create a new service by using the Example Service Generator. Figure 19 shows the configuration for the generator.

Service			
Service name	myLight	Service UUID	0xBB00 0 16-bit 128-bit
Characteristic #0			Remove
Char name (myLightD	Char UUID	0xBB01	Value len 2 (bytes)
Properties (shown in declaration)	GATT_PROP_READ GATT_PROP_WRITE GATT_PROP_WRITE_NO_RSP GATT_PROP_NOTIFY	<ul> <li>128-bit</li> <li>Permissions (for ATT requests)</li> </ul>	GATT_PERMIT_READ GATT_PERMIT_WRITE
Add Characteristic Gene	erate		

Include comments and #includes in output.

#### Figure 19. Configuration for Service Generator

- In the CCS ProjectZero project, add two new files to the PROFILES directory: myLight.h and myLight.c.
- 4. Copy the previous code from the generator to myLight.h and myLight.c.
- 5. In CCS, modify project\_zero.c as follows.

```
// Bluetooth Developer Studio services
#include "led_service.h"
#include "button_service.h"
#include "data_service.h"
#include "myLight.h" //note
. . .
// Task configuration
#define PRZ_TASK_PRIORITY 2 //note, reserve lowest priority for SCS
. . .
static void ProjectZero_init(void)
{
    . . .
  // Add services to GATT server
                                               // GAP
  GGS_AddService(GATT_ALL_SERVICES);
  GATTServApp_AddService(GATT_ALL_SERVICES); // GATT attributes
  DevInfo_AddService();
                                               // Device Information Service
  MyLight_AddService(); //note
  // Placeholder variable for characteristic intialization
  uint8_t someVal[20] = {0}; //note
  // Initalization of characteristics in myLight that are readable.
  MyLight_SetParameter(MYLIGHT_MYLIGHTDATA, MYLIGHT_MYLIGHTDATA_LEN, &someVal);//note
  // Set the device name characteristic in the GAP Profile
  GGS_SetParameter(GGS_DEVICE_NAME_ATT, GAP_DEVICE_NAME_LEN, attDeviceName);
  . . .
}
```



## Integrating SCS Code on ProjectZero and Running on the CC2640R2 LaunchPad™ Development Kit

## 9.2 Adding SCS Files to ProjectZero

Use the following instructions to add the SCS files to ProjectZero.

1. In CCS, add one folder, named SCS. Copy the SCS files to the SCS folder (see Figure 20).

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Figure 20. Copy SCS Files to SCS Folder

2. To avoid a misunderstanding with the main.c file, rename the main\_tirtos.c file as light\_read.c (see Figure 21).

bid_emu_kbd_cc2640r21p_stack_library		() () « My Documents	Texas Instruments     Sensor Contro	oller Studio 🕨 examples 🕨 i2c_light_se	nsor 🕨 source	- 4
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sunlightService_soln.c	68#include	闫 Libraries	b scif.h	2017/9/25 下午 03:38	C/C++ Header	9 KB
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FlashROM_StackLibrary	72 * CONST	📣 Music	scif osal tirtos c	2017/0/25 下午 02:28	C Source	15 KB
	73 */	Pictures		2017/9/25 1-1 03:30	C Source	13 KD
	74		scif_osal_tirtos.n	2017/9/25 下十 03:38	C/C++ Header	4 KB
	75// Adver	Jage Videos				
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Is scit_tramework.c	82// Defau	- Network				
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Is scif_osal_tirtos.c	84 85 // Tack					
▷ La scit_osai_tirtos.h	86 #define					
SCIT.C	87					
▷ La SCIT.N	88 #ifndef					
sce.ist	89 #define		main tirtos c			

Figure 21. Rename the main\_tirtos.c File as light\_read.c



```
Integrating SCS Code on ProjectZero and Running on the CC2640R2 LaunchPad™ Development Kit
      3. In CCS, modify the light_read.c file as follows.
         #include <string.h>
         #include "bcomdef.h"
         #include "OSAL.h"
         #include "linkdb.h"
         #include "att.h"
         #include "gatt.h"
         #include "gatt_uuid.h"
         #include "gattservapp.h"
         #include "gapbondmgr.h"
         #include "myLight.h" //note
         . .
         void taskFxn(UArg a0, UArg a1) {
             PIN_Handle hLedPins;
             // Enable LED pins
             hLedPins = PIN_open(&ledPinState, pLedPinTable);
             // Initialize the Sensor Controller
             scifOsalInit();
             scifOsalRegisterCtrlReadyCallback(scCtrlReadyCallback);
             scifOsalRegisterTaskAlertCallback(scTaskAlertCallback);
             scifInit(&scifDriverSetup);
             // Set the Sensor Controller task tick interval to 1 second
             //scifStartRtcTicksNow(0x00010000); //don't need to start RTC event generation
             // Configure to trigger interrupt at first result, and start the Sensor Controller's I2C
         Light
             // Sensor task (not to be confused with OS tasks)
             int lowThreshold = scifTaskData.i2cLightSensor.cfg.lowThreshold = 1;
             int highThreshold = scifTaskData.i2cLightSensor.cfg.highThreshold = 0;
             scifStartTasksNbl(BV(SCIF_I2C_LIGHT_SENSOR_TASK_ID));
             // Main loop
             while (1) {
                 // Wait for an ALERT callback
                 Semaphore_pend(Semaphore_handle(&semScTaskAlert), BIOS_WAIT_FOREVER);
                 // Clear the ALERT interrupt source
                 scifClearAlertIntSource();
                 // The light sensor value is outside of the configured window ...
                 uint16_t value = scifTaskData.i2cLightSensor.output.value;
                 value = ((value >> 8) & 0x00ff) + ((value << 8) & 0xff00 );//note, swap high &low byte</pre>
                 MyLight_SetParameter( MYLIGHT_MYLIGHTDATA, MYLIGHT_MYLIGHTDATA_LEN, &value ); //note,
         update char value
                 if (value < lowThreshold) {</pre>
                      // Below the low threshold, so blink LED1
                     PIN_setOutputValue(hLedPins, Board_LED1, Board_LED_ON);
                     Task_sleep(10000 / Clock_tickPeriod);
                     PIN_setOutputValue(hLedPins, Board_LED1, Board_LED_OFF);
                 } else if (value > highThreshold) {
                      // Above the high threshold, so blink LED2
                     PIN_setOutputValue(hLedPins, Board_LED2, Board_LED_ON);
                     Task_sleep(10000 / Clock_tickPeriod);
                     PIN_setOutputValue(hLedPins, Board_LED2, Board_LED_OFF);
                 }
```



```
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                 // Update the thresholds to +/-100 from the current value, with saturation
                 lowThreshold = value - 100;
                 if (lowThreshold < 0) lowThreshold = 0;
                 scifTaskData.i2cLightSensor.cfg.lowThreshold = lowThreshold;
                 highThreshold = value + 100;
                 if (highThreshold > 65535) highThreshold = 65535;
                 scifTaskData.i2cLightSensor.cfg.highThreshold = highThreshold;
                 // Acknowledge the alert event
                 scifAckAlertEvents();
             }
         } // taskFxn
         void SCS_LightRead_createTask(void) { //note, createTask for SCS
             Task_Params taskParamsLightRead;
             // Configure the OS task
             Task_Params_init(&taskParamsLightRead);
             taskParamsLightRead.stack = myTaskStack;
             taskParamsLightRead.stackSize = sizeof(myTaskStack);
             taskParamsLightRead.priority = 1; //note, set the lowest priority
             Task_construct(&myTask, taskFxn, &taskParamsLightRead, NULL);
             // Create the semaphore used to wait for Sensor Controller ALERT events
             Semaphore_Params semParams;
             Semaphore_Params_init(&semParams);
             semParams.mode = Semaphore_Mode_BINARY;
             Semaphore_construct(&semScTaskAlert, 0, &semParams);
         } // SCS_LightRead_createTask
```

4. In CCS, modify the main.c file as follows.

```
...
extern Display_Handle dispHandle;
extern void SCS_LightRead_createTask(void); //note
...
int main()
{
    ...
    /* Kick off profile - Priority 3 */
    GAPRole_createTask();
    ProjectZero_createTask();
    SCS_LightRead_createTask(); //note, create task for SCS
    ...
}
```



# 9.3 Verifying ProjectZero on CC2640R2 LaunchPad<sup>™</sup> Development Kit and Sensors BoosterPack<sup>™</sup> Plug-in Module

After the previous modification, build the image and flash it to the CC2640R2 LaunchPad Development Kit. Figure 22 shows the test environment. Tektronix<sup>®</sup> oscilloscope and a TCPA300 were used to measure only the current change, instead of the accurate current value.



Figure 22. Test Environment



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When the CC2640R2F device does not connect to the Bluetooth low energy master, it periodically sends a beacon. Figure 23 shows the process of the button being released. When the SC detects that the button is released, it reads the light sensor through the  $I^2$ C interface. Then, the SC interrupts the system CPU to get the updated value. The current consumption is much less than sending the beacon. Figure 24 shows the zoomed-in view, and shows the details of the process.



Figure 23. When Disconnected, Button Trigger, Light Sensor Reading



Figure 24. Zoomed-In View for Button Trigger, Light Sensor Reading



When the CC2640R2F device connects to the Bluetooth low energy master, there are periodic connection events. Figure 25 shows the process of the button being released. When the SC detects that the button is released, it reads the light sensor through the  $I^2C$  interface. Then, the SC interrupts the system CPU to get the updated value. The current consumption is much less than the connection event.



Figure 25. During Connection, Button Trigger, Light Sensor Reading



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Use the SimpleLink Starter application to read the light sensor value. Figure 26 shows using the Service Explorer function to read services and characteristics data.

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SensorTag
BLUETOOTH SMART DEVICES
(No localname) 2721B1AC-5CCE-4740-83E2-203479C7B824
(No localname) 55555493-E3D2-4C2E-9B83-26FD8AD91BA0
(Project Zero R2) Dc0a5075-90A7-460A-92AB-E64178322B56
Select function
Sensor View
Give alias
Service Explorer
Advertisement data
Cloud configuration
Cancel

Figure 26. TI SimpleLink<sup>™</sup> Starter Application Connected to CC2640R2 Launchpad<sup>™</sup> Development Kit



Conclusion

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Figure 27 show the updated Light Sensor value. If the user does not press and release the button, the value is not updated.





## 10 Conclusion

To summarize, this document describes how to port Sensor Controller Studio examples between different development kits. The guide also describes how to combine SCS examples into one driver and how to integrate the SCS project into an existing Bluetooth low energy project. Though CC26xx and CC13xx devices are low-power MCUs, the sensor controller can be used to offload the system CPU activity and make more power-saving products.

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- Apple<sup>®</sup> Inc, SimpleLink<sup>™</sup> Starter Application
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