

MSP430G2121 Device Erratasheet

1 Functional Errata Revision History

Errata impacting device's operation, function or parametrics.

✓ The check mark indicates that the issue is present in the specified revision.

Errata Number	Rev G	Rev F	Rev E	Rev D
BCL12	✓	✓	✓	✓
BCL14	✓	✓	✓	✓
FLASH16	✓	✓	✓	✓
SYS15	✓	✓	✓	✓
TA12	✓	✓	✓	✓
TA16	✓	✓	✓	✓
TA21	✓	✓	✓	✓
TAB22	✓	✓	✓	✓
USI4	✓	✓	✓	✓
USI5	✓	✓	✓	✓
XOSC5	✓	✓	✓	✓
XOSC8				✓

2 Preprogrammed Software Errata Revision History

Errata impacting pre-programmed software into the silicon by Texas Instruments.

✓ The check mark indicates that the issue is present in the specified revision.

The device doesn't have Software in ROM errata.

3 Debug only Errata Revision History

Errata only impacting debug operation.

✓ The check mark indicates that the issue is present in the specified revision.

Errata Number	Rev G	Rev F	Rev E	Rev D
EEM20	✓	✓	✓	✓

4 Fixed by Compiler Errata Revision History

Errata completely resolved by compiler workaround. Refer to specific erratum for IDE and compiler versions with workaround.

✓ The check mark indicates that the issue is present in the specified revision.

Errata Number	Rev G	Rev F	Rev E	Rev D
CPU4	✓	✓	✓	✓

Refer to the following MSP430 compiler documentation for more details about the CPU bugs workarounds.

TI MSP430 Compiler Tools (Code Composer Studio IDE)

- [MSP430 Optimizing C/C++ Compiler](#): Check the --silicon_errata option
- [MSP430 Assembly Language Tools](#)

MSP430 GNU Compiler (MSP430-GCC)

- [MSP430 GCC Options](#): Check -msilicon-errata= and -msilicon-errata-warn= options
- [MSP430 GCC User's Guide](#)

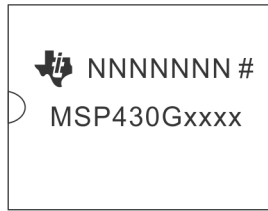
IAR Embedded Workbench

- [IAR workarounds for msp430 hardware issues](#)

5 Package Markings

N14

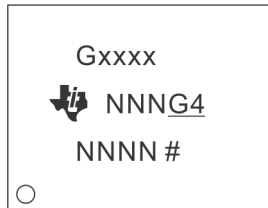
PDIP (N), 14 Pin



= Die revision
N = Lot trace code

PW14

TSSOP (PW), 14 Pin



= Die revision
○ = Pin 1 location
N = Lot trace code

RSA16

QFN (RSA), 16 Pin



= Die revision
○ = Pin 1 location
N = Lot trace code

6 Detailed Bug Description

BCL12 *BCS Module*

Category Functional

Function Switching RSELx or modifying DCOCTL can cause DCO dead time or a complete DCO stop

Description After switching RSELx bits (located in register BCCTL1) from a value of >13 to a value of <12 OR from a value of <12 to a value of >13, the resulting clock delivered by the DCO can stop before the new clock frequency is applied. This dead time is approximately 20 us. In some instances, the DCO may completely stop, requiring a power cycle.

Furthermore, if all of the RSELx bits in the BCCTL1 register are set, modifying the DCOCTL register to change the DCOx or the MODx bits could also result in DCO dead time or DCO hang up.

Workaround - When switching RSEL from >13 to <12, use an intermediate frequency step. The intermediate RSEL value should be 13.

Current RSEL	Target RSEL	Recommended Transition Sequence
15	14	Switch directly to target RSEL
14 or 15	13	Switch directly to target RSEL
14 or 15	0 to 12	Switch to 13 first, and then to target RSEL (two step sequence)
0 to 13	0 to 12	Switch directly to target RSEL

AND

- When switching RSEL from <12 to >13 it's recommended to set RSEL to its default value first (RSEL = 7) before switching to the desired target frequency.

AND

- In case RSEL is at 15 (highest setting) it's recommended to set RSEL to its default value first (RSEL = 7) before accessing DCOCTL to modify the DCOx and MODx bits. After the DCOCTL register modification the RSEL bits can be manipulated in an additional step.

In the majority of cases switching directly to intermediate RSEL steps as described above will prevent the occurrence of BCL12. However, a more reliable method can be implemented by changing the RSEL bits step by step in order to guarantee safe function without any dead time of the DCO.

Note that the 3-step clock startup sequence consisting of clearing DCOCTL, loading the BCCTL1 target value, and finally loading the DCOCTL target value as suggested in the in the "TLV Structure" chapter of the [MSP430x2xx Family User's Guide](#) is not affected by BCL12 if (and only if) it is executed after a device reset (PUC) prior to any other modifications being made to BCCTL1 since in this case RSEL still is at its default value of 7. However any further changes to the DCOx and MODx bits will require the consideration of the workaround outlined above.

BCL14 *BCS Module*

Category Functional

Function Oscillator fault forced in bypass mode when P2SEL.7 bit is not set

Description When the LFXT1 oscillator is used in bypass mode and P2SEL.7 is not set, the oscillator

fault flag (OFIFG) will be forced to set and cannot be cleared. Due to the failsafe logic, LFXT1 cannot be used as MCLK in this case. The bug only affects the behavior of the oscillator fault, the clocking itself works properly.

Workaround

Set both P2SEL.6 and P2SEL.7 if the application requires correct function of the oscillator fault flag (e.g. MCLK failsafe logic).

NOTE: Setting P2SEL.7 bit disables the GPIO functionality and enables the input schmitt trigger of the pin. P2.7 should be tied to a fixed voltage level (VCC or GND) to prevent cross current.

CPU4
CPU Module

Category

Compiler-Fixed

Function

PUSH #4, PUSH #8CPU4 - Bug

Description

The single operand instruction PUSH cannot use the internal constants (CG) 4 and 8. The other internal constants (0, 1, 2, -1) can be used. The number of clock cycles is different:

PUSH #CG uses address mode 00, requiring 3 cycles, 1 word instruction

PUSH #4/#8 uses address mode 11, requiring 5 cycles, 2 word instruction

Workaround

Refer to the table below for compiler-specific fix implementation information.

IDE/Compiler	Version Number	Notes
IAR Embedded Workbench	IAR EW430 v2.x until v6.20	User is required to add the compiler flag option below. --hw_workaround=CPU4
IAR Embedded Workbench	IAR EW430 v6.20 or later	Workaround is automatically enabled
TI MSP430 Compiler Tools (Code Composer Studio)	v1.1 or later	
MSP430 GNU Compiler (MSP430-GCC)	MSP430-GCC 4.9 build 167 or later	

EEM20
EEM Module

Category

Debug

Function

Debugger might clear interrupt flags

Description

During debugging read-sensitive interrupt flags might be cleared as soon as the debugger stops. This is valid in both single-stepping and free run modes.

Workaround

None.

FLASH16
FLASH Module

Category

Functional

Function

Modifying INFOA addresses when LOCKA = 1 will modify main flash memory

Description When attempting to write to an address location or perform a segment erase of INFOA while the LOCKA bit is set, flash memory beginning at main memory location 0xFC40 and extending for 64 bytes to address 0xFC7F will be modified erroneously. These 64 bytes are addressed and modified in place of the INFOA addresses when writes or erases are performed within the INFOA address space and LOCKA = 1.

Workaround Prior to modifying (writing or erasing) any address within the INFOA Flash memory segment, properly clear the LOCKA control bit as described in the MSP430x2xx User's Guide ([SLAU144](#)) to unlock the segment. Once the modification is complete, setting the LOCKA bit is recommended.

SYS15 *SYS Module*

Category Functional

Function LPM3 and LPM4 currents exceed specified limits

Description LPM3 and LPM4 currents may exceed specified limits if the SMCLK source is switched from DCO to VLO or LFXT1 just before the instruction to enter LPM3 or LPM4 mode.

Workaround After clock switching, a delay of at least four new clock cycles (VLO or LFXT1) must be implemented to complete the clock synchronization before going into LPM3 or LPM4.

TA12 *TIMER_A Module*

Category Functional

Function Interrupt is lost (slow ACLK)

Description Timer_A counter is running with slow clock (external TACLK or ACLK) compared to MCLK. The compare mode is selected for the capture/compare channel and the CCRx register is incremented by one with the occurring compare interrupt (if TAR = CCRx). Due to the fast MCLK the CCRx register increment (CCRx = CCRx+1) happens before the Timer_A counter has incremented again. Therefore the next compare interrupt should happen at once with the next Timer_A counter increment (if TAR = CCRx + 1). This interrupt gets lost.

Workaround Switch capture/compare mode to capture mode before the CCRx register increment. Switch back to compare mode afterwards.

TA16 *TIMER_A Module*

Category Functional

Function First increment of TAR erroneous when IDx > 00

Description The first increment of TAR after any timer clear event (POR/TACLK) happens immediately following the first positive edge of the selected clock source (INCLK, SMCLK, ACLK or TACLK). This is independent of the clock input divider settings (ID0, ID1). All following TAR increments are performed correctly with the selected IDx settings.

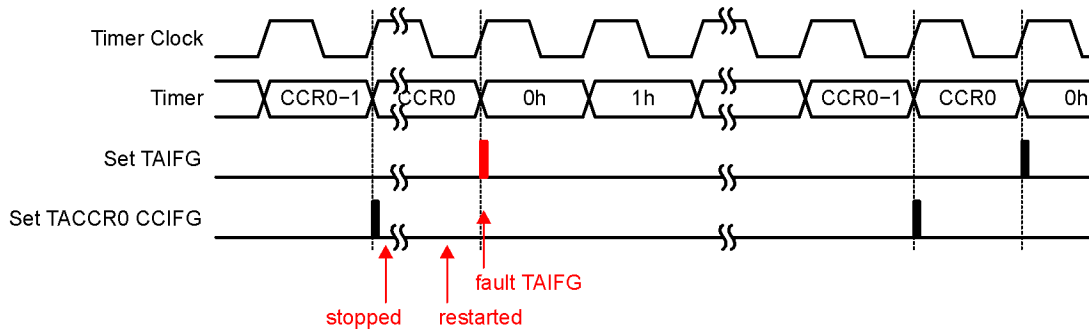
Workaround None

TA21 *TIMER_A Module*

Category Functional

Function TAIFG Flag is erroneously set after Timer A restarts in Up Mode

Description In Up Mode, the TAIFG flag should only be set when the timer counts from TACCR0 to zero. However, if the Timer A is stopped at TAR = TACCR0, then cleared (TAR=0) by setting the TACLK bit, and finally restarted in Up Mode, the next rising edge of the TACLK will erroneously set the TAIFG flag.



Workaround None.

TAB22 *TIMER_A/TIMER_B Module*

Category Functional

Function Timer_A/Timer_B register modification after Watchdog Timer PUC

Description Unwanted modification of the Timer_A/Timer_B registers TACTL/TBCTL and TAIV/TBIV can occur when a PUC is generated by the Watchdog Timer(WDT) in Watchdog mode and any Timer_A/Timer_B counter register TACCRx/TBCCRx is incremented/decremented (Timer_A/Timer_B does not need to be running).

Workaround Initialize TACTL/TBCTL register after the reset occurs using a MOV instruction (BIS/BIC may not fully initialize the register). TAIV/TBIV is automatically cleared following this initialization.

Example code:

```
MOV.W #VAL, &TACTL
or
MOV.W #VAL, &TBCTL
```

Where, VAL=0, if Timer is not used in application otherwise, user defined per desired function.

USI4 *USI Module*

Category Functional

Function I2C Slave mode can generate a glitch at SCL

Description USI I2C Slave Operation at slower communication rates (less than 20kbps). During I2C bus active operation, if USICNT is written while SCL is high, I2C module will generate a glitch on SCL that can corrupt the I2C bus sequence.

Workaround Verify that SCL is low before writing USICNT register.

USI5 ***USI Module***

Category Functional

Function SPI master generates one additional clock after module reset

Description Initializing the USI in SPI MASTER mode with the USICKPH bit set generates one additional clock pulse than defined by the value in the USICNTx bits on the SCLK pin during the first data transfer after module reset. For example, if the USICNTx bits hold the value eight, nine clock pulses are generated on the SCLK pin for the first transfer only.

Workaround Load USICNTx with a count of N-1 bits (where N is the required number of bits) for the first transfer only.

XOSC5 ***XOSC Module***

Category Functional

Function LF crystal failures may not be properly detected by the oscillator fault circuitry

Description The oscillator fault error detection of the LFXT1 oscillator in low frequency mode (XTS = 0) may not work reliably causing a failing crystal to go undetected by the CPU, i.e. OFIFG will not be set.

Workaround None

XOSC8 ***XOSC Module***

Category Functional

Function ACLK failure when crystal ESR is below 40 kOhm.

Description When ACLK is sourced by a low frequency crystal with an ESR below 40 kOhm, the duty cycle of ACLK may fall below the specification; the OFIFG may become set or in some instances, ACLK may stop completely.

Workaround Please refer to "XOSC8 Guidance" found at [SLAA423](#) for information regarding working with this erratum.

7 Document Revision History

Changes from family erratasheet to device specific erratasheet.

1. Errata BCL14 was added
2. Errata EEM20 was added
3. Errata SYS15 was added
4. Revision F was added
5. Revision G was added
6. Errata TA22 was renamed to TAB22
7. Description for TAB22 was updated

Changes from device specific erratasheet to document Revision A.

1. USI5 Workaround was updated.

Changes from document Revision A to Revision B.

1. BCL12 Workaround was updated.

Changes from document Revision B to Revision C.

1. Errata TA21 was added to the errata documentation.

Changes from document Revision C to Revision D.

1. BCL14 Workaround was updated.

Changes from document Revision D to Revision E.

1. Package Markings section was updated.

Changes from document Revision E to Revision F.

1. TA21 Description was updated.

Changes from document Revision F to Revision G.

1. Function for CPU4 was updated.
2. Workaround for CPU4 was updated.

Changes from document Revision G to Revision H.

1. Erratasheet format update.
2. Added errata category field to "Detailed bug description" section

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