



Module 4

Activity: Software Design using MSP432



Activity: Software Design using MSP432

Question 1

Write a C function that returns true if an ASCII character is a letter, and false otherwise. The letters exist from 0x41 to 0x5A and from 0x61 to 0x7A inclusive. The prototype for this function is

```
int bLetter(char data);
```

Question 2

Write a C function to calculate the average of three numbers. Assume the three numbers are passed by value into your function. The prototype for this function is

```
int32_t Average(int32_t n1, int32_t n2, int32_t n3);
```

Question 3

Write a C function to find the maximum of three numbers. Assume the three numbers are passed by value into your function. The prototype for this function is

```
int32_t Max(int32_t n1, int32_t n2, int32_t n3);
```

Question 4

Write a C function to calculate the quadratic equation

$$y = 2x^2 - 3x + 1$$

assuming x and y are 32-bit numbers. Some values of x will cause the calculation of y to extend beyond the values allowed by 32-bit signed numbers. Determine the largest possible value for x , such that $y < 2^{31}$. Use this threshold to return $y = 0x7FFFFFFF$ ($2^{31}-1$) if the input value would create overflow. Determine the smallest possible value for x , such that $y > -2^{31}$. Use this threshold to return $y = 0x80000000$ (-2^{31}) if the input value would create underflow. The prototype for this function is

```
int32_t Quadratic(int32_t x);
```

Question 5

Write a C function that calculates the square distance between two points (x_1, y_1) and (x_2, y_2)

$$d = (x_1 - x_2)^2 + (y_1 - y_2)^2$$

assuming x_1 , x_2 , y_1 , and y_2 are signed 32-bit numbers. You may assume the numbers are small enough that overflow does not occur. The prototype for this function is

```
int32_t SquareDistance(int32_t x1, int32_t y1,  
int32_t x2, int32_t y2);
```

Question 6

Write a C function that returns true if $10 \leq x < 99$, and false otherwise. The prototype for this function is

```
int bTwoDigit(uint32_t x);
```

Question 7

Unsigned 32-bit numbers range from 0 to $2^{32}-1$ (4294967295). Write a C function that takes an unsigned 32-bit number and returns a result from 0 to 10 defining the number of decimal digits required to represent the number. For example, the input of 0 returns 0, the input of 1 – 9 returns 1, the input of 10 – 99 returns 2, etc. The prototype for this function is

```
uint32_t NumDigits(uint32_t x);
```

Question 8

Write a C function that multiplies two unsigned 32-bit numbers. Implement overflow detection such that if the product were to exceed $2^{32}-1$, the function returns $0xFFFFFFFF$ ($2^{32}-1$). The prototype for this function is

```
uint32_t Product(uint32_t n1, uint32_t n2);
```

IMPORTANT NOTICE FOR TI DESIGN INFORMATION AND RESOURCES

Texas Instruments Incorporated ("TI") technical, application or other design advice, services or information, including, but not limited to, reference designs and materials relating to evaluation modules, (collectively, "TI Resources") are intended to assist designers who are developing applications that incorporate TI products; by downloading, accessing or using any particular TI Resource in any way, you (individually or, if you are acting on behalf of a company, your company) agree to use it solely for this purpose and subject to the terms of this Notice.

TI's provision of TI Resources does not expand or otherwise alter TI's applicable published warranties or warranty disclaimers for TI products, and no additional obligations or liabilities arise from TI providing such TI Resources. TI reserves the right to make corrections, enhancements, improvements and other changes to its TI Resources.

You understand and agree that you remain responsible for using your independent analysis, evaluation and judgment in designing your applications and that you have full and exclusive responsibility to assure the safety of your applications and compliance of your applications (and of all TI products used in or for your applications) with all applicable regulations, laws and other applicable requirements. You represent that, with respect to your applications, you have all the necessary expertise to create and implement safeguards that (1) anticipate dangerous consequences of failures, (2) monitor failures and their consequences, and (3) lessen the likelihood of failures that might cause harm and take appropriate actions. You agree that prior to using or distributing any applications that include TI products, you will thoroughly test such applications and the functionality of such TI products as used in such applications. TI has not conducted any testing other than that specifically described in the published documentation for a particular TI Resource.

You are authorized to use, copy and modify any individual TI Resource only in connection with the development of applications that include the TI product(s) identified in such TI Resource. NO OTHER LICENSE, EXPRESS OR IMPLIED, BY ESTOPPEL OR OTHERWISE TO ANY OTHER TI INTELLECTUAL PROPERTY RIGHT, AND NO LICENSE TO ANY TECHNOLOGY OR INTELLECTUAL PROPERTY RIGHT OF TI OR ANY THIRD PARTY IS GRANTED HEREIN, including but not limited to any patent right, copyright, mask work right, or other intellectual property right relating to any combination, machine, or process in which TI products or services are used. Information regarding or referencing third-party products or services does not constitute a license to use such products or services, or a warranty or endorsement thereof. Use of TI Resources may require a license from a third party under the patents or other intellectual property of the third party, or a license from TI under the patents or other intellectual property of TI.

TI RESOURCES ARE PROVIDED "AS IS" AND WITH ALL FAULTS. TI DISCLAIMS ALL OTHER WARRANTIES OR REPRESENTATIONS, EXPRESS OR IMPLIED, REGARDING TI RESOURCES OR USE THEREOF, INCLUDING BUT NOT LIMITED TO ACCURACY OR COMPLETENESS, TITLE, ANY EPIDEMIC FAILURE WARRANTY AND ANY IMPLIED WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE, AND NON-INFRINGEMENT OF ANY THIRD PARTY INTELLECTUAL PROPERTY RIGHTS.

TI SHALL NOT BE LIABLE FOR AND SHALL NOT DEFEND OR INDEMNIFY YOU AGAINST ANY CLAIM, INCLUDING BUT NOT LIMITED TO ANY INFRINGEMENT CLAIM THAT RELATES TO OR IS BASED ON ANY COMBINATION OF PRODUCTS EVEN IF DESCRIBED IN TI RESOURCES OR OTHERWISE. IN NO EVENT SHALL TI BE LIABLE FOR ANY ACTUAL, DIRECT, SPECIAL, COLLATERAL, INDIRECT, PUNITIVE, INCIDENTAL, CONSEQUENTIAL OR EXEMPLARY DAMAGES IN CONNECTION WITH OR ARISING OUT OF TI RESOURCES OR USE THEREOF, AND REGARDLESS OF WHETHER TI HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

You agree to fully indemnify TI and its representatives against any damages, costs, losses, and/or liabilities arising out of your non-compliance with the terms and provisions of this Notice.

This Notice applies to TI Resources. Additional terms apply to the use and purchase of certain types of materials, TI products and services. These include; without limitation, TI's standard terms for semiconductor products (<http://www.ti.com/sc/docs/stdterms.htm>), [evaluation modules](#), and [samples](http://www.ti.com/sc/docs/sampterm.htm) (<http://www.ti.com/sc/docs/sampterm.htm>).

Mailing Address: Texas Instruments, Post Office Box 655303, Dallas, Texas 75265
Copyright © 2018, Texas Instruments Incorporated